

# DIANETIC CS COURSE

Black/White Version (suitable for print) (BW, Black/White)  
Compiled 17. November 2012



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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 20 MAY 1969

Remimeo  
Dian Checksheet

## KEEPING DIANETICS WORKING IN AN AREA

In that any Dianetics Course, starting out, has only its Course Supervisor trained, the problems of what is used for Case Supervision and Cramming Supervisor in Qual will arise.

Here more than any other points, alteration can enter.

Altering, doing something else, is a sufficiently serious problem to destroy a course and all the benefits of Dianetics in a whole area.

Early on, during the development of the Standard Dianetics Course, we were suddenly getting case failures. These were traced by Case Supervision to wild variations from Standard Dianetic procedure. These variations were traced to an examiner who during student check-outs was giving "advice". As soon as this was handled, case gains immediately resumed.

Over the many years of Dianetic use, I think we must have seen all possible variations of auditing. "New" phenomena were often discovered and used and eventually the whole subject wandered off into never-never land and ceased to produce uniform results.

What has happened here in Standard Dianetics is that the exact actions that produce results on all cases have been isolated and used as **the** procedure.

The procedure is a thin narrow walkway through a huge field of potential alterations.

**There are no different cases.**

Built in to the Standard Dianetic procedure are the remedies.

For instance early Dianetics was plagued by several problems:

1. Lack of visio – an inability to see pictures. This was solved by getting date and duration.
2. Perception shut-off. Not required in total now to produce results. Sonic, ability to hear the sound in pictures, is not needed at all. Impression is sufficient.
3. Somatic shut-off. Not now required to be solved but its source (drugs and alcohol) has been discovered.
4. Rough sessions. Solved by TRs.
5. Lack of auditor judgement in diagnosis. Solved by the E-Meter.

In these years of research I have been able to wrap up these and other things.

There have been more cases run on Dianetics than could easily be counted. So the research data is very broad. This is no new subject. It has been close to 39 years under research.

Thus what you are told on the Standard Dianetics Course is the essence of all this work and experience. There are no unsolved problems, there is only varied application where there should not be.

The whole object of the course is to train people to get good **results**, and train people to give a course that results in **good auditors**. That's the whole thing.

We could also teach over 50,000,000 words about things that *don't* get results or train auditors.

The essence of a brilliant subject is a simple subject.

Therefore anything that varies the data of a Standard Dianetics Course can send it out into unworkability.

I've seen auditors also use "peyote" (a drug), CO<sub>2</sub> and drugs "to help auditing". I've seen many different meter types used. I've looked over a thousand different ways to run a session. And I've seen all these things fail.

The four points of greatest potential failure are

1. A Course Supervisor who interprets data and alters it in order to satisfy some student's offbeat quest.
2. An Examiner who throws curves into data by means of invalidating the right data.
3. A Case Supervisor who does not simply and only put the auditor back onto the main line and who seeks to "solve" cases by altering data.
4. An Auditor who, not knowing his data in the first place, alters the data and, because in an altered form he fails, starts off on a wilder alteration of data and fails harder.

Under Supervisor come the Course and Cramming Supervisor both.

So you see, that to get real Standard Dianetic results going in an area you have to be *very* alert to hold the exact data line as contained in the HCO Bs.

Where you begin to find case failures, look to 1 to 4 above and to student failure to just simply study and drill.

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For the first time you have an exact subject in the field of the "humanities". These "humanities" for all man's history have been a mass of superstition, bad logic, propaganda,

authority and brutality. An *exact* humanity is so new that it has a bit of a hard time. All the errors and prejudices start to "blow off" when truth enters in.

Just be sure you don't lose the subject with the confusion.

Cope, make do, hold the line and you'll have a successful Dianetic area. It's worth working toward, worth achieving.

You have only one big stable datum.

**If it isn't working it is being varied.**

To get it working again, find who and what is varying it and get back on the main line.

L. RON HUBBARD  
Founder

LRH:an.rd



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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 6 APRIL 1969

Remimeo  
Dianetics Course

## FUNDAMENTAL AUDITING

For some years it has not been appreciated fully that the ability to do **Dianetic auditing** is the true fundamental background of a Scientology auditor.

For many years, 1950 onward, a Dianetic auditor was proudly capable of resolving mental and physical problems by his ability to find and run engrams and secondaries.

The Dianetic auditor had no other skill or tools than his understanding of mental image pictures, as locks, secondaries and engrams and the time track.

With these tools he produced many miracles. Broken bones healed in two weeks instead of six, withered limbs restored, burns vanished, swellings reduced visibly to nothing, lives wrecked by grief and loss recovered, women lost their aging wrinkles and sought-after abilities returned.

The percentage of win was above 50%, which is double that of former approaches.

The use of the E-Meter and my development of R-3-R increased this percentage.

Dianetic training was usually one month in length and attained a high percentage of successful graduates who could attain excellent results.

Dianetics operates at the level of the human being and is addressed mainly to the body and mind. It does not attempt and should not be confused with the end product of Scientology which is spiritual freedom. The end product of Dianetics is a well, happy, high IQ human being.

Dianetics is itself and has its place. When one can handle Dianetics so as to make people well and happy, one can then begin to think of and work on the higher aspects of Scientology.

To attempt to obtain the results of Scientology by applying only Dianetics is in fact a confusion of objectives.

The Dianetic auditor, whether the "very *best* people" behind governments like it or not, is the natural inheritor of all mental healing.

Working in conjunction with bona fide physical healers such as the actual practicing medical doctor, the Dianetic auditor, with only the skills taught on the Dianetic Course, could all but eradicate psychosomatic illness and mental illness on this planet. Tens of thousands of cases in Dianetics show this is no idle boast. The recent breakthrough showing most insanity is common physical illness untreated, adds up to making such an objective a fact.

The Scientology auditor is all too often balked by the fact that his preclear comes to him already ill. His preclear is below being a well human being. That is part of the gradient. If the Scientology auditor is not also a good Dianetic auditor he tends to ignore the fact that his preclear is not yet up to being a well human being.

Applying Grade Processing the Scientology auditor has already skipped a grade – a well human being. He therefore fails to understand that his preclear is simply seeking to *escape* as a thetan the gradient of being a well being.

The role of Dianetics, let us face it, is that of a healing science. It is the most advanced mental science man has. It should not be skimmed or scanted.

A good Dianetic auditor can handle the bulk of psychosomatic illness and speed the healing of ordinary illness or make it possible for the person to recover. Mental aberration as such can be handled in Dianetics if it works in conjunction with other valid branches of physical healing.

There is then a demarcation between Dianetics and Scientology. The Dianetic auditor's skills reach up to and include a well, happy human being. This is in excess of man's hope for any mental science.

The Scientology auditor is working for increased ability and spiritual freedom. And that is far in excess of any dream of accomplishment man has had including Buddhism.

When we get a sick human being being handled to make him spiritually free we get a confusion and are likely to fail.

The Scientology auditor who is also a good basic Dianetics auditor can make that being well enough, using Dianetics and available healing skills, to succeed with Scientology objectives.

But it has become plain, particularly in the last few months when I have been sorting out materials to communicate them better, that there is a vast difference between Dianetics and Scientology.

A Dianetic preclear is one who is being processed toward the objective of a well and happy human being. A Scientology preclear is a well, happy human being who is being processed toward total ability and spiritual freedom.

Those two definitions should be well learned. It will prevent much confusion and some failures.

When I hear of a preclear "getting his Grade IV to get rid of his headaches" I really groan.

A preclear "getting his Grade IV" obviously never got his Dianetic auditing and the auditors who audited him were mixed up.

I would never never never audit a pc on grades if I found before me a sick person. I would simply change gears, get busy with good old Dianetics and use physical healers if necessary to get a well, happy pc before me. *Then* I would go on with grades.

Scientology objectives are so far above anything man has any hope for that he at once thinks of them as healing activities. They are not.

Dianetics is the healing activity.

Therefore all Dianetic course materials are refined with that objective fully in view. And when a Scientology auditor finds himself with a Dianetic preclear on his hands and if that auditor learned his Dianetics well, then he will apply Dianetics and when the preclear is ready for it, only then will he apply Scientology.

Any Scientology failures are totally owing to the auditor not learning his Dianetics in the first place.

So have at it and get a hatful of healing wins as a Dianetic Auditor.

LRH:jk.aap

L. RON HUBBARD  
Founder





HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO POLICY LETTER OF 17 APRIL 1970  
Issue II

Remimeo  
All Auditors  
All Students  
Level 0 checksheet

**AN AUDITOR AND "THE MIND'S PROTECTION"**

No auditor should audit with the fear that he will do some irreparable damage if he makes an error.

"Dianetics: The Modern Science of Mental Health" provides the answer to the question, "What happens if I make a mistake?"

The following extracts are from "Dianetics: The Modern Science of Mental Health", Book 3, Chapter 1, "The Minds Protection":

"The mind is a self protecting mechanism. Short of the use of drugs as in narco-synthesis, shock, hypnotism or surgery, no mistake can be made by an Auditor which cannot be remedied either by himself or by another Auditor."

"Any case, no matter how serious, no matter how unskilled the Auditor, is better opened than left closed."

L. RON HUBBARD

LRH:nt.ei.rd



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 3 APRIL 1966

Remimeo  
All Orgs  
Exec Secs  
Tech Sec  
All Tech Hats  
All Qual Hats

(Tech Div)

(The original issue of this HCO B contained a number of typographical errors. Please replace your copy with this corrected issue. The original copies should be returned to the HCO Area Sec.)

## DIANETIC AUDITING COURSE

The first requisite of any auditor trainee is to find and run secondaries and engrams on a preclear, preferably a fellow student, and to have secondaries and engrams run on self.

Due to the fantastic speed of results today it is not possible for a student to get enough auditing experience using the standard tech of 0 to VI.

To remedy this we use dolls for model session practice and learning the processes.

But even further training is needed, using live preclears.

The tech used is that of Book I, *Dianetics: The Modern Science of Mental Health*, but omitting the countdown and canceller, this not being necessary today and using instead a simple "Start of Session" and "End of Session" and then running the engram.

Do not try to use past track incidents. The preclear may eventually fall into these but try instead for current lifetime.

Try first for secondaries (moments of misemotion) particularly loss. Try to find these on a gradient, first trying for minor losses and eventually locating the death of a loved one.

Certain pcs (Black Vs they used to be called) are not able to run track incidents but try to coax them through incidents of loss on a gradient (small losses first) and then get on with it. They usually will get visio on incidents turned on if this is done.

There is a complete method of running engrams on anyone, developed by me about three years ago whereby the date is found then the duration of the incident. This always permits an incident to be run with visio.

Don't try for sonic.

Get the pc to regress to the moment of the incident.

Don't try to run them conceptually with the pc in present time.

Emphasize getting the pc to start at the beginning and go through to the end several times. Don't be too keen on repeater technique to get phrases. They show up if you get the pc to run through the incident a few times.

When the pc can run secondaries successfully try for actual engrams.

Once again try for light incidents like a pinprick and graduate up to real engrams – moments of real pain and unconsciousness.

Most students shy off actual secondaries and engrams and try to run conceptual blah that could never have affected anyone's life with the pc in PT. This alone is the cause for failure of case gain running secondaries and engrams.

Don't try to pull withholds, etc, or handle present time problems but send the pc who ARC Breaks *with the auditor* (not with life) to Qual at once for an ARC Break assessment. **Don't continue to audit an ARC broken pc** who has ARC Broken with an auditor.

All Ethics data applies – don't audit a Potential Trouble Source. If you encounter an SP (no case gain no matter what you do) send to Ethics. Lack of Ethics facilities and Ethics know-how was the primary reason Dianetics occasionally didn't work. So the new student has to be genned in on:

1. If pc starts chopping auditor send to Qual *at once*.
2. Suppressives.
3. Potential Trouble Sources.
4. The org pattern showing Tech Div and Qual.

E-Meters must be used and regardless of whether the student knows anything about them or not the pc "must be on the cans". We don't care if the student learns much or little about meters at this stage but a bright student will catch on fast. There is no E-Meter training at this stage.

The texts supplied the student are those which cover 1 to 4 above, *Dianetics: The Modern Science of Mental Health* which he must buy or own and an E-Meter he must buy or borrow but may not be lent by the school.

There is real magic in running secondaries and engrams. I have seen the most fantastic recoveries from running merely a secondary (most spectacular recoveries with secondaries were obtained from running the death of an ally). I have seen severe physical ailments – heart disease, arthritis, malfunction, allergies, impotency, frigidity, lameness, etc, through the catalogue of human ills – vanish or reduce on properly running engrams to erasure. We are *not* in healing but we have a fantastic success with Dianetics in this activity.

No auditor will ever be worth very much unless he has come in the right way – through Dianetics. The concept of physical and mental difficulty stemming from a mental image picture was a great discovery and the technology of erasing such pictures as developed must not be lost in our trained Scientologists. This very instant I know of 3 cases with whom I am in daily contact whose whole lives would be changed by finding and running the incident necessary to solve the case. I have seen a woman who looked 60 appear 20 after 9 hours of auditing out a single secondary (the recent death of her husband).

When we originally tried to teach this technology (running of secondaries and engrams, 1950-1952) we had no Ethics, we were at that time already drowned with SPs. Auditors weren't duplicating tech. They often couldn't even state the basic definitions of "secondary" or "engram". They steered the pc all over the track or let him wander like a lost soul.

They tried to force the pc to run the auditor's aberrations. And it was a jolly old mess! But those few I taught personally and simply had, as any old-timer will tell you, the most fantastic successes with incredibly low effort by the auditor.

It's just a picture, secondary or engram. The whole of the technique is just finding the incident the pc is "in", running the pc through the incident, beginning to end, several times and not letting him digress and letting him come up the tone scale past boredom to enthusiasm by doing so. When I think of the millions of words I have had to speak or write just to get that terrible simplicity across, I see it can be bent as technology in a thousand thousand ways.

---

The student has today guides he never had in 1950-52. He has the Auditor's Code, the actual responses of the E-Meter, Ethics and the final solution of how to turn on visio even in SPs as per three years ago.

The startling gains of the exact tech of 0-VII of course overawe the old plodder of 1950. But there is a sting here as far as training goes. No understanding of the mind is complete without a thorough grasp of secondaries and engrams and running them. I have seen a person trained up to a high level who suddenly flopped at V because he had no faintest notion of what he was auditing.

The budding psycho-analyst gets the shock of his life when he sees there **is something there**. Before us, people thought the brain had short circuits in it (psychologists and psychiatrists) or that a beast called a Censor lived in a dungeon in it (Freud), or that evil spirits haunted one (Christianity).

The whole answer to the mind is mental pictures and masses created by the thetan. There is no other source or cause of aberration. Unless a student knows this he will never make a good auditor and Scientologist. The only early way to get a reality on it is to audit secondaries and engrams and be audited through them. One does encounter all this phenomena by the time one is a Grade VII even though not audited on Dianetics. **But** students beginning their training are not Grade VII. And unless they have actually audited or been audited on secondaries and engrams they will never, even though Grade VII, really have a reality on why people act as they do or the complex nature of the bank.

*Dianetics: The Modern Science of Mental Health* was written before whole track was known. It made releases like mad but they were then overrun like mad. It failed only on SPs and PTSs. It was and is the answer to psycho-somatic ills and human aberration.

My results with Dianetics were not often duplicated because:

1. I stopped when the ability of the pc on any one subject was regained.
2. I audited smoothly.
3. I didn't use the subject to invalidate the pc (see *Original Thesis* on why auditing works).

Many auditors did duplicate my results and made "clears" which we now call releases due to total Clear being so much higher.

That we are today making a **total** Clear as well as Operating Thetans is completely out of comparison with what Dianetics was trying to do.

Scientology is the route from human being to total freedom and total beingness. Dianetics was the route from aberrated or aberrated and ill human to capable human. This step had never before been achieved in Man's history.

Oddly, the step from human being to a spirit had been achieved, if rarely, but was not generally credited (Buddhism, other spiritual practices, even Christianity). Scientology really achieves it and for the first time with **total** stability, no relapse and invariably one for one. Nevertheless Man had an inkling of the goals of Scientology even though he considered them almost beyond God.

But Man had no inkling whatever of Dianetics. None. This was the bolt from the blue. Man was hacking and sawing and shocking and injecting and teaching and moralizing and counselling and hanging and jailing men with enthusiasm without any idea at all of what caused Man to behave as he did or what made him sick or well.

**The** answer was and still is Dianetics.

As we can now go directly toward total freedom on a precise and narrow roadway without any **ifs** and as it can be done by a human being in about a year minimum time due to my discarding of all non-essentials, by developing the exact steps and techniques of administration, and as the result is so hugely startling grade to grade compared to anything anybody had ever even dreamed of and as the final result was never before known in this universe, we tend to turn up our noses at poor little old Dianetics.

But it was the grandpa, the ancestor, the basic discovery which led to and the reason for Scientology.

**And** we have the gigantic problem amongst us that Scientology works too fast in an auditor's hands and forbids him to overrun a result. Therefore **how can he ever learn to audit?** He can't, running Scientology, as he'll never get enough practice on live pcs.

Dianetics, however, has a virtue we never would have called one in 1950. It is slow. You can grind away on a secondary for hours. You can one by one whittle down a chain of related engrams for days, even weeks. You can audit a pc for a long, long time. And *you* can get auditing practice.

Now just one change – have the pc sit in a chair in Dianetic sessions. No reason to use a couch. Thus the auditor has the same set-up as in grade auditing. The same approach and patter he will use in his standard Scientology grade auditing **must** be used in this Dianetic auditing or the practice will not train one to do Scientology auditing. (Yes, I know the pcs will roll up in a ball or leap into the air, but this is a hazard of the trade! Put such a pc seated on the floor after one roll off from a chair.)

And one Supervisor caution: Tell such students to watch that tone arm for reading at clear read and watch the needle for a float and if they see the release phenomena occur to *gen-*

*tly ease off* the session without even one more command "to go on" or any other command. Unless you watch this you will overrun some pc on a release grade. (Also tell him what to do in case of a pc refusing to co-operate or chopping the auditor – send to Qual quick.)

Dianetics is easy to do.

1. You say, "Start of Session."
2. You locate an incident (an actual past happening).
3. You tell the pc to **go** to the beginning of it.
4. When the pc says he's there the auditor tells the pc to go through it to the end and say what is happening as he goes along.
5. When the pc reaches the end of it, the auditor tells the pc to go to the beginning of the *same* incident.
6. When the pc has, the auditor tells him to **go** through it (not "again") and say what is happening.
7. Repeat 5 and 6. Repeat 5 and 6. Repeat 5 and 6.
8. When the pc is up to tone 4.0 (cheerful) on it, repeat 2.
9. On the new incident repeat 3 to 7.
10. When the new incident has come up to tone 4.0, repeat 2.
11. Repeat 3 to 7.
12. When the new incident has come up to tone 4.0, repeat 2.
13. At end of the body of the session tell the pc to spot the environment a few times.
14. End the session by saying, "End of Session."

That's Dianetic auditing.

Refined, one can handle "bouncers" or "denyers", etc. But frankly, I found the pc would only reach to these when he was in over his head and the gradient of incident selected had not been followed. If you choose incidents **in the pc's conscious recall** not by flash answer or meter the refinements aren't necessary. You just do 1 to 12.

The **original** version of Dianetic auditing was all done on a gradient. One searched nothing out by meters or trick questions or tests or flash answers. One got what the pc could comfortably face and audited it. If the auditing was smoothly done, the next incident was tougher *but* the pc was comfortable in facing it. In that way the incidents (secondaries or engrams) become progressively more horrifying but the pc is quite comfortable facing each one in turn. This is what is meant by "gradient" – it is a steepening or an increasing from the slight to the heavy. But you see the pc *smoothly audited* is gaining ability and confidence all the time and so can face more and more violence in his past. It's all there in pictures. Blackness is either his unwillingness to face things or his basic bank. It cures (vanishes) if you do it by gradients. And the pc soon can see pictures very well.

Therefore **if** your student is becoming a good auditor all you need to do is look at his pc. If the pc is more confident and cheerful, then the auditor is learning and doing well. If the pc isn't, the auditor has a rough spot and should go to cramming. If this doesn't work, training being good, then the auditor is probably an SP who has no idea of helping the pc at all but is using "auditing" to bust somebody up.

Dianetics is too easy, really, for the student to conceive that his minimum mild actions will produce such fabulous results. So the auditor feels called upon to *add*. Additives are what checked Dianetic results in the vast majority of cases that were checked.

The pc who wants to "psycho-analyze" (talk) by the hour isn't getting audited and isn't going to get any better. This pc simply isn't under auditor control so the auditor's control *and* TRs are at fault. (Pcs explain this sometimes by saying they're "cogniting" whereas a cognition is rather quick, not an hour's maundering.)

The pc has to be told what is expected of him. "We're going to find an incident in your life of which you have an exact record. Then by sending you through it at the moment it happened several times we're going to erase it. Just do what I tell you and all will be well. Do you have any questions about that?" That *exact* quote must be made to the pc who has not been Dianetically audited (which includes many Scientology pcs too) and the pc must understand it and be satisfied he does before locating and running incidents.

Very bad off pcs jump about on the "time track" and really need only grade auditing. Such pcs should be rejected for the purposes of this Dianetic auditing and sent to any Hubbard Guidance Centre.

Some pcs just won't get the idea and just won't run incidents. Simply reject for these purposes and send to the HGC.

Some pcs are so snarly and choppy even before meeting the auditor, they have to be sent to Qual and afterwards only to the HGC as they're no good for this. They'll make it, but are not easy enough to afford any training to a student.

Some pcs are simply Ethics cases (SPs and PTS) and these too should be rejected for this purpose. The PTS is known by "roller coastering" (Coney Island fast up and down quarter-mile of aerial railway). They slump. So they're Ethics cases.

If a pc ARC Breaks suddenly or seems very sad after auditing it's an ARC Break with the auditor and needs Qual attention – and the student auditor should be looked over very carefully as a possible Ethics case.

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Engrams are hard to run in a room full of auditing teams. So if possible one should assign the auditing to be done after class hours in their lodgings.

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The way to fit this programme of Dianetic auditing into training in general must be worked out and is left to the Org Exec Sec WW who may from time to time issue, through the Org Executive Secretary's Communicator for Tech, Sec Eds covering its arrangements and materials to study (check sheets). In the absence of such Sec Eds an Academy may make up its own. It is possible to make it a whole new course with an equivalent of the old Hubbard Dianetic Auditor certificate. And one recalls that a course not even vaguely as good as this one can be was the course on which all others have been based since 1954. The course outlined herein is a smoothed version of the course I personally taught in 1950 to thousands.

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"Secondary" in its original use meant "a moment of loss" and incidents should be chosen on that basis.

A secondary derives all its power from an underlying engram (containing real pain and unconsciousness).

Therefore many, many secondaries (which bury engrams) must be taken off the case first and the job thoroughly done before engrams should be approached in auditing. Secondaries may again be approached when engrams seem to have been "all cleaned up".

This alternation of:

1. Take off a lot of secondaries
  2. Take off a lot of engrams – should be followed one after the other.
- 

Past life incidents are handled just like any other secondaries and engrams. A "past life" and memory of it is buried under the terrific loss of possessions and body and natural recall can be restored by just general Dianetic auditing as given in this HCOB. No special attention is required.

Do not run prenatal or birth engrams unless they come up naturally. The pc must run only consciously recalled incidents. He need not recall the details consciously. Only that the incident happened.

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The state of release attained by Dianetic auditing is probably below Grade 0 and should be regarded as such and is declared by Qual as "Dianetic Release" – no grade number being given.

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**The material in this HCO B takes precedence over any Dianetic material, books or tapes including *Dianetics: The Modern Science Of Mental Health* where a conflict may or may seem to exist.**

L. RON HUBBARD  
Founder

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HCO BULLETIN OF 7 MAY 1969  
ISSUE III

Dianetic Course

## **DIANETICS EXTRACTS FROM EARLY BULLETINS**

This Bulletin consists of extracts of interest and application to the Standard Dianetic Auditor taken from earlier LRH Bulletins.

### **EXTRACTS FROM HCO BULLETIN OF MAY 15 AD. 13.**

An auditor *must* know the basic laws and mechanics of the Time Track in order to run engrams. There is no rote procedure and never will be that will be successful in absence of a knowledge of what a Time Track is.

There is no substitute for knowing what engrams are and what they do. Knowing that, you can run engrams, not knowing that, there is nothing that will take the place of such knowledge. You have to know the behavior of and data scout engrams. There is no royal road that avoids such knowledge. If you know all about engrams you can run them. If you don't, you'll make a mess regardless of the commands given for use.

Therefore the essence of engram running is a: knowledge of the character and behavior of engrams. This is not a vast subject.

However, these three things stand in the way, of learning about engrams:

- 1) Engrams contain pain and unconsciousness; fear of pain or inflicting pain causes the auditor not to confront the pc's engrams and unconsciousness is after all a not knowing condition; and
- 2) The auditor is so accustomed to projectionists reeling off movies and TV programs for him or her that the auditor tends to just sit while the action rolls forward, acting like a spectator, not the projectionist.
- 3) Failure to handle time in incidents.

On (1) you can remedy this just by knowing about it and realising it and surmounting it and on (2) you can remedy the attitude by realizing that the auditor, not the pc (or some installed movie projectionist) is operating the pc's bank. (3) is covered later.

Take a pocket movie projector and any bit of a reel of film and wind it back and forth for a while and you'll see you are moving it. Then give a command and move the film and you'll have what you're doing as an auditor. Many drills can be developed using such equipment and (2) will be overcome. (1) requires just understanding and the will to rise superior to it.

## THE TIME TRACK

The endless record, called the **Time Track**, complete with 52 perceptions, of the pc's entire past, is available to the auditor and his or her auditing commands.

The rules are: **The Time Track obeys the auditor; the time track does not obey a preclear** (early in auditing).

The Time Track is a very accurate record of the pc's past, very accurately timed, very obedient to the auditor. If motion picture film were 3D, had 52 perceptions and could fully react upon the observer, the Time Track could be called a motion picture film. It is at least 350,000,000,000,000 years long, probably much longer, with a scene about every 1/25 of a second.

## DEFINITIONS

That part of the Time Track that is free of pain and misadventure is called simply the Free Track, in that the pc doesn't freeze up on it.

Any mental picture that is unknowingly created and part of the Time Track is called a **Facsimile**, whether an engram, secondary, lock or pleasure moment.

Any *knowingly created* mental picture that is not part of a Time Track is called a **Mock-up**.

Any unknowingly created mental picture that appears to have been a record of the physical universe but is in fact only an altered copy of the Time Track is called a **Dub-in**.

Those parts of the Time Track that contain moments of pain and unconsciousness are called **Engrams**.

Those parts of the Time Track which contain misemotion based on earlier engramic experience are called **Secondaries**.

Those parts of the Time Track which contain the first moment an earlier engram is re-stimulated are called **Key-ins**.

Those parts of the Time Track which contain moments the pc associates with Key-ins are called **Locks**.

A series of similar engrams, or of similar locks are called **Chains**. A **Basic** is the first incident (engram, lock, overt act) on any chain. **Basic Basic** is the first engram on the whole Time Track.

Incidents are not in piles or files. They are simply a part of the consecutive time track.

By **Incident** is meant the recording of an experience, simple or complex, related by the same subject, location or people, understood to take place in a short and finite time period such as minutes or hours or days.

A **Chain of Incidents** makes up a whole adventure or activity related by the same subject, general location or people, understood to take place in a long time period, weeks, months years or even billions or trillions of years.

An incident can be an engram, secondary, key-in or lock. A chain of incidents can therefore be a chain of experiences which are engrams, secondaries, key-ins and locks.

A chain of incidents has only one **Basic**. Its **Basic** is the earliest engram received from or overt act committed against the subject, location or beings which make it a chain.

### **THE INFLUENCE OF THE TIME TRACK**

Shakespeare said all life was a play. He was right insofar as the Time Track is a 3D, 52 perception movie which is a whole series of plays concerning the preclear. But the influence of it upon the preclear removes it from the class of pretense and play. It is not only very real, it is what contains whatever it is that depresses the pc to what he is today. Its savageness relieved, the preclear can recover, and only then. There is no other valid workable road.

The preclear, as a thetan, is the effect of all this recorded experience. Almost all of it is unknown to him.

There are no other influencing agencies for the preclear than the Time Track and Present Time. And Present Time, a moment later, is part of the Time Track.

### **THE CREATION OF THE TIME TRACK**

The preclear makes the Time Track as time rolls forward. He does this as an obsessive create on a sub-awareness level. It is done by an **involuntary intention**. Unless the Time Track is made available it cannot be as-ised by the pc and so remains aberrative.

The Time Track is actual in that it is made of matter, energy, space and time as well as thought. Those who cannot confront MEST think it is composed only of thought.

This forms the Time Track. Some parts of it, then, are "permanently" in a state of creation and the majority of it becoming created when the thetan's attention is directed to them.

The "permanently created" portions are those times of overwhelm and indecision which almost entirely submerged the thetan's own will and awareness.

Such parts are found in implants and great stresses. These parts are in permanent restimulation.

The mechanism of permanent restimulation consists of opposing forces of comparable magnitude which pause a balance which does not respond to current time and remains "timeless."

L. RON HUBBARD

### **EXTRACTS FROM HCO BULLETIN OF JUNE 8, AD13 HANDLING THE TIME TRACK**

Although finding and curtailing the development of the Time Track at genus is not improbable, the inability of the preclear to attain it early on is questionable without reducing the charge on the existing track. Therefore, any system which reduces the charged condition

of the Time Track without reducing but increasing the awareness and decisionability of the preclear is, valid processing. Any system which seeks to handle the charge but reduces the preclear's awareness and decisionability is not valid processing but is degrading.

According to early axioms, the single source of aberration is Time. Therefore any system which further confuses or overwhelms the preclear's sense of time will not be beneficial.

Thus the first task of the student of engram running is to master the handling of Time on the preclear's Time Track. It must be handled without question, uncertainty or confusion.

Failing to handle the Time in the pc's Time Track with confidence, certainty and without error will result in grouping or denying the Time Track to the pc.

There are only a few reasons why some cannot run engrams on pcs. These are:

- 1) Q and A with the pain and unconsciousness of incidents;
- 2) Failing to handle the Time Track of the pc for the pc;
- 3) Failure to understand and handle Time.

(2) and (3) are much the same. However, there are three ways to move a Time Track about:

- (a) By Significance (the moment something was considered);
- (b) By Location (the moment the pc was located somewhere);
- (c) By Time alone (the date or years before an event or years ago);

You will see all three have time in common. "The moment when you thought" "The moment you were on the cliff." "Two years before you put your foot on the bottom step of the scaffold," are all dependent on time. Each designates an instant on the Time Track of which there can be no mistake by either auditor or pc.

The whole handling of the Time Track can be done by any one of these three methods – significance, location, time.

Therefore all projectionist work is done by the time of significance, the time of location or time alone.

The track responds. Those auditors who have trouble cannot grasp the totality and accuracy and speed of that response. The idiotic and wonderful precision of the Time Track defeats the sloppy and careless. They wonder if it went. They question the pc's being there. They fumble about until they destroy their command over the Time Track.

"Go to 47,983,678,283,736 years, 2 months, 4 days, 1 hour and six minutes ago." Well, a clear statement of it, unfumbled, will cause just that to happen. The tiniest quiver of doubt, a fumble over the millions and nothing happens.

Charge is stored energy or stored or recreateable potentials of energy.

The E-Meter registers charge. A very high or low tone arm, a sticky or dirty needle all are registrations of this charge. The "chronic meter of a case" is an index of chronic charge.

The fluctuations of a meter during a session are registering relative charge in different portions of the pc's Time Track.

More valuably the meter registers released charge. You can see it blowing on the meter. The blowing down of the TA, the heavy falls, the loosening needle all show charge being released.

The meter registers charge found and then charge released. It registers charge found but not yet released by the needle getting tight, by a climbing TA or a TA going far below the clear read. Then as this cleans up, the charge is seen to "blow".

Charge that is restimulated but not released causes the case to "charge up", in that charge already on the Time Track is triggered but is not yet viewed by the pc. The whole cycle of restimulated charge that is then blown gives us the action of auditing. When prior charge is restimulated but not located so that it can be blown, we get upsets and dramatization of the charge<sup>1</sup>.

Charge is held in place by the basic on a chain. When only later than basic incidents are run charge can be restimulated and then bottled up again with a very small amount blown. This is known as "grinding but" an Incident. An engram is getting run, but as it is not basic on a chain, no adequate amount of charge is being released.

The mission of engram running is to free the charge which has accumulated in being and so restore that being to appreciated life.

And all these things add up to charge, an impulse to withdraw from that which can't be withdrawn from or to approach that which can't be approached, and this, like a two pole battery, generates current. This constantly generated current is chronic charge. The principal actions are:

- (a) When the attention of the thetan is directed broadly in the direction of such a track record, the current increases.
- (b) When the attention is more closely (but not forcefully) and accurately directed, the current is discharged.
- (c) When the basic on the chain is found and erased, that which composes the poles themselves is erased and later incidents eased, for no further generation is possible by that chain and it becomes incapable of producing further charge to be restimulated. The above are the actions which occur during auditing. If these actions do not occur despite auditing, then there is no case betterment, so it is the auditor's responsibility to make sure they do occur.

Engram running is a step necessary to get at the more fundamental causes of a Time Track and handle them. So it is a skill which must be done and done well.

L. RON HUBBARD

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<sup>1</sup> There is a difference to the HCOB in the red Volume: instead of "upsets and dramatization of change" in the red Vol is written "ARC breaks".

### EXTRACTS FROM HCO BULLETIN 3 APRIL 1966

There is real magic in running secondaries and engrams. I have seen the most fantastic recoveries from running merely a secondary (most spectacular recoveries with secondaries were obtained from running the death of an ally). I have seen severe physical ailments – heart disease, arthritis, malfunction, allergies, impotency, frigidity, lameness, etc. Through the catalogue of human ills – vanish or reduce on properly running engrams to erasure. We are not in healing but we have a fantastic success with Dianetics in this activity.

No auditor will ever be worth very much unless he has come in the right way – through Dianetics. The concept of physical and mental difficulty stemming from a mental image picture a great discovery and the technology of erasing such pictures as developed must not be lost in our trained Scientologists. This very instant I know of 3 cases with whom I am in daily contact whose whole lives would be changed by finding and running the incident necessary to solve the case. I have seen a woman who looked 60 appear 20 after 9 hours of auditing out a single secondary (the recent death of her husband.)

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Do not demand and run prenatal or birth engrams unless they come up naturally on R3-R. **What comes up is what comes up.**

L. RON HUBBARD

Compiled by  
Brian Livingston  
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for  
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FOUNDER

LRH:BL:an



# AUDITING SKILLS FOR R3R

A lecture given on 10 July 1963

Thank you. Well, this is what?

*Audience: The 10th, the 9th.*

The 10th?

This is the 10th of July AD 13, Saint Hill Special Briefing Course. I have a lecture today on R3R and 3N.

But before we get onto these – these technical matters, it's a remarkable world we're living in. Very remarkable world. How can anything be as idiotic at some lines and places as they can be is quite marvelous. I have a banker today who is arguing with me and the only thing I could make out of it – he's just arguing with me vociferously not to reduce any loans I have with the bank or reduce overdrafts and he's trying to make me realize that he's – I don't need any overdraft account, since he's perfectly willing to extend me all the overdrafts that I possibly want anyplace, and not – please not reduce my loan account, you see. [laughter] It was quite remarkable. This is – Scientology credit-wise apparently has arrived. [laughs] Marvelous. Never had it happen to me before! [laughter] "Please owe us money, Dr. Hubbard." [laughs, laughter]

It's very funny, you know, at the times when you need this money, they're never in that frame of mind. You know, never in that frame of mind. But when you get to a point where you don't need any money, you see, you've got everything taped in all directions and so forth, they couldn't be so liberal. Marvelous, isn't it? It's the law of supply and no demand – demand and no supply.

Anyway, you are confronting some horrible facts today, talking about R3R, you're confronting some horrible facts. I have some very bad news for you. Very difficult for me to impart this to you and so on, but we have the exact number of skills necessary to make an OT. That's – I'm sorry to have to tell you that – this, because they are not simple skills. And that is the bad news. That is the bad news. They are not simple skills and they are numerous.

Now, I brought the bulletin out yesterday which is being run off today in order to talk to you from my notes. But following in my tradition of having no notes and so forth – I brought the bulletins I don't need today, and the ones that I had yesterday which I should have today, you see – that's being run off, so I don't have it today.

The number of skills – the number of skills which you have to master in order to make an OT are numerous. And I'm not going to go into a list of these because you'll shortly have it in HCOB, I think, 8 July or 9 July. But these skills are going to make you gasp a little bit when you first look at them, unless I give you a good piece of news. And that is that they

break down to about five skills which you have been taught for a long time and which unfortunately you have to have perfect. And those skills are: the ability to follow an auditing cycle – can you give an auditing cycle? That auditing cycle is quite important.

And the next one is: can you give it repetitively? Can you repeat yourself? That's quite important, too. That's a special skill. You see, you could sit down and give one auditing cycle, but can you give the next auditing cycle and the next auditing cycle and the next auditing cycle? Now, you say that isn't very hard. Years ago we had to master that one, so we've got that one taped. Got that one taped.

And the next one is: to read a meter. And I do mean read a meter. You have to be able to read a meter – and do very well with a meter.

Next one is: you have to be able to read, understand and follow the procedure of a bulletin. That is a training skill all by itself.

The last one is somewhat debatable and I don't know what I said in the bulletin on the last one, but it's something on the order of: Keep a pc in-session. Handle a Model Session.

And those, actually, are the basic skills – those are the basic skills that we go down to. And any time – now hear me, hear me now – any time that you find an auditor unable to handle one of these upper procedures, you look back at those five I just gave you and there is something wrong with those five. This character just can't seem to run something like R3R or 3N – just can't seem to handle it. Can't seem to handle 2H, can't seem to cut it, you know? Just can't seem to do anything with the pc in CCHs, just can't seem to – and you look back at that small list I have just given you and you will find that the fault lies *there*. The fault does not lie in the complexity of the skill.

Now I give you this with great – a great margin of warning on this because this is whether you can train people or not train people. This is whether you personally as an auditing supervisor can get auditing done or not get it done – completely aside from getting result on the case that you are doing.

When you see an auditor who is getting no results and you've told him to run technique Z and he just can't seem to cut it, you're just going to break your heart if you then get ahold of technique Z and wrap it around his head and expostulate and scream and pound the desk and shove technique Z at him and technique Z at him and technique Z at him and then send him back into an auditing room to audit technique Z and you're going to get hash. And then you're going to conclude that technique Z doesn't work. But you have followed the wrong procedure.

I don't say don't teach him technique Z – but if you have to get very extreme in teaching him technique Z or if there's anything hard about teaching him technique Z, it isn't technique Z that you are up against. You are up against the five I just gave you. One or more of those is as wrong as Khrushchev. That's awry! It is awry, man.

Now, do you understand what I mean when I tell you that no amount of persuasion is going to take an auditor who can't do these basic skills and make him do a complicated skill?

Now, no amount of persuasion on an upper level or complex technology – no amount of persuasion, is going to overcome these basic technologies. The difficulties which you're up against are the difficulties of basic skills.

Now, you like to think sometime that you're up against case level. To some degree that is true. But all case level does is make it harder for you to teach the basic skills. It does not make it impossible for you to teach the basic skills. And if you ever proceed on the basis that case level makes it impossible for you to teach the basic skills, then you are going to lose. You're not going to lose on just one person, you're going to start losing on pc after pc after pc after pc.

I've had the most remarkable people audit. My belief in their ability to audit amounted to more than their case level. I've had a girl who was mostly throbbing away at the lower lip as she gazed out the windowpane fixedly most of her life, headed at a pc, and, "Now, you can do this," see, and so on.

"Oh, can I? ... Maybe I can."

And they go ahead, and I've had her go ahead and turn in a job. Oh, yeah, you had to keep your eye on it. That gives you a slightly different look at training.

You see, you get so involved with a Q and A on training that you can't train. And the Q and A is this: The guy is saying, "I can't," and so you Q-and-A and say, "Okay, you can't." That's Q and A on the part of an Instructor.

Look, if he can't, he's awful wrong. If you make him do it, you make him right. And this is one of the few instances where that is the case. He becomes right if he can do this. And it's only his aberration that you're Qing-and-Aing with, if you say he can't.

I know this is a very extreme view. But I have recently begun to look on it, not as an extreme view of "just because we couldn't do otherwise," which is what I've said before – I've become to look at it as fact. It's a fact. I don't care what the case level is. Discount it as far as the auditor is concerned. The lower the case level, the more horrible time he'll have. All right. But he can get auditing done. The more brutal it'll be to face up to a session, the more horrible it is to face up to the ARC breaks, the more worry there is between sessions – "Oh, my God, what am I doing? I've already ruined him. Look at there, he's got a cold, and – and he's all caved – oh, oh ho! *And – oh oh!*"

All right, that's... aspect of auditing multiplies – but it doesn't forbid it. Now, the moment you let the door open on "aberration forbids it," you've let the door open on "no auditing must occur." Oh, yes, because look at the *reductio ad absurdum* of all this. "Only OTs can audit." Where does that leave you? It leaves you with no OTs to audit. Every once in a while you get it going in an Academy. Do you know that you daren't – you daren't let a D of P or a D of T, either one – D of P of course can say, "We can't audit this person because the person has an insane history, or is illegal" or something like that. But we can't let them get too extreme on who they accept for processing or training. But particularly the D of T. The D of T, honest, must never be permitted to refuse a student.

Aw, that lets some awful things occur in Academies. It makes the job an awful headache. But immediately that you say, "This student can't be admitted to the Academy," then we

upgrade our classification of who can study Scientology and then we upgrade our classification – casewise, see – and only this case level, and then only this case level can study, and *wuuuhh!* And there's all of a sudden nobody in the Academy and nobody learning how to do anything. And look, I've seen it happen. I've sat right there and watched it happen.

And I've taken the very people that they said couldn't audit – sometimes with malice aforethought – and made them turn in an auditing session. Oh, brother, it takes some doing! As your Instructors can sometimes tell you here; they probably could expound on this at some rate. But the truth of the matter is it's a Q and A. This guy's aberrations are saying, "You can't." So the moment that the Instructor says, "All right, you can't," the Instructor is then Qing-and-Aing with the reactive bank of the student. And the student's ability deteriorates at a square the like of which I'd hate to see.

It's quite remarkable how fast this will occur. Now, one time I remember, one memorable ACC – in the last week and a half I decided that no results had taken place in this ACC to amount to anything, so I just went around and all the auditors sitting there and auditing pcs and so forth – each unit as they flip-flopped and so on – and I said do so-and-so and so-and-so and I said, "You can do it all right," and gave them a very complex technology to go ahead and do, but I told them they could do it. I didn't tell them they couldn't do it. And they brought off some remarkable results and all the auditing results that occurred in that ACC occurred in the last week and a half. It was on the basis of "You can do it." And the guy said, "Oh, I can't do it, it worries me so much," and so forth.

"But you're standing here, you're not auditing. Now go on back and audit." It's quite remarkable.

You see, I myself know all about your qualms and horrors and jitters on the subject of taking apart somebody's head. I know all about these things. I've held my breath more often than you ever will. And I can sympathize with you. But it's something you can get over. And I have seen auditors who couldn't audit at all, couldn't follow an auditing cycle, just had to Q and A and so forth – took a while, but they eventually got to a point, said, you know, "Hey! I mustn't Q and A this way. Nearly all of my trouble is in this auditing cycle. Nearly all of my trouble is right here in this auditing cycle. Every time the pc opens his face, why, I do what he says in some particular fashion or I question his answer or something like this. And I'm just going from bad to worse. I never stick to procedure." You know, crash! A great big exclamation point occurs in the sky like they do over comic strip characters, you know? You know, "Hey!" you know. "No, I shouldn't do that." And he wakes up to it and he starts right on the situation.

Therefore, it takes some a little longer to get these basics down than others. Now, all the training that has been given in recent years is pointed toward those basics. So no training is lost. And it takes you a while to learn to shift gears with shifting technology and that sort of thing, but you will find good news in this. Nearly all of the things which you have learned how to do now have their place in Scientology. And if you've learned how to do these things – if under some different procedure name and so forth – well, you're that much further ahead.

When we get down to a complex technology such as Routine 3R, it's a complex technology. Now you join 3R up to 3N and run them all on the same team all with the same

reins... And my God, a one-armed paperhanger with the hives – isn't going to [laughs] – couldn't be in any worse shape than this.

No, you'll only get into bad shape if while you're trying to do this complex technology you haven't learned which side of you the E-Meter goes on. Don't you see? While you're doing this complex technology, all of your weaknesses in the other five show up. If you're still busy Qing-and-Aing, 3R3 can get you into – I mean, R3R can get you into more difficulty in less time... A Q and A isn't just an innocent accident that can be passed over and cleaned up in 3R; it can be a catastrophe! It won't kill the pc, you can recover the session, but boy, it's that whole session is gone.

Now, why? Because he's particularly vulnerable? No, it's what you Q-and-A on. You say, "All right..." Let me give you an actual instance – actual instance. You say, "All right. Now we're going to date this implant."

Pc says, "Well, I've got the picture right here, why don't you take the date of the picture."

"All right, what is the date of the picture? Is it less than, greater than \_\_\_\_\_?"

An hour later the whole bank goes into a grouper, reality goes by the boards, the pc explodes and his skull flies in pieces through the ceiling. Well, that was an innocent Q and A, wasn't it? The pc just offered up the engram in a muddy sort of a way and thought it was the implant. But the auditor said that he'd been looking for an implant there and he never dated the implant. And some four-thousand trillion trillion years intervened between the picture the pc had and the implant the auditor wanted to date. So he was running the implant with a date error of four-thousand trillion trillion years. Quite an interesting date error, isn't it? Don't you suppose that wouldn't tend to group up some bank? Well, I think that's very interesting.

And yet that isn't much of a Q and A, don't you see? See, I'm not even berating that particular accident. You have to be very slippy about this sort of thing, you see. Well, the auditor just doesn't make his own intention stick in the session, which is the basic reas... how things happen in Q and A. He's trying to locate the date of an implant and the pc gives him an engram which is on an entirely different chain, but which he thinks, muddily, is the implant and then the auditor says, "Well, to make the pc happy, why, we'll just say, 'Well, that's the engram.'" Pc says he has it, so we just Q-and-A about the whole thing.

In other words, the auditor doesn't carry out his intention originally of dating the implant he was looking for in the first place. All he had to do was simply carry out the intention he started with in the first place and he would have been all right. Don't you see? But his tendency to become the effect of the pc slips his gears, see, and he just gets into a cross-eyed situation where he has no business being.

Now, carry out an auditing cycle – carry out a repetitive auditing cycle let's look at how this influences it. The auditor says, "I'm going to date this implant." You see? This is carrying out an auditing cycle. You might not look at this as being an auditing cycle, but it is. "I'm going to date this implant now." And the pc says, "I have an engram here which I have been looking at which is the implant." And the auditor never gets his question answered,

which understood, the question is, "When is this implant?" No, no, he gets, "When is this engram?" Do you see how that is?

In other words, he intends something and he never gets it answered. He wants to know when is the implant, see. No matter if he has to go over the meter and do a lot of things in order to determine this thing, this is still his auditing question. And the pc says, "It's a picture," so he dates the picture and he never finishes off his auditing cycle. And then a couple of hours later you're still picking up the pieces scattered around the room and you wonder, "What the hell happened?" Well, frankly, nothing happened to R3R at all. The error was not R3R error. The error is that the auditor wanted, and knew he had to get, the date of a certain implant. And he didn't get it. Ha! Elementary, my dear Watson, isn't it? You want to know what happened to the auditing session.

Well, whatever else might have occurred as an error in the auditing session – you could be very technical about all this – the auditor's question, "When is this implant?" is answered by "Here is an engram, get its date." And these things can slide by so innocently that you can't even recognize them as a Q and A. Too delicate. You say, "Well, I've got to take the pc's data," you can say, muttonheadedly. Well, you've got to take the pc's data.

All right, the pc says, "This was the engram in which the implant occurred." Well, he didn't actually, in this case, say that. But even if the pc said that, the auditor has to choose between invalidating the pc and getting his data straight and all this sort of thing, you get into judgment, you get into an involvement of one kind or another. You say, "Well, all that's very complicated." No, it is not very complicated because never at any time did the auditor ask if it was the date of the implant.

In other words, you just derail the whole procedure. He started running Routine 3R.

Now, here's what's amusing about this anecdote: is the auditor wasn't running R3R, but 3N. And mysteriously found himself running – or found it in progress – R3R. And did the ARC break assessment on 3N. But was in actual fact doing R3R. Now, look at that as a further complication.

Now, you wonder where we are here. I notice you all looking very puzzled. Well, an implant is an engram. And the auditor in this case went to the lengths of getting the date and duration of an engram, which had nothing whatsoever to do with the implant. You don't get durations of implants. Ninety percent of the time you don't even have to bother getting their dates. And if the auditor had just omitted dating this implant, everything would have run off like a well-oiled dream. Because they knew what chain of implants they were looking for and the session – to be very factual with you – was actually a 3N session. And they found themselves doing R3R. Now, how involved do you think that can get?

Well, how do you possibly differentiate between these two things? It's horrible. Well, I might have added to the five, "To run the process they're running." But I consider that inherent in the auditing cycle.

You get the level of error? This is the only thing I'm trying to get across to you – the level of error is all very, very stupidly elementary. Always! You're really not getting into errors which have anything whatsoever to do with R3R or 3N. This auditor apparently has diffi-



culty running the process which is started on and has a tendency to weasel off into other processes. That tendency existing, then doesn't hold the line on a very precise process. This is not meant in a spirit of criticism; I'm just showing you something, see. Start in running CCHs, see, and then just kind of weasel off into Reach and Withdraw. Be the same thing, wouldn't it? All right, well, that's a gross tendency that any of you could notice. But how about the tendency of – carried out... no matter how faint this tendency is – it still expresses itself in not adhering to a procedure. Not starting and finishing an auditing cycle. Because an auditing cycle also includes completing the process you are running. Part of the auditing cycle; that's the major auditing cycle. You flatten the process you're running.

I want to make these points with you, not in a spirit of criticism or any derogation. And I want to make these points with you for just this reason: You're colliding with something which on the surface looks very complicated. 3N and R3R look very complicated. Got all kinds of steps and has all about time track and... Have to list, assess, find right levels, watch the TA like a hawk. And you're not going to have any trouble with those at all if you can do the basics of auditing. Actually, it really isn't complicated. If anything is wrong with R3R, it's too idiotically simple.

We have here a process which after all these years runs engrams by rote. Well, that's fantastic! But you can't run an engram by rote if you can't read and execute a bulletin. You say, "Well, oh, yeah, yeah, well, that's Book One and so forth, and I think there was something about implants in Book One. Aw, yeah, well, I understand implants all right, I – di – implants... And so forth. We had a technique one time, we had a pc sit down and he flowed the energy from the top of his head down around his shoulders and that must have been 3... Oh, yeah, I guess that's 3N. Yeah. Very easy. All right. All right, sit there and have the energy flow from both of your temples down over your shoulders. Yes, well, all right. What's the matter? You say there's kind of – something going on? Well, it's all right, just" – and so on.

Pc says, "Well, it's – this is absolutely terrible." [laughter]

"Dear Ron, I was running 3N the other day, and it doesn't work."

Aw, your level of error – your level of error is fantastic. It's never slight. I never find these gross audit... that's why you call them "gross auditing errors," because they're never slight – never slight.

All right, so somebody comes along and he does 3R3 and he dates these engrams and he gets these engrams all dated and so forth and the pc keeps getting groups of engrams and thinks he's running dub-in, and you say, "Well, study your 3R3 and do those steps better and learn how to move the pc on the time track better and don't get things confused the way you're confusing and moving the pc on the time track."

And the pc gets his engrams further grouped and he's ARC breaking more often and you say, "Now, confound it, study that bulletin! Study that bulletin! Learn to say 'move to the beginning of the incident,' and 'move through the incident to a point so forth years later.' Learn how to do that!" Pc is getting worse and worse. Eyes getting black, you see, getting to look haggard, crunched over, you know, starts withdrawing from life. And you say, "Well, this 3R3 is a pretty dangerous process. Look what it can do to somebody."

Ah, but if... now here's what I'm telling – telling you to do. This you might not do – is look into these basics with regard to this auditor. Look into the basics. You may find something like can't read a meter; never has been able to read a meter. Well, let me tell you, the greatest crimes that you can pull and the only thing that'll give you any *real* trouble in R3R, the only *real* trouble you will have, will come from wrong date and wrong duration. And that trouble is so far in advance and so high above any other trouble that you can have in doing R3R, that it looks like the sun looking down upon some space fragments. I mean, the order of magnitude is absolutely fantastic.

Meter reading. The guy wasn't having any trouble with R3R, he was having trouble with his meter. He had some misconception with regard to a meter; his practice with regard to meters was bad. Or, better than that, he just didn't understand dating. He couldn't ever use a meter, really, on dating, and he couldn't get his durations and so forth.

Now look, it's very difficult for an expert meter reader to get the dates and durations of engrams or incidents or anything else. You understand? That's tough; that's hard to do. Let's now add to that difficulty an inability to read a meter! Now you see what I mean. Pc will never chop at you for moving him all over the time track unless you've already laid in the bypassed charge of a wrong date or a wrong duration, because time is the single source of aberration. Wrong date, wrong duration.

Now, when I say a wrong date, you've got this incident at 9.5 trillion years ago. And it's actually 9.49 trillion years ago. That's not a wrong date. Look for your gross errors – *gross* errors! Well, this incident is 900 years ago. And it's really 9.45 trillion. Ah, boy! You start running errors in dates like that into R3R and boy, that time track looks like an accordion after a hot night in the – in the polka parlor. *Zzzzzzzzzzzz*. You say, "What's this?" Used to be a time track. The bypassed charge is fantastic! You've missed the whole incident, put it in the wrong place; and then you'll say, "Well, this pc is actually a dub-in pc because they – here he's got this picture of going down to the growler – or rushing down to the – to the local corner saloon and getting a growler for his old man, see – this is – this is the – the whole incident. Next thing you know, halfway down to the saloon he meets this dragon and finds himself mounted on a horse and the pc will say, "Well, the old man must have had DTs, and I must have gotten some of his engrams and so forth." And you run a little bit further and you say, "Well – well, let's see, what's the scenery look like around there?"

"Well, I don't know, like the 1890s or something like that."

And you say, "Well, 1890s. Let's redate this thing. Oh, 1890, all right." Pc just said it so it ticks, see.

You ever notice that you can pick a date off the coach that the coach is thinking of? Well, a dating always will. It'll always – all the guy has got to do is said the date and you'll get some tick on it. He'll say a date and it – for an instant it flicks. Or you can't get a date. You don't have to do anything about it, but he says, "1890" and so on.

Now, this actually is true that a pc does have the date, and the right date does read. But then he told you the date of the incident, don't you see? I'm saying, well, he just said the figure's 1890. 1890 will get a faint, vesperish tick. It'll only do one tick. It won't do two ticks, three ticks.

Say, "All right, it's in 1890." Well, he gets – he doesn't get the dragon anymore, but he gets going up in this airplane, you see, to deliver the beer in an airplane and so forth, but he says there's something wrong about this because there were no airplanes in 1890. Orville and Wilbur didn't commit their crime until a few years later, so therefore there's something wrong with this – and the auditor's in perfect agreement; he says, "Well, this pc's running dub."

No, he's not running dub. The auditor is running "can't read a meter." That's what's the matter. Now, you eventually get this all tangled – untangled and you do an assessment and you find out you have a wrong date or something and you find that this is 9.45 trillion years, and he did go down to the saloon to get his old man some beer, but halfway there the atom bomb hit. And you get a complete incident and it all unrolls and it's all fine, pc's happy with it and it reduces and so forth.

You might say that a dub-in case is only somebody that's got his dates mixed up. You could probably cure a case of dub-in just by accurately dating. Start into this lifetime and keep going back and just date, date, date and you probably could close up a case that was doing dub, because the only time you get time track closure and other things happening and so forth is when you have wrong dates.

Now, that's very important, then, isn't it? Let's take a look at this wrong duration. Nothing drives a pc battier than to have a wrong duration. You say, "All right, this incident is two days long." It's actually a trillion years long. He tries in vain to find the beginning of the incident. He can't. Because he's looking at something that happens two days before. So it stays all black and gruesome and he can't make sense out of it and he's all anaten and that sort of thing.

Well, after a while – because whenever you get this phenomenon you re-duration – that is the rule – if you have any trouble and you can't find the beginning of an incident – this is what made R3R. I haven't released this, by the way, before this moment. But what made R3R workable is this datum: That a pc has perception on any incident that is properly dated and durationed. That's the most important factor we've learned in many a year. There's where perceptics lie.

Now, there's only three reasons why he doesn't have perception on the incident that you're trying to run. There are only three reasons. You have the wrong date or the wrong duration or it's got a GPM in it. And those are the only three things that can close an engram out so the pc can't run it.

Now, you can add another thing to it – and actually that doesn't close out his perceptions and it becomes very junior. But you can add this other thing to it, just for fun, and you could say it's a wrong assessment, but all that does is give you TA action. Or the chain you're running has vanished; you've flattened the chain you are running. Once more, you won't be able to assess – pardon me, you've got a wrong assessment. And you're now running him on the wrong chain. The chain he was running is flat.

But that all represents itself in tone arm action and actually doesn't really always express itself in nonperception. The whole secret of perception – the secret of perception in an engram is: *right chain, right date, right duration equals perception. Period.* Every time, man!

And the only thing that can get in the road of that thing is a GPM, and you pass the pc through it once – and because he resisted all the way through it – he had a lot of black energy in there, you see. The black energy goes up, *bzzzz!* – and of course obscures the incident.

I found the other day an engram that had a GPM in it. I didn't know it had a GPM in it before I ran the pc through it a couple of times. It registered and then didn't register that it had a GPM in it – so I said, "Well, we'll just run the pc through it." And I didn't really know that the thing had a GPM into it until the lights in a tunnel went out. A moment before there had been lights in this tunnel. But now this time through there's no lights in the tunnel. So the old maestro knew at once that we had rekindled those items and made the black energy off of the items go *bzzzzt* and of course it put out the lights. So I got the incidents – I got the... took the pc to the first pair of items, and it was a wildcat GPM and you've got to learn how to run those. That's another skill you have to learn – ha-ha – sorry! [laughter] But the basic ones and the real tough ones, we've got them clear back to the beginning of time. We know their patterns all the way back. I haven't released them completely, but actually the April 17th bulletin covers some vast period of time. That's the Gorilla Implants and the Bear Implants, and they cover a vast, vast period of time – trillions of trillions of years. And that only changed just once. They dropped a couple of items out of it in the middle of all of this.

Otherwise we've got all that. We got the – an earlier implant, the Glade Implants, we've got those; we've got the earlier Fairgrounds or Circus Implants before that; we – we've got the lot, see. And that's all very helpful. And you'll say, "Thank God, Ron got these things." But every now and then you'll be running an engram in R3R and one of the things which you have to watch out for is, does it have an implant in it? Before you scoot the pc through it, be a good thing to find this out about it. So, did it have an implant in it, see, while you're durationing it.

And heh-heh! It has an implant in it. *Augghh*. Well, the proper procedure is not to throw the pc through the incident, but to take him through the first pair of items in the implant, if there are any. And finally fool with it until you finally find out what it's all about, discharge the items out of it. Sometimes there are only a half a dozen items. And get those, you'll see them fire, rocket read, you clean it up and then just handle it as an engram and you'll get the rest of it. You get motion and that sort of thing out of it, get some of the emotion out of it and so on. Pick up two more items that you missed and clean it up. It's a wildcat implant, see, and they're never very long – they are never very, very difficult. The pc, if it's on his chain, can reach them for sure.

But there's a point in running where 3N and R3R cross. And frankly, as far as programming is concerned, I would always start a case on R3R and pick up those implants which turned up in the normal progress of running R3R. I found myself going heigh-ho down the Helatrobis Implants, get the lot! Don't just pick his chain up, you know, just get everything you can lay your paws on in that series of implants. Heigh-ho. Clean them up, man. Got your paws on them. Then go on and handle it as an engram. You've got it clean now.

Now – then you'd always find the engrams that are on the pc's chain that are obscuring the implants. Of course, we're asking you to drive the 20-mule team Borax mules, you know, out there, with reins wrapped around both hands and, you know, and around your shoulders

and driving with your toes – because at any minute, you check up this thing, got an implant in it. Well yeah, it's an implant, and what... You'll have a table of dates eventually to tell you when all these implants occur. And you say, "What's..." And you – suddenly dawns on you, "43 trillion, 980 billion, 706 – that's Helatrobos. Zzz!" "You know, I've been betrayed." We have the level "Failed to die," and you've got the goal "Failed" in the Helatrobos Implants. You're sitting right on it, see. Which is preceded slightly by "To die." Ha-ha.

Now, you have to know how to shift that transmission, that – with a smooth shifting of gears right over to 3N. And you just go ahead and handle the whole thing, right there. And forbear tracing back up the track and not handling any more engrams and scattering everything around. Just finish what you're doing. It landed you there, you found the engram, you found the computation in the engram, you just got whatever you could get your hands on, cleaned up as much of it as you could and then you jolly well went back to running what you were running, of course, because you've never stopped running it. You have just used 3N as an adjunct to R3R, which is all it is anyway.

That's all 3N is; it's just an adjunct to R3R. It gives you how to run implants – implant engrams the easy way, by pattern. And when you get onto a wildcat one, you've got a few more headaches but it's just because you haven't got a pattern; you've got to take the pattern.

Now, when we go into this and study this over, we find out that there are a lot of technical details you have to know. Such as, how do you assess for an ARC break. "We did a half-a-page list on the pc and the tone arm went from 3 to 5.5 to 4 – and the moment it got back to 4 we had a sort of a blowdown so we ended the list. And I – I null the list and pc just seems to be awfully ARC broke and we just don't seem to get anyplace on R3R after this." Well, you have to know such things as pcs ARC break if you do not run the tone arm action out of the list the pc is doing.

You're going to do a list, you got to do a list. A list is a list! I don't care what it's for – and if you leave a list half-finished you not only won't find any item on it that is any good to the pc, but your pc's going to ARC break. The most frequent source of ARC breaks in the old days was incomplete lists. The guy never finished the list. Or overcompleted lists. You know, the list was complete at fifteen pages and they're just now passing page 75 and the – and the pc hasn't been able to think of any new items since page 20. But they've still been grinding on, the auditor keeps getting in the mid ruds and asking him, "In this lifetime, what have you failed about?" On and on and on and on until you get – list's been complete forever.

Most frequent source of ARC breaks is – around any listing action – is simply an incomplete list, that's all. You could take any arbitrary list and assess the pc on it. Because the pc didn't do it, it is therefore not incomplete because he never started it. You know, it's like your Prehav levels and the preliminary step list of items – I mean levels to be to run. Well, you can do all of those that you want to and you're not going to ARC break the pc unless you get a completely incorrect level.

And that can be very embarrassing to the pc. And I've given the source of this list so that if you ever run into it and you just can't find anything on this list – or if you're – the auditor doing it can't find any level on this list at all, I've given you where these lists came from so you can get ahold of some of the old lines and put a "failed" to it; put it and a "failed" to it and

a "not" to it and you can go on and extend this list considerably. I've given you the sources for this list and you have all those. They're about every thought or combination of anything that man and life has. But this is adequate for most pcs and it doesn't matter whether the level list is complete or not, because it's an arbitrary list. Pc didn't do it, so therefore it doesn't stand as an incomplete list. Ah, but the other list – now you – you're up against all the rules of Listing. And that's quite a skill; Listing and Nulling is quite a skill. And what does it do? It goes back to meter reading. Get your auditing cycle completed.

When you confront these complex processes, make sure that your nerviness does not stem from an inability to place the pc's chair. You get the idea? See? You're saying, "I'm having all kinds of trouble with R3R." Well, before you conclude anything about R3R – oh yeah, go on and study it and learn it and so forth – but you just can't seem to make it work. Before you conclude anything catastrophic with regard to this whatsoever, let's take a look at what you are doing that makes up R3R that makes you nervous. And you'll probably find out that listing makes you very nervous, or something, and you find out, "Well, why does listing make me very nervous? Oh, well, I..." It'll be something like this: "I've just never mastered the art of writing things while I was looking at a meter to see if they read. Yeah, something like that." And you say, "Oh – Oh well, no wonder we're having such a hell of a time in this assessment."

In other words, go back to basic things like your meter, your session, auditing the pc. Auditing cycle. Q and A. Pc keeps getting ARC broke – you can't figure out why he's getting ARC broke and every time you try to find it out – well, you didn't accept something the pc said. You had better conclude sooner or later that you must be doing a Q and A of some kind or another. There must be something wrong with your auditing cycle. Otherwise your pc wouldn't continue to get ARC broke. Look it over and patch it up.

Now, therefore, learn to play this game called auditing on its fundamentals. And when you feel very competent with its fundamentals, why, then I don't think that you will have much awe of a procedure which is simply a complex application of these fundamentals. There really isn't very much to R3R. Guy has got a time track and you're going to run him through these things and you're going to come a cropper sometimes – going to come a cropper sometimes with it. Why? Well, it isn't because you didn't tell him to move to the beginning of the incident – it isn't anything elementary like that – or you didn't follow your procedure – it isn't anything involved. You'll find out, well, you had something like a wrong duration. You just continued to get wrong durations. And eventually, running this pc, you finally get it through your knucklehead that this pc just won't date on this chain that you are running.

And you finally say... trace this thing back. "Well, let's see. Let's trace this thing back here. Now, what did I do? So-and-so and so on and so on and so on and so on. Oh, we must – he – he doesn't have any tone arm action either. Oh, we must not have the right assessment. Something is wrong with the assessment. Well, how could there be anything wrong with the assessment?" And it suddenly dawns on you that you have absolutely no confidence whatsoever in being able to clean up a pc's needle so you can assess. Nothing wrong with R3R, see. You're having trouble – you're having trouble handling a session and handling a meter.

So on this pc, without going back and putting yourself through a course or something like that – on this pc right then, you decide, "Well, all right, to hell with it, this thing has got no tone arm action so I must have a wrong assessment. That's it. So there's something wrong with the item or there's something wrong with the level. That's all. All right, now what could be wrong with those? Well, I just must not have done what I was supposed to do to find the item – or to find the level from which I got the item. Now something is wrong in that department.

"Well, how come I could – would get a wrong assessment on this pc? Well, I've – let's see. Let's see, his needle was awful dirty. As a matter of fact, his needle is still dirty. As a matter of fact I've never seen a clean needle on this pc! Ahh! Hey, hey – I think I've got it. I think I got it. I think this pc – I've never had this pc in-session. Ha-ha-ha-ha-ha. Excuse me!" [laughter]

"Ah," so you say, "Well, now let's – let's put this pc in-session. This pc has been roughed up a few times and so forth; let's just run 'in auditing,' eighteen-button Prepcheck." Something elementary. Only in this particular case, why, we're just going to run them until we've got a bit of a clean needle and we're not going to bother the pc and so forth because that seems to be a weak spot, here. So let's just kind of – let's run a sort of an eighteen-button Prepcheck on auditing and let the pc answer it any way he wants to, and we'll say it's clean when it's clean and we'll just kind of ease this thing out and so forth. Boy, we find out all kinds of things. This pc has been withholding, and he's been suppressing and he's been upset with this and he's been in disagreement with that and so forth, and you know? You thought you couldn't run R3R. Well, no, you just didn't have the pc in-session. See, elementary, my dear Watson. How can you do an assessment on somebody who isn't in-session?

So you trace this – always trace this back to these stupid fundamentals. And your main danger as an auditor is – the main danger that you run into – is that you're too complicated. You're not – you're insufficiently idiotable. See, if you would just – if you would just recognize that the simplicities of the game make it hang together and work – if you'll just recognize that, why, you'll have some fantastic wins here and there. Look it over. And eventually you'll get very cocky about these things and it'll all fall into line with you and so forth.

But the reason you're not achieving a result here or there on a complex technology goes back to these early ones. You either aren't doing it, you aren't doing it in an auditing session because you haven't got a session, or you suddenly discover that there's something wrong between you and the pc and this meter. This pc does not register well on this meter. Why? Well, I'll let you in on something. The greatest errors that you can make in R3R – the greatest errors that you can make – are wrong date and wrong duration. Those outshine any other error. You can even make progress with a wrong assessment, you understand? Those are just enormous. They ride up there at the umpteen skillion light-year level, see? And way down below these things is wrong assessment.

Well, there's two ways we can get a wrong assessment. We can have had a wrong assessment in the first place, and we could actually have run it out so that we are now running on a wrong assessment, because you see, we flattened the first assessment. In which case – both cases, the TA will remain without motion. You won't have adequate motion in the TA.

Now, the only other thing that can kill TA motion, as far as R3R is concerned, is this astronomic fact of wrong date, wrong duration – they'll kill TA motion. Wrong date, wrong duration, bang! No TA motion; that's it.

I've been studying TA motion here, lately – what makes it and that sort of thing, and I finally found these facts out. And so there's this enormously important fact – just cannot be overstressed. Wrong date, wrong duration. Those are crash. Anytime you're really having any trouble with it you've got wrong dates and wrong durations. I mean, that's all. You understand? I mean, that's *waaay* up there.

The other point here, wrong assessment, well, the only thing that leads to is just no TA action and not much pc interest and you're not getting much done on the case and so forth and so on. It's not going to ruin the case, don't you see?

And flatten the chain – you flatten the chain, and you said, "Well, a chain couldn't flatten in one engram." Yet you did. You flattened it in one engram. What you found was basic on that chain. You know, it flattens in a hundred or it flattens in one or... it's no point – has nothing to do with where the engram is on the time track. The engram can be yesterday; just yesterday. And it's basic. Well, you ran – run this engram that you date as yesterday. And you clean it all up and the pc's fine, and the somatics reduce and everything's gorgeous about the thing and you look for an earlier one, you can't get any date, you can't get any...

"Let's see. Is the earlier incident we want gr-gr-greater-greater than 10 days ago? Less than – I don't get any read. Just a minute, get some better light on this..." [laughter] "Now is – is the engram – is the engram, the earlier engram which reduces to absurdum that chain – is the earlier engram earlier than 20 days ago? Is it later than – I mean no, no. No. I mean is it *more* – more than 20 days ago? Le-le-less than 20 days ago? I don't get any read here at all." [fumbles with meter, clears his throat] "Now, maybe it's the wrong order of magnitude. Ah! Is the earlier engram we are looking for on the re – to re-fail to reduce to absurdity, is this more than a hundred trillion years ago? Is it less than a – that doesn't read. More than a hundred? They're both reading. Did you think of something?" [laughter] "All right, let's have another crack at this. Is it more than a hundred trillion years ago? Less – I got a dirty needle here. You thinking of something?" [laughter]

Four sessions later: "Say, I wonder something." Lights dawn, you know? "To fail to reduce to absurdity... fail to reduce to absurdity – it doesn't read." [laughter] "We flattened the chain. Oh, excuse me!" [laughs]

Pc says self-righteously, "Well, I told you I thought that was all there was to it." Pc didn't say a word about it! [laughs]

Well, that's some of the troubles you run into, when you get a wrong assessment. Man, the devil himself with telepathy! The Russians have heard that the Americans are now using telepathy to communicate to the atomic subs – so they now have a Professor of Telepathy who is studying telepathy and he wants to telepath to a group at Oxford University. Only he won't do it because he doesn't think telepathy works. I mean... Our scientific world marches on.



But the point I'm making here is wrong assessment is contributive to wrong date and wrong duration. Because even if you have the right chain, getting a date to read and getting a duration to read is hell. It's horrible! It's very hard to do. With the pc in-session, needle clean, right level, right item, next engram coming up dead-easy, it's difficult. It's not easy to get the right date and the right duration.

Why? Because you've got the date, which is usually the last moment of the engram toward present time. So your duration extends that earlier, see? And if you don't get – and the pc has no reality on how early this thing went because he's only got the last tail of it, which is the part toward present time, so duration doesn't read worth a nickel – dating is easier to do than duration. And brother, I have dated something twice and re-durated it ten times trying to find the beginning of it. When I finally did find the beginning of it, *zing!* Of course, I had to redate it by that time. Because it had now become unreal.

See, its end was so much further away that it made about a – well, it made about a hundred years of error in the date when we finally found the beginning of it. And it was dark and it was terrible and the pc couldn't run it and nothing could be done about it and nobody could find anything in it and it was all a mess and all a mess and all a mess and all a mess, and re-duration, re-duration, re-duration – and then finally got a more proper date, and then duration, and then durated it, and then all of a sudden had the right duration, and bang, pc got to the beginning of the thing, went through it zip-zip-zip, all of the somatics reduced, everything was fine, fine, fine, fine, fine. That pc was running all right, on the right chain. How many re-durationings? Ten.

God help you someday, when you get somebody who has an engram fifteen trillion trillion years long. Try to find the beginning of that! Before you've gone halfway through, of course, your date is so wrong that it's jamming the track anyway. And just time after time, you find the earlier part of it and you find the earlier part of it and you find an earlier part of it – and finally, you finally get it all worked out and you find out that this thing which first registered as one and one-half hours long was actually 15 trillion trillion years in length. Somebody stuck in a mountain that long; couldn't get out.

That's rough. That's hard to do. It's hard to do when everything else is correct. So you've got to have everything else correct and then it can be done. But it is not easy to do when all signs and portents are favorable. Got that?

Now you get a wrong assessment and add it to this. Oh-ho, you've had it. Or you over-run a chain. You've run five engrams on this chain and they don't – no TA action on the last two. The thing was sitting at 5 on the TA and you're getting no TA action, so you just say, "Well, maybe the TA action will pick up. Maybe I've got wrong dates and durations on this thing, maybe the TA I..." Actually pick it up and you say, "Now, is it more than..." You know, "Is the next incident..." You know, "What's the date of the next earlier incident?" See? Get your head back on. TA's up there, hasn't moved for two incidents; 3R3 says that you're supposed to find the basic on the chain. Maybe you did. Maybe you've run two more incidents than you needed to run to flatten it. Maybe the thing's been flat.

But you can't go into esoterics as to whether something is flattened or not flattened or anything else, if you can't even put a pc in-session. How can you run an ARC break when all

your sessioning on the pc is an ARC break? When you won't answer anything the pc tells you, how can you do an ARC break assessment – because you're laying in ARC breaks faster than, of course, you're picking them up by assessment. That's something like the frog that crawls up two inches and falls back three, and he never gets to the top of the well that way. What's in error then? Just your auditing cycle – nothing more elementary than that.

So I'm saying it's not terribly good news that taking somebody all the way to OT requires a number of complicated procedures; this is not very good news. But it is good news that all the errors of these procedures, when they really get erroneous, fall immediately back down to just a very few basics. You can learn how to do those basics, get confidence in that line, recognize that your disabilities in handling other things fall back to those simple basics. Therefore you can always improve those basics so you'll be able to do it, and you've got a clear road ahead of you.

I'm not at all dismayed as far as you're concerned in being able to do these procedures, but I'm looking at what difficulty you are having here or there, and I recognize they're all elementary difficulties; they're not complex difficulties at all. You can do these things – you can do them easily and you can bring off the show. Because, I'm telling you, you're right – you're right here within handshaking distance of making OTs. OT is on the sunny side of a thousand hours right this minute for any pc.

The length of time it'll take him to go OT has intimately to do, much more intimately to do with the auditor's command of basics than it does the state of his case. Because I have made a new discovery which will hearten you a great deal. And that is that case levels VII, VI, V – all of them – have a channel which, if properly assessed, give them clear-running, TA-moving engrams, with no dub. There's always a little channel lies through the bank which is straight, that the pc has a reality on. And that doesn't matter if you're running "brushing teeth." See? He's still got that one. Win on that one, flatten that chain, reassess, get another chain, and he goes up, up, further, further, ability, better, better, better, better. The next thing you know, you've got it made.

You're not up against difficult cases. You're up against rather difficult procedures. And all that your difficult procedures are up against are your ability to handle the basics I've been talking about.

Okay? Thank you.

HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 8 OCTOBER 1968

Remimeo  
Case Supervisor Hat

## **CASE SUPERVISOR – FOLDER HANDLING**

### **ANALYZING FOLDERS**

Go back in the folder to the session where the Preclear was running well and come forward from it doing a folder error summary.

### **REVIEWING FOLDERS**

In reviewing a folder, the first thing to do is to look at the C/S to see if it was done.

Use the Summary Sheet to get the Auditor's attitude.

Use the Auditor's Report Form to get the time of processes.

Read and take all your data from Worksheets and compare it to and see that C/S was complied with and ensure Standard Tech was applied.

If you can't read the reports, send it back to have the Auditor over-print illegible words. Never try to case supervise (C/S) an illegible worksheet as you'll only run into headaches.

The After Session Examiner's Report gives you the first clue of how suspicious you should be in examining the folder and whether or not auditing reports contain falsities.

### **STANDARD TECH**

You're never led by anything into departing from Standard Tech. The *only* reason it doesn't work is that it hasn't been applied.

The main question of a Case Supervisor is:

### **WAS IT APPLIED?**

If you follow this exactly, you'll never miss.

L. RON HUBBARD  
Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 17 APRIL 1969

Remimeo  
Dianetics Chksht  
Class VIIIs  
Dianetic Auditors

## DIANETIC CASE SUPERVISION

Dianetics is done differently than Scientology in that its auditors are trained up to HDA only. Therefore they do not have various skills you will find in a Scientology Auditor. Even when they become a Scientology Auditor, Dianetics is still done as Dianetics.

Therefore the Case Supervisor supervising folders done by Dianetic Auditors must not expect or require any of the following:

1. RUDIMENTS, they came in long after Dianetics.
2. MODEL SESSION, this was invented 11 years after Dianetics.
3. TRIPLE FLOWS.
4. WITHHOLDS PULLED.
5. PTPs handled (Present Time Problems).
6. ARC BREAKS patched up.

In short knowledge and skill above and beyond the training received on a new Dianetics Course is not to be expected.

There are also things in Book One we no longer use such as Repeater Technique, looking for phrases to explain conditions.

We use Dianetics as it was re-worked in the early 60s and as currently being presented.

If it isn't on the checksheet of the Dianetics Course, then we don't demand it.

We do demand some skill with a meter and what a floating needle is.

If a Dianetic pc gets in trouble we send him to Qual for a review. In this review, all Scientology skills (but no grades) can be done.

In review he can get in his rudiments, etc.

It is very worthy of note that in Reviewing Dianetics or in doing Dianetic auditing **one can run out bad sessions as an auditor or pc by using R-3-R on auditing sessions or therapy.**

If we keep Dianetics to Dianetics we will again achieve the miracles of which it is capable.

Dianetics has been refined greatly. But it is all there on the checksheets now. There is no hidden data line.

It is far less complex today than it was in 1953, for instance, and much more effective. But it is still Dianetics. It is a technology that runs and erases locks, secondaries and engrams and their chains.

It should be case supervised and done with that fully in mind.

An HDA is an HDA. He can do what he can do.

And it's marvellous.

L. RON HUBBARD  
Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 9 MAY 1969

Remimeo  
Dn Checksheet

## CASE SUPERVISING DIANETICS FOLDERS

All a Case Supervisor looks for in Dianetics folders to advise the next action is departure from exact Standard Dianetics procedure.

It is a very easy job providing the Case Supervisor knows his Standard Dianetics exactly and completely.

Any time there is the most minute or flagrant departure from exact assessment or exact R-3-R, there will be a breakdown of the results.

It is quite a tribute to the tech that this is true. And it is true. Doing C/S recently on a very great many Dianetic cases audited by relatively untrained auditors the following emerged in letters ten feet high.

1. Where the auditor followed the exact procedure without deviation the results were uniformly excellent.
2. Where the auditor deviated from the exact procedure the results were poor or bad.

There are many, many ways an auditor can deviate from exact procedure.

There is only one exact procedure.

As a result of doing this C/S work, I would, if I were doing Dianetic C/Sing, refuse to let an auditor audit until he had been through his checksheet 3 times. This would save nearly all the work required of a Case Supervisor.

When the auditor is in a fumbly state regarding the procedure and has not drilled it until he could do it with the house caving in, the preclear does not get good results. That is really all there is to it.

If the auditor simply observes the Auditor's Code, handles TRs and the meter fairly well and does the assessments and R-3-R exactly as laid out, the results will be found to be astonishingly good, even miraculous.

To correct a bad session the normal action of the C/S is to order the offbeat actions done correctly.

### EXAMPLE

- A. Auditor assessed by interest only, not by read and the session bogged down. C/S action – Reassess by longest read.

- B. Medical terms and operations were part of assessment list, one was chosen and case bogged. C/S action, order such be taken off the list and somatics, pains, sensations, emotions only be assessed.
- C. Pc was put through each incident on the chain only once and finally bogged. C/S action, order the whole chain rerun so that pc has been through each one twice and the earliest one found erased.
- D. A basic was found and auditor told it was erasing but sent pc earlier but pc could find nothing so left it. C/S orders the basic erased.
- E. Auditor tells pc he won't run it because it "isn't an engram". C/S action, order auditor to retrain on Auditor's Code and do Invalidation and Evaluation in clay. Orders pc to an Scn Review, Green Form.
- F. Pc very nattery to auditor. C/S orders pc to Scn Review "and be sure to pull all with-holds".
- G. C/S finds his orders to complete a chain left undone with a high TA were not done – folder mislaid or pc not routed. Pc has become ill. Order the pc to medical treatment and the chain completed.

You see how it is. Each time the auditor violated normal simple procedure, the C/S orders that the normal simple procedure be completed either by first giving pc an Scn Green Form in Qual and then completing the Standard Dianetics action or, omitting Qual (when pc not out-rud), just getting the real standard action done.

This is really all there is to Case Supervising Dianetic Case Folders. The more you try to do something else than the above the further the case will go wrong.

The Dianetic Auditor does not have to know how to do Green Forms or rudiments and these are **not done** in Standard Dianetics sessions. When they have to be done you get a Scientology Auditor to do them.

It is a serious error to mix up Dianetics and Scientology in the same session – that is to say, to do ruds, rehab overruns, etc, etc.

The potential errors of out-ruds and all the rest are present of course in any Dianetics session, but do not happen when exact Dianetic procedure is used. When they do happen you send the pc to an Scn Review Auditor.

This is Case Supervision, Dianetics. It has been fully worked out by my Case Supervising a great many Dianetic sessions to launch this new view of Dianetics. And the above is what I found.

It drives home also the necessity of training Dianetic auditors as precision technologists and the risk of letting people audit before they are fully grooved in on exactly what's done in a Dianetic session.

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HCO BULLETIN OF 13 MAY 1969

Remimeo  
Dn Checksheet

## PECULIARITIES

When you run into pc peculiarities or odd pc phenomena in Dianetic auditing that get in the road of R-3-R, **do not** try to solve it by going non-standard or getting inventive. It will be fatal.

The operating rule is end off the session and **send the pc to a Scientology review.**

If you are a Scientology as well as a Dianetic auditor, you may be tempted to at once shift into Scientology. That can also be fatal.

If no Qual Div is nearby and you are a Scientology auditor also and if no other Scientology auditor is around to give the review only then could you attempt a "Green Form" which is used in Qual Divisions in orgs. The way to do that is end the Dianetic session, take a break and begin the Scientology Review Session. But this is not good. It is best to send the pc to Qual and insist Qual actually handles.

Some odd phenomena that come under this rule follow:

- Pc gets a stuck picture and can't audit the chain he should be on because picture keeps coming in.
- Pc's pictures are constantly changing, sometimes too fast to grab onto.
- Pc gets a dozen pictures at once and can't run them or decide what to run.
- Field goes black and won't clear up.
- Pc gets angry at auditor.
- Pc very nattery about Dianetics or orgs.

On these or many more the Dianetic auditor should **never** try to force pc to go on or do something odd or brilliant. He should simply say, "I am sorry. I will end this session." And does so. And sends the pc to the nearest Qual Division.

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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 24 MAY 1969

Remimeo  
Dian Checksheet

## THE DIFFICULT CASE

Dianetic Course Supervisors can expect up to 20 percent threatened course failures because of "case failures" meaning the student's own case.

If a student has no gains himself he is unlikely to be able to audit well.

In HGCs, given Standard Dianetic Auditing, anything up to 25% of the pcs will not resolve on Standard Dianetics alone.

The reason for this is that in Standard Dianetics one audits without "Rudiments". Thus you get the pc coming in with life ARC Breaks, Present Time Problems and Missed Withholds.

The answer is to send the preclear to a Scientology Review for a "Green Form" (GF).

If the person comes back to Standard Dianetic Auditing and still has a hard time of it or gives the auditor a hard time or gets sick, send the person back to a Scientology Review with this instruction:

"Give Green Form to F/N and then assess No. 40 GF and handle."

The Class VIII will take it from there.

This should reduce course failures and HGC case failures down to the very small percentage of those who are there for other reasons than learning or receiving auditing.

Thus, unless the *cases* are handled these percentages of 20% and 25% may occur.

Students don't have cases. But failed students do.

## OT CASES

Handling the OT Case can be very tricky. Any one of these can give the auditor trouble. But it is usually nothing much to handle unless the OT is what we call a "False III". This is somebody who gaily went up the grades without doing them. You don't have to know more about it than that.

Thus if a person who is OT is giving trouble being audited on Dianetics it's better to turn him or her over to a Class VIII for routine handling on Scientology.

Any OT who has somatics is auditable on Dianetics which he should have had in the first place as he was using Scn grades to get rid of his headache! Or some somatic.

If the "OT" isn't auditable on Dianetics then he's a problem for a Class VIII and not a very tough one either.

To the HDG this is not very complex.

Audit the "OT" on Standard Dianetics. If it works okay just carry on until he's rid of his somatics and turn him over to Qual when he's okay.

If it doesn't work, then cease Dianetics and turn him over to Qual who will get the thing straight by the usual Class VIII remedies.

That's all you have to know about OTs in Dianetics.

L. RON HUBBARD

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 28 JUNE 1969  
(Replaces HCO B 26 June 69 Same Title)

Remimeo  
Class VIII Checksheet  
Dianetics Checksheet

**C/S**

**HOW TO CASE SUPERVISE  
DIANETICS FOLDERS**

It is very easy to Case Supervise a Dianetics Folder and pcs being handled by Dianetics.

One does the following:

On any new pc a Dianetics C/S 1<sup>2</sup> is ordered. If this was successful (almost always is) a Dianetics C/S 2 is ordered.

If this is successful one does **Dianetics C/S 3** which consists of "Reassess for longest read. If an item is found which also has pc's interest, R3R. If no item, add to list, take longest read. R3R."

The other C/Ses are those which call for Prior Assessment to drugs, alcohol or inability to get out of this lifetime, the remedy for pictures in past sessions and those C/Ses (which are actually Class VIII) that send the pc to review.

There is *very* little to Dianetic C/S work.

The Case Supervisor **must** be a Hubbard Dianetic Counsellor. There is no substitute for that. One who isn't would hopelessly snarl up real HDCs or HDGs or students aspiring to those certs.

The Dianetic C/S should really be an HDG *and* a Class VIII. Even so he has to keep these techs completely separate.

One **never** asks a Dianetic auditor in a Dianetic session to do anything except Standard Dianetics. There are *no* other actions.

The C/S, in correcting an auditor, should do it positively and refer to the Dianetic HCOB. Negative criticism, I have found, undermines auditors. One can as easily say the same thing in a positive way. Instead of, "You broke the Auditor's Code," one can as easily say, "Pcs must be rested before session. See Auditor's Code."

Only in Scientology does one run triple engrams, secondaries and locks.

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<sup>2</sup> C/S 1 and C/S 2: For definition see HCOB 9.5.69 II. C/S 1 is today replaced by HCOB 9.7.78R Dianetics C/S-1. C/S 2 is replaced by HCOB 22.6.78R New Era Dianetics Full Program Outline.

One **never** gets inventive in doing a Dianetic C/S. It is all very straightforward.

The C/S point of view in Dianetic C/Sing is that one is trying to get Standard Dianetics done. One isn't, in Dianetics C/S, torturously laboring to solve some difficult case.

Therefore there are only four possible actions for a Dianetics C/S to take:

- A. **The case that makes gains is given more Dianetics.**
- B. **The case that has had all possible Dianetic gain** (and that is considerable, ranging from 10 to 50 hours or more) **is sent on to Scientology.**
- C. **The case that makes no gain due to case "oddity" is sent to a Scientology review.**
- D. **The session that is non-standard in auditing requires the pc be sent to Scientology review.**

It is the fantastic fact that the pc will **only** get Dianetic wins when receiving Standard Dianetics. Non-Standardness only once in a hundred will give a case gain and that is a fluke. The Case Supervisor must have good subjective and objective reality on this fact. *He* must therefore be the ultimate in dictatorial martinet precision in requiring *standard* auditing and assigning standard C/Ses.

There are two types of cases only that come up.

- 1. The case as in A above who just goes on getting wins.
- 2. The case (who in life is usually chronically ill even if "up and about") that requires a C/S to play adept Scientology Reviews against Dianetic auditing. Such a case is "solved" by now being sent to Review, now being sent to Dianetics, back and forth.

In D above, the pc who gets a non-standard session and is bogged at the Examiner's is simply given a Scientology Green Form to F/N. He/she is then returned to Dianetic auditing. This is a very usual, easy action.

In C above, the "oddity" case is easily recognizable in the folder. The oddity consists mainly of getting Dianetic auditing, getting sick. Or in getting auditing but not being able to follow good standard commands.

Such a case also has a history of being ill. This case also can't make any real headway in study and messes up pcs as an auditor and can't seem to do standard auditing.

This C case, at first glance, seems to be hopelessly difficult and invites many to squirrel.

The case is more prevalent than one would think. It runs as high as 50% of voluntary pcs.

It could run much higher in the wog world. One spots the case **only by the case's reaction to good** Dianetic Auditing, not by any opinion or test.

But this case isn't any real challenge to the C/S or Scientology Review Auditor.

Underlying all this illness and inability to concentrate or study or audit or hold case gains there is a heavily burdened chain that makes things seem very different than they are.

There is no trick to resolving the C case.

The C/S, having seen that the person roller-coasters after Dianetic Auditing, or can't study or can't audit, orders the person to Review for:

"GF to F/N" "Assess No. 40<sup>3</sup> GF and handle."

The Scientology auditor in Review does this. No. 40 GF is the "7 Resistive Cases".

When the Scientology auditor has done *the* item found, the C/S then picks the next in line on the No. 40 GF list, then the next and, if any, the next and orders these handled too. This assessment list usually finds "one in". But in addition to *////* there were others that read *///X*, *//X* and */X*. **these are also handled**. All by Standard Tech of course. And in dwindling order of reads.

Then the C/S sends the pc back to Dianetic Auditing for routine assessments and R3R.

It is a saddening event to a C/S when the Scientology Review Auditor lets him down. So an accomplished Class VIII on that Review Spot is worth his weight in blessings. Lucky is the C/S who has a fine Class VIII. When he doesn't have he orders only one action done between C/Ses and watches like a hawk. Reviewing Reviews is a horrible waste of time, even though it has to be done when necessary.

This C type pc will now sail along for a while in Dianetics. But don't be amazed to have the pc roller-coaster *again*.

When the C type pc does you simply order again a Scientology Review and GF to F/N and No. 40 GF and handle. And it will all come out differently this time. And then the pc is sent back for more Dianetics.

This is what is meant by interplaying Dianetics with Scientology Reviews for a C type case.

You will just be *amazed* at the eventual result in the pc. Really a cracked case, man!

---

Very sick pcs are sent directly to a medico of course. And Dianetic auditing is given along with medical treatment to get the pc off stuck points. This is all covered in HCOBs on Medical uses of Dianetics and includes touch assists.

---

The "insane" pc is given absolute rest, a secure environment and any needful medical treatment (but never shock or surgery of the brain or nerves, of course, since that's only de-personalization treatment).

---

<sup>3</sup> GF 40: In those times no Dianetics Correction List existed. Today Dianetics errors and difficulties are handled by the Dianetics auditor with HCOB 11.4.71RC L3RG Dianetics and Int RD Correction List

When in better physical health the "insane" pc is given just routine Standard Dianetics. But the sessions must be flubless and thoroughly within the Auditor's Code as the "insane" can't stand up to any goofs or overwhelm.

These "insane" pcs are most often simple cases of medically ill people – gallstones, malnutrition, deficiencies in certain vitamins, broken backs – the usual.

To undertake to *audit* an "insane" pc to sanity without complete attention to the above paragraphs is adventurous in our experience. But with these things given attention, the "insane" pc often responds amazingly. But do not be surprised to find that the "insane" pc turns into a C type as he comes up the scale.

The main trouble with the "insane" is that too many people around them are completely devoted to making them even more insane and they almost never respond to any treatment, medical or Dianetic, while kept in their same environment associating with the same people.

Also we could say that "Hell hath no fury to match that of a cured psychotic's associates". Usually the real crazy one is an associate, not the "insane" one.

### **C/S PROCEDURE**

In doing a C/S on a Dianetic folder, I usually inspect the following in the following order:

1. The Examiner's Report to see if the pc thought it was okay and if the Examiner's TA, needle and Indicator observation is all right.
2. The pre-session C/S to see what was previously ordered done.
3. The session to see if the C/S was done.
4. The 1, 2, 3, 4, 5, 6, 7, 8, 9 sequence and ABCD to see if it is Standard. I seldom read text if the session was okay at Examiner's unless the session did not go well.
5. The F/N, Cog and GIs or VGIs at chain and session ends.

If all that is okay I give it a "well done".

If it isn't all okay I look for the 1, 2, 3, etc. that was not followed by an ABCD but by a new 1, 2, 3, 4, etc. instead.

I try to find where the session went off Standard and point out the Standard actions that should have been done.

If the pc came out of it okay, I order more Dianetic auditing.

If the pc didn't, I send the pc to Review.

If it had lots of ABCDs and ground to a high TA session end I check to see if the auditor asked for an earlier beginning.

If the Dianetics folder is getting fat and the session was unsuccessful I look for a possible C type pc and handle accordingly.



If the pc is reported ill, I order medical, an assist and treat the pc thereafter as a C type.

The *value* of a C/S whether Dianetic or Scientology depends on his unflinching adherence to Standard actions.

A C/S that dreams things up to try to "solve a case" by squirrel processes is worse than no Case Supervisor at all.

The gain of cases depends on the Standard, unswerving adherence to Standard Dianetics, to C/Sing in complete standardness and a Scientology Review auditor who really is a flawless Standard Tech man.

The result is the result of a **team**. To that team one *also* adds the Admin team of the rest of the group doing *their* jobs.

Given all that, one can straighten up whole population areas and activities and get the job done on the goal lines of Well and Happy Human Beings and a Well and Happy Society both with greatly increased survival potential.

C/Sing is a happy job itself. And blessed is a C/S who has good standard HDCs and good Review auditors on his lines and a good HDG making new good HDCs and a good AO somewhere making good new VIIIs, all backed with orgs whose staffs know their Org Exec Course and policy.

The C/S's job only becomes unhappy and impossible when the auditors are non-standard or the Admin people never heard of lines or policy and he himself departs from the straight and narrow of Standard Dianetics and Standard Tech.

The purpose of Dianetics can be accomplished smoothly and easily only if the above are taken into account.

These C/S data are as thoroughly researched in practical application as tech itself and are derived from hard won practical experience.

L. RON HUBBARD

Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 28 JUNE 1969RA

Remimeo  
Class VIII Checksheet  
New Era Dianetics Grad  
Checksheet

REVISED 26 JULY 1978  
RE-REVISED 21 SEPTEMBER 1978

(Revisions in this type style)  
(Ellipses Indicate deletions)

**C/S**

**HOW TO CASE SUPERVISE  
DIANETICS FOLDERS**

It is very easy to case supervise a New Era Dianetics folder and pcs being handled by New Era Dianetics.

The full program to follow is covered in NEW ERA DIANETICS SERIES 2R HCOB 22 JUNE 78R, NEW ERA DIANETICS FULL PC PROGRAM OUTLINE. One just follows it!

There is *very* little to New Era Dianetics C/S work.

The Case Supervisor **must** be a Hubbard New Era Dianetics Graduate. There is no substitute for that. One who isn't would hopelessly snarl up real New Era Dianetics auditors or students aspiring to that cert.

The New Era Dianetics C/S should really be a New Era Dianetics Graduate *and* a Class VIII. Even so he has to keep these techs completely separate.

One **never** asks a New Era Dianetics auditor in a Dianetic session to do anything except New Era Dianetics. There are *no* other actions.

The C/S, in correcting an auditor should do it positively and refer to the Dianetic HCOB. Negative criticism I have found, undermines auditors. One can as easily say the same thing in a positive way. Instead of "You broke the Auditor's Code" one can as easily say "Pcs must be rested before session. See Auditor's Code."

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Therefore there are only four possible actions for a New Era Dianetics C/S to take:

- A. **The case that makes gains is given more New Era Dianetics.**
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The C/S, having seen that the person roller-coasters after New Era Dianetics auditing, or can't study or can't audit, orders the person to a Scientology session for:

- "GF to F/N.
- "Assess ExGF 40RD and handle."

The Scientology auditor in Review does this. ExGF 40RD is the "7 Resistive Cases."

Then the C/S sends the pc back to New Era Dianetics auditing for routine assessments and R3RA.

It is a saddening event to a C/S when the Scientology auditor lets him down. So an accomplished Class VIII on that spot is worth his weight in blessings. Lucky is the C/S who has a fine Class VIII. When he doesn't have he orders only one action done between C/Ses and watches like a hawk. Reviewing reviews is a horrible waste of time, even though it has to be done when necessary.

This C type pc will now sail along for awhile in New Era Dianetics. But don't be amazed to have the pc roller-coaster *again*.

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3. The session to see if the C/S was done.
4. The 1, 2, 3, 4, 5, 6, 7, 8, 9 sequence and A-EYE to see if it is standard. I seldom read text if the session was okay at Examiner's unless the session did not go well.
5. The F/N, ... postulate and GIs or VGIs (erasure of the chain) and GIs at session end.

If all that is okay I give it a "well done."

If it isn't all okay I look for the 1, 2, 3 etc. that was not followed by an ABC but by a new 1, 2, 3, 4 etc. instead.

I try to find where the session went off standard and point out the standard actions that should have been done.

If the pc came out of it okay, I order more New Era Dianetics auditing.

If the pc didn't, I send the pc to a Scientology auditor.

If it had lots of DEFs and ground to a high TA session end I check to see if the auditor asked for an earlier beginning.

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The *value* of a C/S, whether New Era Dianetics or Scientology, depends on his unfailing adherence to standard actions.

A C/S that dreams things up to try to "solve a case" by squirrel processes is worse than no Case Supervisor at all.

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C/Sing is a happy job itself. And blessed is a C/S who has good standard New Era Dianetics auditors and good Scientology auditors on his lines and a good New Era Dianetics Course Supervisor making new good New Era Dianetics auditors and a good AO somewhere making good new VIIIs, all backed with orgs whose staffs know their Org Exec Course and policy.

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The purpose of New Era Dianetics can be accomplished smoothly and easily only if the above are taken into account.

These C/S data are as thoroughly researched in practical application of tech itself and are derived from hard won practical experience.

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L. RON HUBBARD  
Founder





HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 9 MAY 1969  
Issue II

Remimeo  
Dn Checksheet

## CASE SUPERVISOR FORMS

The two principal forms used by a Dianetics Case Supervisor are as follows:

Dn C/S 1 is for new, unaudited pcs or for old ones who try to be psychoanalytic cases or who don't catch on.

Dn C/S 2 is for cases who have or have not been given a Medical Examination and who have had auditing.

### SEA ORGANIZATION STANDARD DIANETIC C/S NO. 1

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Preclear

---

Date

1. Work with TRs on the pc until he has a good idea of auditing.
2. Explain what a meter does ("Registers interest and charge").
3. Explain what is an F/N.
4. Define mental image pictures, locks, secondaries, engrams so he understands them.
5. Define Chains.
6. Define Erasure.
7. Return folder to me.

---

CASE SUPERVISOR

**SEA ORGANIZATION**  
**STANDARD DIANETIC C/S NO. 2**

---

Preclear

---

Date

1. Make a list of any occasional or current illnesses, unwanted sensations, aches, pains, disabilities, tiredness feelings, emotions, fears, dislikes.
2. Assess for longest read.
3. Compare with pc's interest (don't audit it unless pc agrees that's it).
4. Do R-3-R on it.
5. If it goes more solid or is not erasing after going through it twice, go earlier, asking for "an earlier incident with similar (somatic, ache, pn, etc.)".
6. Erase basic on the chain.
7. End off on that chain if you get an F/N or an erasure.
8. Reassess, repeat the R-3-R on new chain.
9. End off session only on very pronounced GIs (**Good Indicators**).
10. Return folder to me.

---

CASE SUPERVISOR

L. RON HUBBARD  
Founder

LRH:es.rd

HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 12 JULY 1969  
ISSUE IV

Remimco  
Dianetics Course

**STARTING DIANETICS ON PCs WHO  
HAVE HAD SCIENTOLOGY AUDITING**

Ron has found that

**One can make a considerable error by not starting a pc out on Dianetics with a C/S-1 on the basis that the pc has already had lots of Scientology auditing.**

That a pc has had lots of Scientology auditing is no guarantee that the pc understands such things as erasure or what a Dianetic session or even what auditing is all about.

The C/S-1 must be well done. If not you will have a pc not running well because he didn't know the terms or what was expected in session.

A C/S-1 can be done again if the pc doesn't do well on Dianetic C/S-2.

Brian Livingston  
CS-5  
For  
L. RON HUBBARD  
Founder

LRH:BL.oi



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 22 JUNE 1978R  
REVISED 16 SEPTEMBER 1978

Remimeo

This bulletin has been revised to give the rearranged steps and a new final step for the New Era Dianetics Drug Rundown.

*New Era Dianetics Series 2R*

**NEW ERA DIANETICS FULL PC PROGRAM OUTLINE**

As a person goes through life and lifetimes he collides with secondaries, losses, deaths of those he is closely connected with, injuries, accidents, illnesses, operations and emotional stresses. These of course are not all, but cover the main complaints and symptoms of pcs.

Dianetics lends itself to handle the current, past and occasional complaints and symptoms as above.

It achieves its results by addressing and handling the spirit and is in no way to be confused with medical or other practices.

The end phenomena of Dianetic auditing is a well and happy pc. These steps as laid out below if **all done** and with precision will give just that.

**NEW ERA DIANETICS FULL PROGRAM OUTLINE:**

**The actions of the New Era Dianetics full program are to be run in the order they are given. The product is a well and happy pc and this is the direction you go, step by step to achieve that product.**

**ACTION ONE: ORIGINAL ASSESSMENT SHEET**

This sheet is thoroughly filled out with the pc on the meter. It gives you the pc's history, what drugs and alcohol he has taken in this lifetime, illnesses, operations, present physical conditions, mental treatment, medicines and perception difficulties. (Ref: HCOB 24 June 1978R New Era Dianetics Series 5R, ORIGINAL ASSESSMENT SHEET).

At this point the data is taken only. Do not attempt to handle any of the items on this step. (Ref: HCOB 24 June 1978R NED Series 5R).

**ACTION TWO: HANDLE ANY PTSNESS**

It must be noted that you have to handle any PTSness before you can begin any auditing. Pcs who are PTS will not hold their gain. Therefore any PTSness must be handled before auditing is begun. (Ref: HCOB 10 Aug 73 PTS HANDLING, HCOB 20 Apr 72 SUPPRESSED PCs AND PTS TECH, HCOB 9 Dec 71RC PTS RD).

#### ACTION THREE: OBJECTIVE ARC

I have added a new process to be done before the full battery of Objective Processes. It is called Objective ARC. This is the first process to be done on a pc and will bring a person up to present time. (Ref: Objective ARC is covered in HCOB 19 Jun 1978, New Era Dianetics Series 3, OBJECTIVE ARC).

#### ACTION FOUR: SWEAT PROGRAM

A Sweat Program will be necessary if the person has taken LSD or Angel Dust. It may also be indicated when a person has been subjected to exposure to toxic substances which have lodged in the tissue and fat of the body. In future times psychiatrists or others of ill repute may develop other compounds such as LSD which lodge in the systems; a Sweat Program may be indicated in these. (Ref: HCOB 15 July 71RA III Rev 27 Jun 78, Re-Rev 19 Sep 78, New Era Dianetics Series 9R, DRUG HANDLING).

#### ACTION FIVE: OBJECTIVES

A battery of Objectives is done on this step. This consists of the following Objective Processes properly and fully done to their complete EP for each process: CCH 1-10, SCS on an Object and SCS (Note: SOP 8C and Op Pro By Dup are run on a later step.) (Ref: HCOB 15 July 71RA III Rev 27 Jun 78, Re-Rev 19 Sep 78, New Era Dianetics Series 9R, DRUG HANDLING).

#### ACTION SIX: HARD TR COURSE

On this course, the preclear will thoroughly do TRs 0-9. (Ref: HCOB 15 July 71RA III Rev 27 Jun 78, Re-Rev 19 Sep 78, New Era Dianetics Series 9R, DRUG HANDLING, HCOB 16 Aug 71R, TRAINING DRILLS REMODERNIZED, HCOB 7 May 68, UPPER INDOC TRs, BPL 18 Sep 78 New Era Dianetics Hard TRs Course).

#### ACTION SEVEN: CS-1

Before we can even begin a pc on Dianetics we have to indoctrinate him into what Dianetics is and what is expected of him as a pc.

This is standardly and effectively accomplished by using the Standard Dianetics CS-1, HCOB 9 Jul 78R, DIANETIC CS-1.

#### ACTION EIGHT: DRUG RUNDOWN QUAD

It has been proven time and time again that until you audit out, each by name, the drugs, alcohol and medicine a person has taken, he does not make good case gain.

A person who has been on drugs, alcohol or medicine seldom runs any other type of engram, seldom goes backtrack well, and is subject to somatic, emotional and perceptic shut-offs, making any other type of Dianetic or Scientology auditing a difficult activity.

Therefore if drugs, medicine or alcohol, or individual names of them read on the meter on the Original Assessment Sheet, they are handled **first and foremost** .

(Note: You do not ask the pc for whole track drugs. You want only drugs, medicine or alcohol he has taken in this lifetime.)

In New Era Dianetics the Drug Rundown has five parts: 1) The Original Assessment in which the names of drugs, medicines or alcohol the pc has taken in this lifetime are obtained, 2) The running of each reading drug, medicine or alcohol Narrative R3RA Quad, 3) The preassessment of each of these and the running by R3RA Quad of the items, 4) The prior assessment to drugs or alcohol for each, 5) The final step of bringing the pc fully into PT and stabilizing him by the running of further Objectives, SOP 8C and Op Pro By Dup.

#### 1. The Original Assessment

This has already been done as Action One. It may be necessary to get the preclear to add to the list and it is highly possible that he has taken more types of drugs in this lifetime than he remembered at the time the Original Assessment was done. You have to have all drugs, medicines and alcohol by their actual names as known to the pc. It is not enough to use an item like "drugs," "alcohol" or "medicine" as you will get nowhere. They have to be "heroin," or "penicillin" or "bourbon."

#### 2. Narrative Handling of Drugs

Before any other handling, the pc runs out **each** of the reading drugs, medicines or alcohol's Narrative R3RA Quad. This is done **first**.

#### 3. The Preassessment

New Era Dianetics handling for drugs includes the use of the Preassessment List. This is a new procedure on the handling and running of Dianetics. Previous to this you would ask the pc for attitudes, emotions, sensations and pains connected with an item. Instead the preassessment is done. It ensures that every somatic is gotten off in connection with whatever you are handling. (Ref: HCOB 18 Jun 78R New Era Dianetics Series 4R, ASSESSMENT AND HOW TO GET THE ITEM).

Each item found by preassessment is run by R3RA Quad as soon as the running item is found in every case. Then one continues with further preassessment until all possible drugs, medicines and alcohols are fully handled R3RA Quad.

#### 4. The Prior Assessment

After all reading drugs, medicines and alcohols have been preassessed and run out R3RA Quad, the prior assessment to drugs or alcohol is done. This step locates and runs out all the feelings, attitudes, misemotions, pains, etc. the pc had prior to first taking each drug, medicine or alcohol. (Ref: HCOB 15 Jul 71RA III, Rev 27 Jun 78 New Era Dianetics Series 9R, C/S Series 48RB, DRUG HANDLING).

#### ACTION EIGHT-A:

#### 5. The Final Step – More Objectives

As a final step, the pc is brought fully into present time with further Objectives: SOP 8C and then Op Pro By Dup, each run to its complete EP.

This completes the Dianetic Drug Rundown.

#### ACTION NINE: RELIEF RUNDOWN

Where the Original Assessment Sheet has shown losses by death or other severe changes in a person's life such as losses of position or pets or objects it will be found that the person's life changed for the worse at that point.

The auditor spots these points of change either on the Original Assessment Sheet or by asking the preclear. These points are then handled with New Era Dianetics procedure.

It will be found that when all such great changes in a person's life have been handled the person will experience a considerable relief about life. (Ref: HCOB 3 July 1978R, NED Series 10R).

#### ACTION TEN: DIANETIC REMEDIES – OPTIONAL

The Picture and Masses Remedy and the Past Life Remedy are optional and are only done when you run into trouble. They are run after the Drug Rundown because unhandled drugs are the cause of most of that trouble.

The Picture and Masses Remedy  
(Ref: HCOB 22 Jul 69 HIGH TA ASSESSMENT  
HCOB 24 Jul 78 DIANETIC REMEDIES)

Past Life Remedy  
(Ref: HCOB 16 Jan 75 PAST LIFE REMEDY  
HCOB 24 Jul 78 DIANETIC REMEDIES)

#### ACTION ELEVEN: COMPLETE HANDLING ON THE ORIGINAL ASSESSMENT SHEET

You have handled all drugs, alcohol and medicine and all losses the pc has had fully and completely. The pc is now set up to go ahead with handling the rest of his complaints and symptoms.



The full procedure of handling the remainder of this Original Assessment Sheet is laid out in full in HCOB 28 July 71RA Rev 25 June 78 New Era Dianetics Series 8R DIANETICS, BEGINNING A PC ON and HCOB 18 June 78R New Era Dianetics Series 4R ASSESSMENT AND HOW TO GET THE ITEM. Follow these issues exactly.

#### ACTION TWELVE: REASSESSMENT OF THE ORIGINAL ASSESSMENT SHEET

When all Original Assessment Sheet items are handled as above, the Original Assessment Sheet is reassessed. The pc's memory will have improved if you've done a good job of auditing so far and his targets in processing will have changed.

So we reassess the Original Assessment Sheet and handle any now reading area.

(Ref: HCOB 4 Jul 78R New Era Dianetics Series 12R, SECOND ORIGINAL ASSESSMENT) .

#### ACTION THIRTEEN: DIANETIC STUDENT RESCUE INTENSIVE

This is an optional step to be taken if your pc is having any trouble with study. It takes up and handles any and all somatics connected with the subject of study.

A Student Rescue Intensive is not run until the pc has been completed up to ACTION ELEVEN as it would interrupt his program because drugs, if he has taken any, are a probable contributory cause to being unable to study. Also the Dianetic Student Rescue Intensive is not a substitute for proper Word Clearing of Dianetic, Scientology and earlier courses and training. It does however make the latter much more effective.

(Ref: HCOB 2 Jul 78 New Era Dianetics Series 11, DIANETIC STUDENT RESCUE INTENSIVE).

#### ACTION FOURTEEN: PREPARED ASSESSMENT FORM

This is an early step I developed in Dianetics which fell into disuse and abandonment. However it can produce some amazing results and so is being put back as a standard step in the running of Dianetics. It is done by assessing a prepared list of types of somatics and fully handling each one using New Era Dianetics.

When you have an F/Ning list and the pc is VGI's it is the end of this step.

The procedure and list is covered on HCOB 1 Jul 78 New Era Dianetics Series 13, DIANETICS PREPARED ASSESSMENT RUNDOWN.

#### ACTION FIFTEEN: DISABILITY RUNDOWN

This rundown handles anything the pc considers a disability; mental, physical or otherwise. It handles everything from being too short to not being able to speak Arabic or not wanting to go to parties. It takes each disability and handles it with R3RA.

(Ref: HCOB 29 June 78 New Era Dianetics Series 14, DISABILITY RUNDOWN).

#### ACTION SIXTEEN: IDENTITY RUNDOWN

We have never before had a Dianetic process specifically directed to getting a pc into valence. The Identity Rundown now handles that. It specifically takes up and handles valences the pc may be in by using the New Era Dianetics tech.

(Ref: HCOB 20 Jun 78 New Era Dianetics Series 15, IDENTITY RUNDOWN).

#### **ACTION SEVENTEEN: AUDITING OUT SESSIONS – OPTIONAL**

Now and then it is necessary to audit out an auditing session or all auditing. One does this by R3RA, running the incident narrative to erasure and only going earlier similar if it starts to grind very badly or, if all auditing, handling it session by session as a chain.

(Ref: HCOB 23 May 69      AUDITING OUT SESSIONS  
HCOB 26 Jun 78RA II    NED Series 6RA; ENGRAM RUNNING BY CHAINS  
HCOB 18 Jun 78R      NED Series 4R; ASSESSMENT AND HOW TO GET THE ITEM).

#### **IF YOU GET INTO TROUBLE**

If you run into any trouble on these Dianetic steps, use the L3RF and handle all reading items to EP. Or go to Cramming on Dianetics. (Ref: HCOB 11 April 71RC L3RF).

#### **SUMMARY**

Completing all the above steps thoroughly and completely ensuring that all chains are run to full end phenomena is the only way you will have a well and happy pc.

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Founder

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HCO BULLETIN OF 16 JULY 1969

Remimeo  
Dianetics Checksheet  
Class VIII  
Course Supervisors  
Cramming  
Case Supervisors

**URGENT - IMPORTANT**

I have made a breakthrough in auditor training which eliminates failed auditors and failed sessions and gives us 100% training success and 100% on Dianetic sessions.

In C/Sing hundreds of Dianetics sessions I found that the auditor's reports on failed sessions did not include any reason for the failure. In researching this I found that only certain auditors were failing. Thus, it was not a technical failure but an auditor failure. These folders must therefore contain false reports or no reports on what had happened.

For all that I could see, as the Case Supervisor, New Dianetics tech was failing on some cases.

Further investigation disclosed that things had gone on in those sessions which were non-standard but not reported.

In developing this I discovered the golden rule:

**When you have a failed session you ask the pc what the auditor did.**

In this way you discover an amazing array of flagrant outnesses. With these you can retrain the auditor and he or she will then win every time.

We have compiled a large array of samples of outnesses found, any one of which would have made a session fail or cause a Dianetics student not to obtain results.

The variety can be infinite in number but the chief one is

**Failing to give the next command.**

The new auditor does not realize how serious it is to flub a command.

The pc is "down the track" and not in present time. He looks like he is there. When he fails to get the next command or gets a wrong command he becomes alarmed, comes into Present Time as best he can and the auditor loses control.

Anytime a pc is made to wait, whether by a wrong command or no command or an auditor writing too much on his work sheet, a Dianetic session crashes.

The TA may go up or down, the chain messes up and the session fails.

Other additives or outnesses mess things up. An auditor instead of auditing talking about other pcs or his own case, an auditor halting to look up a word for himself, a thousand such actions can, any one, wreck a session.

Auditing is very fast and very exact.

It is a business-like activity.

It is a technical preciseness.

When that is violated one gets failed sessions.

---

An auditor-student may think he knows his commands. When he is auditing a doll he can do it. When confronted by a live pc, he needs to know the commands so well that pc randomness does not throw him off the right command.

I therefore developed four new Dianetic TRs. They are TR 101, 102, 103 and 104.

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When a student fails to get a good result we (1) ask the pc what he did, (2) send the student back to training, (3) send the pc to Review for a Green Form to F/N and No. 40 GF and handle all reading No. 40 GF items, (4) send the student to Review for a GF to F/N and a No. 40 GF and handle all reads and three-way Failed Help, three-way Help brackets, (5) get the student corrected on what we learned he did wrong from the pc and (6) get the student drilled on TRs 101, 102, 103 and 104.

We tolerate no flubbed sessions.

If a pc suffers because of a flub, we boost him way up with Review as a case.

If a student flubs we handle him as a case and retrain.

---

All this has been subjected to a lot of research and proof.

And what do you know! We get 100% training wins and 100% Dianetic session.

No failed auditors, no failed pcs.

Planet, here we come!

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HCO BULLETIN OF 29 JULY 1969

Remimeo  
Dian Chksht  
VIII Chksht  
Case Supervisors

## THE "ART" OF CASE SUPERVISION

One does not in actual fact Case Supervise against results.

Case Supervision is done against the thoroughness and exactness of technical application.

To give an auditor a well done when he has made a technical flub (despite a good result on the pc) is to hang the auditor with a win. The next time he does the same thing he is liable to get a resounding lose.

In looking over folders one C/Ses against Standardness of application. The tech takes care of the rest.

For a long time, auditing was "what you could get away with". It no longer is. It is the act of holding a standard. Only in that way does one get 100% wins.

In assigning what is to be done with a pc or pre-OT, one seeks to keep the case progressing or winning.

The Case Supervisor's action is to get the case audited as long as possible! Any impulse to get the case off one's lines will be a losing one.

Cases progress in exact ratio to the amount of charge gotten off. They do not progress by magic buttons designed just for that case.

The "sudden" big wins are the result of the accumulated effect of getting charge off.

It is of course charge of a certain type and that type is contained in the Case Supervisor's book, in the mechanics of Dianetics and Scientology.

Early on (using Standard Tech) the *worse* off (more shallow) the case is, the *faster* it F/Ns. The pc is reaching no depth. An example is someone who cannot get into or run past lives. They F/N almost at once on any process. This does not mean they are at once "clear" or released. It means they are like a coiled spring. When you touch them something flies off.

The Case Supervisor on such a case works hard to keep them running Dianetics. The task is finding something to audit, not to complete pcs.

When the Dianetics Grade was missed, people F/Ned their way straight on up to OT VI, still wondering where their headache came from.

This doesn't mean that in Scientology you by-pass F/Ns. It means that the Case Supervisor prepares the case.

The finance statistic of orgs is assisted by attempts to stretch out auditing and is harmed by fast brush-off "completions".

The reputation of the org is also harmed because the field fills up with shallowly run partially solved cases.

Tech is so *fast* today that only now can a Case Supervisor work at attempting to prolong a pc in auditing.

The statistic of an HGC should be the number of successful auditing hours delivered, not the number of pcs completed.

Therefore the Case Supervisor is alert to the inability or ability of a pc or pre-OT to go backtrack, to the number of engrams the pc runs per chain before erasure, to the number of commands given before F/N on a Scientology process. And by this he can gauge how arduously the case must be worked on.

For example, on a child, a bruised finger yesterday run as an engram F/Ns. In Scientology any grade command will also F/N on clearing it. End result, no real case improvement.

But if you keep at it and at it and at it, gradually gradually the case runs deeper and deeper into the past and confronts heavier and heavier incidents.

Then, as it goes along, the case runs faster and faster, requiring far more "commands per unit of time in session".

Finally the case begins to blow by inspection and, ideally, has what is known as a "Clear Cognition".

Scientology, dealing with the thetan and considerations, is now able to function with total bite.

Power and R6EW really get the pc somewhere.

The Clear and OT sections make him fly.

And you have a real OT.

That is the general Case Supervisor plan.

As the number of hours in actual auditing are now under 50 for audited cases and under another 50 for solo, there is no use at all trying to solve a case fast.

Solve it *standardly*.

The Case Supervisor book gives you a lot of things to do for certain pc characteristics. One tries if possible to do the lot.

Applying the right C/S direction at the right time is only knowing one's tech.

This is the basic rationale behind C/Sing. It really has no strain. Only poor auditing can mess it up so you police that hard, do the right direction at the right time and let tech do the rest.

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HCO BULLETIN OF 9 AUGUST 1969

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Class VIII Chksht  
Case Supervisors

## CASE FOLDER ANALYSIS, DIANETICS

There are only nine things that can go wrong in a Dianetic Session.

These are the only reasons chains do not erase or the session does not complete with Very Good Indicators.

The first eight come under the head of auditing skill or knowledge.

They are listed in order of frequency:

1. Auditor Comm Lag (lack of speed in giving commands).
2. Flubbed Commands in which the commands are used incorrectly.
3. TRs out, either being inaudible or overwhelming or TR 4 not handled.
4. Auditor additives.
5. Failure to call for an earlier beginning of the incident when the pc can find no earlier incident – results in grinding and high TA.
6. Failure to call for an earlier incident when there is one.
7. Demanding pc goes earlier when the last incident was basic, making pc jump into another chain.
8. Misassessment (multiple item or narrative item or both or taking an item that doesn't read or in which pc has no interest).
9. Pc has out rudiments.

---

Note that the first four are **beyond the view of the Case Supervisor.**

The largest number of session failures come under these first four. Therefore it is routine for the Case Supervisor to have the pc asked what the Auditor did. It is usually surprising. It will be one of the first four listed above. It requires a retrain.

The next four are also auditor flubs but are detectable if the Case Supervisor reads the worksheets of the session.

Therefore the Case Supervisor must know 5, 6, 7 and 8 above very well indeed and be able to look for them. In all of these the TA goes high or very low and the session ends up as a bust.

You can easily see 5. The pc is still on the same chain but begins to grind ABCD ABCD ABCD ABCD ABCD, the TA goes way up or down below 2 and the auditor command "Is there an earlier beginning?" is spectacularly absent. So the C/S tells the next auditor to get the earlier beginning of the same incident and it will F/N, Erase and get VGIs.

6 is very easy for the C/S to spot. The pc has been given ABCD ABCD ABCD ABCD ABCD etc *and* has been asked for an earlier beginning to the same incident but hasn't been asked for an earlier incident. So the C/S tells the next auditor to get an earlier incident.

7 is also easy for a C/S to detect from the worksheet of the session. Before the pc got into another chain by being forced to go earlier below basic, the TA went to a normal range, there may even be a cognition noted. The auditor missed the potential F/N by just not putting the pc through the basic again ABCD. Also the pc protested or had trouble when the auditor tried to go "earlier than basic" and also may mention another somatic.

In 8, Misassessment, you can tell just by looking at the item that it is multiple such as "A burning pain in my hair and a feeling of tension on my hand"; that it is narrative "getting my feet wet" (where's the feeling in that????); or after the fact of the engram "dizziness after a car wreck". A real classic would be "a stomach ache when I was thrown from a horse". The C/S hardly has to look at the end of the session to know it will be no erasure, high or low TA and Bad Indicators at the Examiner.

As auditors who do these last four things have their basic definitions madly out (such as "I never did understand what a somatic was") and as in the first four the approach to the pc, TRs and additives need ironing out, the C/S sends the auditor for retrain.

From the C/S point of view (and fact) the technology applied gets uniform good results. Thus the C/S *never gets reasonable*.

The auditor will on retrain settle down. 100% sessions will occur regularly when he really can audit.

## **PC REPAIR**

The commonest C/S for a pc after a session that ends with a high TA or a below 2 TA and/or Bad Indicators at Examiner is "To Review, GF to F/N. Assess Auditors Auditing

Dianetics Scientology Sessions Reviews Gains (or whatever you care to add), Prepcheck. Review Auditor to (complete chain) (check last incident for earlier beginning and complete chain) (complete 1st chain left incomplete when pc forced into second chain and then complete second chain) (find out what was wrong in session and correct)." Use the one in brackets that applies.<sup>4</sup>

### **OUT RUDS**

In number 9, we get several manifestations. The pc has a good looking session yet complains to the Examiner. That is to say VGIs F/N Cog at session end, but sour grapes ten minutes later at the Examiner's.

A pc who gets sad at session end and is or has been sad a long time and is sad and moping or despondent is, of course, suffering from an ARC Brk and is being audited over one and probably has had it for long duration. The proper C/S action is "To Review, GF to F/N. Check ARC Brk Long Duration (LD)." This last is done with Itsa earlier Itsa and ARCU CDEI by the auditor.

The pc who is being audited over a PTP won't be making any gains. They quickly evaporate. The C/S orders "To Review. GF to F/N. Check Problems and being audited over problems."

When a pc is a bit nasty to the auditor or Examiner, he is of course being audited over withholds. The C/S is "To Review. GF to F/N. Then check and pull all withholds and check if the pc has been audited over withholds."

### **PHYSICALLY ILL PCS**

When a pc is ill or has a history of illness you get him/her medical attention and apply HCO B 24 July 69 which requires listing all somatics, etc in the area and running them all by R3R.

When a pc gets ill after auditing but the sessions look alright, you can be pretty sure that the pc is being audited over out ruds so a C/S orders "To Review. GF to F/N. Assess GF 40 and handle any out ruds found in that assessment first."

### **SPECIAL CASES**

There may be some special versions of out ruds but they are all one variety or another of out rud.

The pc himself can generate out ruds by lying to his Dianetic auditor. It still shows up as out ruds, withholds.

---

<sup>4</sup> Editors Note: Today rather an L3RG is C/Sed.

One pc (out of a hundred) said uniformly that "it was getting more solid" to escape each incident, got himself into a jump chain situation continually and became very ill indeed. This also operated as a withhold in session. It was not detectable in the worksheets except that the pc became ill. It came out while flying ruds in a Review session.

But generally pcs don't act up in sessions if the auditing is straightforward and many get better even when audited over all kinds of out ruds.

When a C/S begins to be mystified concerning some pc, why betterment isn't occurring – why the pc's manifestations and remarks never change – or the pc becomes ill, then only four things need to be done. And all four should be ordered by the C/S.

1. Medical exam and any treatment.
2. Review to straighten up all out ruds.
3. Dianetic auditing listing all somatics, etc in area and R3R on all those that read.

And when the pc has markedly recovered:

4. Fly a rud, GF 40 and handle every item that reads fully. And whether it reads or not treat the case as Out of Valence and run LX 3, LX 2, LX 1, each item that reads twice 3-way recall, 3-way secondary or engram. You finish up the two or more slash items of LX 3. Then finish LX 2, then LX 1. Somewhere along the line the pc will change markedly before the auditor's eyes, go into his own valence and that's as far as you go with LX lists.

The use of GF 40 is not restricted only to sick pcs. One gives any pc whose folder gets the least bit fat the GF 40 routine and assumes he's out of valence whether it reads or not and then sends the pc back to Dianetics.

## HEALTH FORMS

There is one other flub a bit maddening to a C/S.

When the C/S says "Assess Existing lists or add" and the auditor says no items, it is quite often an auditor flub, a special kind of 8 above – misassessment.

One green auditor took 3 pcs in a row and could find no item, concluding that each of the 3 pcs was done with Dianetics! It turned out that the auditor's TR 1 was so bad the pcs couldn't hear her!

Another auditor didn't have his meter plugged in and another one was found never to have done any meter drills.

Aside from getting the pc asked what the auditor did, which also should be done when it's obvious there should have been an item and wasn't, the C/S should order "Do a new Health Form" when the old list F/Ns or draws a blank even when properly assessed.

The pc can also be sent to the Examiner to be asked if there is anything not handled. The pc may give an area of interest. If there is one, but it hasn't read, the C/S should send the pc to Review for GF to F/N and probably a GF 40 and handle. Then one can get the area asked about in Review and Suppress and Protest put in on it and back to Dianetics.

### **EXTERIOR**

Some pcs go Exterior and of course are off auditing. This often makes them unhappy as they are not well off yet. There are several VIII remedies for this beyond the scope of this HCO B.

### **SUMMARY**

I have personally C/Sed a vast number of Standard Dianetic sessions and the above is all I had to do or know to keep them all going well.

If you look for tricky processes in Dianetics to "solve" some case, you will make a bad error as a C/S. They all come under the above data.

Good luck.

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Founder

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HCO BULLETIN OF 9 AUGUST 1969RA

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Class VIII Checksheet  
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Case Supervisors

REVISED 25 JULY 1978  
RE-REVISED 21 SEPTEMBER 1978

(Revisions in this type style)

(Ellipses indicate deletions)

**CASE FOLDER ANALYSIS,  
NEW ERA DIANETICS**

There are only nine things that can go wrong in a New Era Dianetics session.

These are the only reasons chains do not erase and the session does not complete with very good indicators.

The first eight come under the head of auditing skill or knowledge.

They are listed in order of frequency:

1. Auditor comm lag (lack of speed in giving commands).
2. Flubbed commands in which the commands are used incorrectly.
3. TRs out, either being inaudible or overwhelming or TR 4 not handled.
4. Auditor additives.
5. Failure to call for an earlier beginning of the incident when the pc can find no earlier incident – results in grinding and high TA.
6. Failure to call for an earlier incident when there is one.
7. Demanding pc goes earlier when the last incident was basic, making pc jump into another chain.
8. Misassessment. (Selecting a narrative item and running it by regular R3RA instead of by Narrative R3RA. Or choosing a multiple item or an after the fact item to run. Or taking an item that doesn't read or in which the pc has no interest.)
9. Pc has out rudiments.

---

Note that the first four are **beyond the view of the Case Supervisor**.

The largest number of session failures come under these first four. Therefore it is routine for the Case Supervisor to have the pc asked what the auditor did. It is usually surprising. It will be one of the first four listed above. It requires a retrain.

The next four are also auditor flubs but are detectable if the Case Supervisor reads the worksheets of the session.

Therefore the Case Supervisor must know 5, 6, 7 and 8 above very well indeed and be able to look for them. In all of these the TA goes high or very low and the session ends up as a bust.

You can easily see 5. The pc is still on the same chain but begins to grind DEF DEF DEF DEF DEF, the TA goes way up or down below 2 and the auditor command "H." "Is there an earlier beginning to this incident?" is spectacularly absent. So the C/S tells the next auditor to get the earlier beginning of the same incident and run the incident from its earlier beginning, then go earlier as necessary to complete the chain. It will eventually go to EP with an F/N and the postulate coming off and VGIs obtained.

6 is very easy for the C/S to spot. The pc has been given DEF DEF DEF DEF DEF, etc. *and* has been asked for an earlier beginning to the same incident but hasn't been asked for an earlier incident. So the C/S tells the next auditor to get an earlier incident.

7 is also easy for a C/S to detect from the worksheet of that session. Before the pc *jumped to* another chain by being forced to go earlier below basic, the TA was dropping and the incident was erasing, but the auditor failed to ask, after each run through the incident, "Has it erased?" The pc may have even given up a postulate, but the auditor missed the EP and pushed the pc earlier. Also the pc protested or had trouble when the auditor tried to go "earlier than basic" and also may mention another somatic.

In 8, misassessment, you can tell just by looking at the item that it is multiple such as "A burning pain in my hair and a feeling of tension on my hand"; that it is narrative "getting my feet wet" (where's the feeling in that??); or after the fact of the engram "dizziness after a car wreck." A real classic would be "A stomach ache when I was thrown from a horse." The C/S hardly has to look at the end of the session to know it will be no erasure, high or low TA and bad indicators at the Examiner.

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The auditor will on retrain settle down. 100% sessions will occur regularly when he really can audit.

## PC REPAIR

The commonest C/S for a pc after a *Dianetic* session that ends with a high TA or below 2 TA and/or bad indicators at Examiner is "L3RF Method 5 and Handle." If the L3RF, properly assessed and handled doesn't resolve it, "To a Scientology auditor for a GF to F/N. Assess auditors, auditing, Dianetics, Scientology, sessions, reviews, gains (or whatever you care to add), Prepcheck."



## OUT RUDS

In number 9, we get several manifestations. The pc has a good looking session yet complains to the Examiner. That is to say VGIs F/N cog at session end, but sour grapes ten minutes later at the Examiner's.

A pc who gets sad at session end and is or has been sad a long time and is sad and moping or despondent is, of course, suffering from an ARC Brk and is being audited over one and probably has had it for long duration. The proper C/S action is "To a Scientology auditor for a GF to F/N. Check ARC Brk Long Duration (LD)." This last is done with itsa earlier itsa and ARCU CDEINR by the auditor.

The pc who is being audited over a PTP won't be making any gains. They quickly evaporate. The C/S orders "To a Scientology auditor for a GF to F/N. Check problems and being audited over problems."

When a pc is a bit nasty to the auditor or Examiner, he is of course being audited over withholds. The C/S is "To a Scientology auditor for a GF to F/N. Then check and pull all withholds and check if the pc has been audited over withholds."

## PHYSICALLY ILL PCs

When a pc is ill or has a history of illness you get him/her medical attention and apply HCOB 24 July 69R, SERIOUSLY ILL PCs.

When a pc gets ill after auditing but the sessions look alright, you can be pretty sure that the pc is being audited over out ruds so a C/S orders "To a Scientology auditor for a GF to F/N. Assess GF 40 and handle any out ruds found in that assessment first."

## SPECIAL CASES

There may be some special versions of out ruds but they are all one variety or another of out rud.

The pc himself can generate out ruds by lying to his New Era Dianetics auditor. It still shows up as out ruds, withholds.

One pc (out of a hundred) said uniformly that "it was getting more solid" to escape each incident, got himself into a jump chain situation continually and became very ill indeed. This also operated as a withhold in session. It was not detectable in the worksheets except that the pc became ill. It came out while flying ruds in a review session.

But generally pcs don't act up in sessions if the auditing is straightforward and many get better even when audited over all kinds of out ruds.

When a C/S begins to be mystified concerning some pc, why betterment isn't occurring – why the pc's manifestations and remarks never change – or the pc becomes ill, then only three things need to be done. And all three should be ordered by the C/S.

1. Medical exam and any treatment.

2. Review to straighten up all out ruds.
3. New Era Dianetics auditing, using both Narrative R3RA Quad and full Preassessment procedure on troubled areas.

### **ORIGINAL ASSESSMENT FORM**

There is one other flub a bit maddening to a C/S.

When the C/S says "Assess existing lists or add" and the auditor says no items, it is quite often an auditor flub, a special kind of 8 above – misassessment.

One green auditor took 3 pcs in a row and could find no item, concluding that each of the 3 pcs were done with Dianetics! It turned out that the auditor's TR 1 was so bad the pcs couldn't hear her!

Another auditor didn't have his meter plugged in and another one was found never to have done any meter drills.

Aside from getting the pc asked what the auditor did, which also should be done when it's obvious there should have been an item and wasn't, the C/S should order "Do a new Original Assessment Form" when the old list F/Ns or draws a blank even when properly assessed.

The pc can also be sent to the Examiner to be asked if there is anything not handled. The pc may give an area of interest. If there is one, but it hasn't read, the C/S should send the pc to a Scientology auditor for GF to F/N and probably a GF 40RD Expanded and handle. Then one can get the area asked about in Review and Suppress and Protest put in on it and back to Dianetics.

### **EXTERIOR**

Some pcs go exterior and the auditor may have missed it and continued auditing over it. Auditing past exterior can drive the TA high (or low) and the pc may become very upset and/or ill.

C/S for an L3RF to be done to determine if the pc has gone exterior. If so... and the pc has never had an Int RD the C/S would order an Interiorization Rundown. The Int Rundown stabilizes the exteriorization and makes it possible to audit the pc further.

Additionally, the pc could have had an Int RD that was messed up. This would ... be determined by an L3RF and if found the C/S would be for an Int RD Correction List ... (If Int had been done and previously corrected, the C/S would order an End of Endless Int Repair RD (HCOB 24 Sep 78) after first having the pc's folders FESed to ensure there were no unhandled Int errors present.) The Int RD and its correction must be turned over to a trained Scientology auditor.

*When any Int actions, the Int RD, Int RD Correction or the End of Endless Int Repair RD, as needed, has been successfully completed, put the pc back on Dianetics.*

---

...

I have personally C/Sed a vast number of Dianetic sessions and the above is all I had to do or know to keep them all going well.

If you look for tricky processes in Dianetics to "solve" some case, you will make a bad error as a C/S. They all come under the above data.

Good luck.

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HCO BULLETIN OF 15 NOVEMBER 1969

Remimeo  
Class VIIIs  
Dn Auditors  
Dn Checksheet  
Class VIII Checksheet  
Interne Checksheets  
All Classes

Issue I

*IMPORTANT AND URGENT*

**CASE SUPERVISION AUDITING AND RESULTS**

The whole "secret" of producing high case gain and total results with Dianetic and Scientology auditing lies in the following:

**DIANETIC RESULTS**

When an auditor can produce exact auditing on Dianetics you know he can audit.

Dianetics is a very simple, precise procedure. The *major* errors are

- (a) misassessment (inability to use a meter usually but out TRs can do it)
- (b) taking narrative somatics and running them
- (c) forcing a pc toward "earlier incident" when it required "earlier beginning" making the pc jump chains
- (d) fumbling commands
- (e) out TRs.

An auditor's poor TRs and corny errors such as above will prevent Dianetic results.

But the Standard Dianetic auditing is so simple **that it demonstrates cleanly whether the person can audit or not.**

This is not true of Scientology auditing particularly VI, VII and VIII. Here the procedure is more complex. The errors of the auditor are obscured in the possibility of a wrong C/S or a complex pc. Thus whether the auditor can audit or not, just as an auditor, is obscured.

Thus, with the auditor as a variable factor, the tech can look variable.

Therefore you can lay down this rule as truth and it will be truth until the end of time:

If a IV, V, VI, VII or VIII cannot produce invariably excellent results his basic auditing is deficient but obscured by the complexity of material.

Therefore it is vital that an auditor be a proven result-getting Standard Dianetic auditor before any result can be expected of him in his/her Scientology auditing.

We have now had several dark mysteries cleared up on this subject with many examples. For instance one auditor who had been thought a competent VI and had been "auditing" for years was found to be getting too many failed pcs; he was trained up as a Standard Dianetic auditor and on his first sessions it was found that he could not produce Standard Dianetic results; he was vigorously groomed on his TRs which were wildly out and always had been and made to do the very exact business-like procedure of Standard Dianetics. He then got excellent Standard Dianetic results session after session on his pc and could be designated as a very good Dianetic auditor. He was briefly retreaded on his Scientology materials and at once could get terrific results with upper level Scientology.

From this we can state without any fear of contradiction by your future experience that:

An VIII who is not a proven Standard Dianetic auditor as well is not dependable as an auditor no matter who trained him.

The practice of loosely certifying HDCs without total proof that they get excellent uniform session results on Dianetic pcs can foul up the whole field and jeopardize the entire auditing future of the student. To certify an HDC who doesn't get provenly excellent Standard Dianetic results is an act of treason against all that person's future pcs and all the rest of us.

If tech is "out" in an area it will be because some of the auditors, whatever their class, are not capable of delivering simple Standard Dianetic sessions, regardless of the level at which they are auditing. And out tech will be compounded if the Case Supervisor is not *also* an excellent HDC for he won't know the errors for which to look.

When you can really dig this and know it and get it in practice the bulk of out tech and "failed pcs" in an area will vanish.

I know it is sometimes hard to achieve a simplicity as simple as Standard Dianetics but when it is done, tech worries from there on up are over.

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HCO BULLETIN OF 16 JUNE 1970

Remimeo

(Reissued & corrected 3 Oct. 71. Only change –  
[page 79] word "arrived" corrected to "aimed".

Correction in this type style.)

*C/S Series 6*

**WHAT THE C/S IS DOING**

In *Dianetics: The Modern Science of Mental Health* considerable stress is placed on the words and phrases in engrams. This is still functional. However as I did further research I found that (a) many pcs were unable to get the words in the engram and (b) the apparent force of the words was derived wholly from the pain, emotion, effort contained in the engram. In Standard Dianetics the words in an engram play no major role in the auditing.

The use of the words to de-aberrate and concentration on phrases in engrams is valid but *junior* in force to the pain, misemotion, etc in the engram. Thus if you run out the *force* the words drop into insignificance. This is often how the pc gets cognitions: the words and meaning concealed in the engram are changing value and devaluating. The pc can then think clearly again on a subject previously pinned down by the *force*. Get the *force* out and the words take care of themselves and need no special handling.

The *meaning* of things plays a secondary role in processing to forces.

Thetans find counter-forces objectionable. Almost all chronic (continual) somatics have their root in force of one kind or another.

In that the handling of things with bodies involves force to greater or lesser degree, incapability and derangement of mental values is proportional to the thetan's objection to force.

This objection descends down to a wish to stop things. It goes below that into overwhelmedness in which propitiation and obsessive agreement manifest themselves.

**LOW TAs**

The low TA is a symptom of an overwhelmed being.

When a pc's TA goes low he is being overwhelmed by too heavy a process, too steep a gradient in applying processes or by rough TRs or invalidative auditing or auditing errors.

A low TA means that the thetan has gone past a desire to stop things and is likely to behave in life as though unable to resist real or imaginary forces.

## HIGH TA

Chronically high TAs mean the person can still stop things and is trying to do so.

However, all one has to do is restimulate and leave unflat an engram chain to have a high TA. High TA is reflecting the force contained in the chain.

An "over-run" means doing something too long that has engrams connected with it which means an engram chain with too many engrams on it being restimulated by life or auditing. Hence Over-run.

If this overrun persisted unhandled eventually the pc would be overwhelmed and one, in theory, would have a low TA.

## MENTAL MASSES

Mental masses, forces, energy are the items being handled by the C/S on any pc.

If the C/S loses sight of this he can wander off the road and go into the thickets of significance.

Engrams, secondaries, locks all add up to mental masses, forces, energies, time, which express themselves in countless different ways such as pain, misemotion, feelings, old perceptions and a billion billion thought combinations buried in the masses as significances.

A thetan can postulate or say or reason anything. Thus there is an infinity of significances.

A thetan is natively capable of logical thought. This becomes muddled by out-points held in by mental forces such as pictures of heavy experiences.

As the masses and forces accumulated and copied from living build up, the logic potential becomes reduced and illogical results occur.

## PC SEARCH

The pc is continually searching for the *significance* of a mass or force – what is it, why is it.

The C/S is easily led astray by this.

All forces in the bank contain significances.

All forces can be unburdened and lightened up by the various procedures of auditing.

The search of the pc is for significance.

The action of the C/S is reduction of forces.

## THE E-METER

The E-Meter records what force is being discharged in every slash, fall and blowdown. The amount of TA per session is the C/S's index of gain.



Note that a discharged process no longer gives TA and gives case gain.

The amount of significance recovered or realized by the pc only shows up as cognitions.

As the TA works off the case, then one has two indicators:

1. There is needle and TA action.
2. The pc cognites.

One shows that force is coming off. Two shows that thought is releasing from force.

### **BACKWARDS C/Sing**

If a C/S processes toward significance only he will get cases that do not progress.

The needle action detects not so much significance as where the force is.

Diving toward significance the C/S winds up shortening grades, looking for "magic one-shot buttons" and overwhelming cases by shooting them on up the grades while levels remain *loaded* with force.

### **RELIABLE INDICATORS**

When a pc gets no more TA action on Level I he will have made Level I and will *know* it. He will therefore attest to "No problems".

The reliable indicators are TA action and cognitions while a level is still charged.

Diminished TA action and cognitions mean the purpose of the level has been reached.

A feeling of freedom and expansion on a subject is expressed in a normal TA and a loose needle.

The pc will now attest to an ability regained.

### **F/N ABUSE**

To process only to F/N and even chop off the cognitions on a process abuses the indicator of the F/N.

You can find many pcs who bitterly resent F/N indications. They have been:

- A. Not run on all the processes of a level;
- B. Still have force on the subject;
- C. Were chopped off before they could cognite.

The ARC Break in this is **unfinished cycle of action**.

The proper End Phenomena for a process is F/N Cognition VGIs. Now look at that carefully. That is the proper end phenomena of a **process**. It is not the end phenomena of a **level** or even of a **type** of process.

Let us say there are 15 possible Scientology processes for orienting a pc in his present location.

To run *one* of these 15 and say, "F/N that's it. You're complete," is a Quickie impatient action that rebounds on the pc eventually. If there are 15, run 15!

Possibly the pc on no. 12 will cognite he's really right where he is. Only then could you cease to work at it.

An F/N Cog VGIs tells you a *process* is finished, not a whole class of actions!

Thus 2½ minutes from 0 to IV is not only impossible, it is murderous. It will result in an overwhelm, a low TA or a high TA eventually.

Level I says, amongst other things, "Problems Processes". There are certainly half a dozen. Each would be run to F/N Cog VGIs. When these and the *other* processes of the Level are run, the pc will come to have no further reaction to problems and will be able to handle them.

A cognition in lower levels is not necessarily an ability regained. Thirty or forty cognitions on one lower level might add up to (and probably would) the realization that one is free of the whole subject of the level.

It is safe to run more processes. It is unsafe to run too few.

## PC ABILITIES

It is not enough for the pc to have only negative gains of deleting force. Sooner or later he will have to begin to confront force.

This comes along naturally and is sometimes aided by processes directly aimed at further confront. "What problem *could* you have?" sooner or later is needed in one form or another.

What force can the pc now handle?

All auditing in a body – and any living in a body – makes a being vulnerable. Bodies break, suffer, intensify pain.

Sooner or later a pc will go Exterior. The Interiorization Rundown must be ordered as the next action or you will have a pc with a high TA. 2-way comm Ext-Int must be given in a following session (not the same one) so the full cognitions will occur.

After this the pc is less subject to the body and his ability to confront force will improve.

Do not be too worried or surprised if after this the pc has some minor accident with the body. Exterior he forgets its frailty. However, such things are minor. He is "learning how to walk" a new way and will run into chairs! He gets this figured out after a while.

Pcs sometimes improve their ability to handle force while interior so as to have mysterious headaches or new body pressures. Inevitably they *have* been *exterior* and need Interiorization run. They were just using too much force while still inside!

Thus force is the thing, significance very secondary.

Force of course is made up of time, matter, energy, flows, particles, masses, solids, liquids, gasses, space and locations. All this gets inherently handled in processes published long since.

The pc tends to dive for the *thought* imbedded in the force. He will tell you he's being processed to find out who his parents were or why he is sterile or who did him in, etc, etc. The C/S who chases after this is a deerhound illegally chasing mice!

### **C/S PURPOSE**

The C/S is there to make certain that the pc makes gains and attains the actual abilities of the level.

*The C/S is for the pc.*

C/S auditor control exists only to keep the auditing standard, the TRs good, the processes ordered done and to End Phenomena each one.

No other reasons for C/Sing exist.

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HCO BULLETIN OF 25 JUNE 1970

Remimeo

## C/S SERIES 11

The following HCO Bs have been combined in this issue:

HCO B 31 Aug '68	"Written C/S Instructions"
HCO B 1 Sept '68	"Points on Case Supervision"
HCO B 11 Sept '68	"Case Supervisor Data"
HCO B 17 Sept '68	"Gross Case Supervision Errors"
HCO B 17 Sept '68	"Out Admin – Liability"
HCO B 22 Sept '68	"Auditors must always..."
HCO B 8 Oct '68	"Case Supervisor – Folder Handling"
HCO B 15 Mar '70	"Double Folder Danger"
HCO B 29 Mar '70	"Auditing and Ethics"

and reference to LRH ED 101 Int "Popular Names of Developments".

## C/S DATA

Case Supervision instructions are *always* written. A Case Supervisor always writes his C/S instructions on a separate sheet of paper for the pc folder.

Repair Programs (now called Progress Programs) are on red sheets.

Return Programs (now called Advance Programs) are on bright blue sheets.

All C/Ses are written in duplicate (a carbon copy is made). The C/S keeps the carbon copy for reference in case the original ever gets lost.

## HIGH CRIME

It is a High Crime for a Case Supervisor not to *write* in a preclear's folder what the case supervised instructions are and a High Crime for an auditor to accept verbal C/S instructions.

To commit this crime causes:

1. Extreme difficulty when doing a folder error summary as there is no background of what was ordered and why.
2. Gives the auditor leave to do anything he likes as not in writing.
3. Is open to misduplication and can cause squirrel processes to be run and so mess up a preclear with Non-standard Tech.

Any C/Supervisor found guilty of this from this date is to be removed as this could only be considered a deliberate attempt to mess up preclears.

### POINTS ON CASE SUPERVISION

1. Check your orders to find out if auditor did them.
2. Check to see if commands correct and if pc's reaction was expected reaction for those commands.
3. Check any list and find out if there was mislisting.
4. Advise against a background of Standard Tech.
5. Order any errors corrected or get the case on further up the grades.
6. Beware of over-correction.
7. Beware of false, pessimistic or over-enthusiastic auditor reports. They are detected by whether the case responded to usual actions as they all do.
8. Beware of talking to the auditor or the pc.
9. Have implicit confidence in Standard Tech. If it is reported not working the auditor's report is false or the application terrible but not reported.
10. Above all else hold a standard and **never** listen to or use unusual solutions.

### DOUBLE FOLDER DANGER

When a preOT has a Solo and an Auditing folder, both, there is a great danger if the Case Supervisor does not look at **both** before C/Sing.

There has been an instance of a preOT running strange C/Ses on himself. Another ran C/Ses out of other folders on himself. In both cases the consequences were hard to repair when finally found.

In another case in the Solo folder the preOT had gone exterior with full perception. But the Non-Solo Auditing folder was being C/Sed. The TA shot up for 2 months without any C/S except myself calling for *all* folders.

PreOTs unfortunately run on a Solo folder and an audited folder. Unless both are to hand when C/Sing wild errors can be made by the C/S.

There is *also* the case of a person having two audited folders, being C/Sed at the same time. This is an Admin error.

The firm rule is **C/S only with all folders to hand.**

The embarrassing situation where one can't get a folder from another org or field auditor or where the old folder is lost has to be made up for somehow. It mustn't halt auditing totally.

## CASE SUPERVISOR – FOLDER HANDLING

### *Analyzing Folders*

Go back in the folder to the session where the preclear was running well and come forward from it doing a folder error summary.

### *Reviewing Folders*

In reviewing a folder, the first thing to do is to look at the C/S to see if it was done.

Use the Summary Sheet to get the Auditor's attitude and pc mannerism changes.

Use the Auditor's Report Form to get the time of processes.

Read and take all your data from Worksheets and compare it to and see that C/S was complied with and ensure Standard Tech was applied.

If you can't read the reports, send it back to have the Auditor over-print illegible words. Never try to case supervise (C/S) an illegible worksheet as you'll only run into headaches.

The After Session Examiner's Report gives you the first clue of how suspicious you should be in examining the folder and whether or not auditing reports contain falsities.

### *Standard Tech*

You're never led by anything into departing from Standard Tech. The *only* reason it doesn't work is that it hasn't been applied.

The main question of a Case Supervisor is:

### **Was it applied?**

If you follow this exactly, you'll never miss.

## CASE SUPERVISOR DATA

A Case Supervisor should watch for Ethics record of pcs who have been C/Sed.

If they fall on their head, get into low conditions, the folder should be reviewed.

Most probably the auditor did not do what was ordered and, if folder looks okay, chances are the auditing report is false as *something is wrong* or pc would not be in trouble.

## AUDITING AND ETHICS

Cases undergoing Ethics actions, Comm Evs, amends projects or low conditions should not be audited until the Ethics matter is cleared up and complete. It only louses up their cases to audit them when under such stress.

## ADMIN

Auditors must always put the pc's grade or OT level very prominently on the Auditing Report.

A Case Supervisor cannot properly C/S a case without having this data.

To not do this is out admin.

## OUT ADMIN – LIABILITY

Much has been said about the importance of admin in auditing but auditors just aren't getting it – so..... it now becomes a **liability** to have out admin in pcs' folders.

Folders are to be submitted with the latest session on top. Auditor's report form is stapled to Worksheets which are dated, numbered and in order, latest on top. Summary Report is then attached to the auditing report and W/Ss with a *paper clip*. This of course is as well as the usual admin such as legible writing, re-writing illegible words, marking reads and F/Ns, and all End Phenomena, etc.

The C/S instructions for that session go *under* that session, so you get C/S 4/6/68, Auditing Session 4/6/68, C/S 5/6/68, Auditing Session 5/6/68, C/S 7/6/68, etc, etc.

As the whole purpose of Class VIII is to minimize the time in auditing, by doing perfect Standard Tech, this cannot be done if it takes 15 minutes to put the folder in order, so it can then be case supervised, so it can then be audited.

## GROSS CASE SUPERVISION ERRORS

1. **Failing to use progress and advance programs when needed.**
2. Ordering unnecessary repairs.
3. Trying to use repair processes to get case gain instead of getting the pc onto the next grade.
4. Not writing down C/S instructions, but giving them to an auditor verbally.
5. Talking to the auditor re the case.
6. Talking to pc re his case.
7. Failing to send pc to examiner if you're unsure why his folder has been sent up for C/S.
8. Being reasonable.
9. Not having enough Ethics presence to get his orders followed.
10. Issuing involved repair orders.
11. **Biggest Gross Case Supervision Error** for C/S is not to read through the pc folder.



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Cancels  
HCO Bulletin of 6 November 1972  
Issue VII, Same Title

(The only revision is under *Content Of Worksheet*:  
"G. Reads" was added.)

***Auditor Admin Series 14R***

**THE WORKSHEETS**

The Worksheets are the sheets on which the Auditor writes a complete running record of the session from beginning to end, page after page, as the session goes along.

A Worksheet is always foolscap, 8 x 13 inches, written on both sides and each page is numbered, back and front, top center of page.

This is so an Auditor can say, "Now the R/S occurred on page 25," which saves a lot of time. Further it gives the proper number of pages the session went.

The Worksheet is written in two columns. The Auditor writes down the left-hand column and then down the right-hand column.

**CONTENT OF WORKSHEET**

The most important parts of the session to be noted are:

- A. When the TA goes up (on what?)
- B. When the TA goes down (on what?)
- C. When an F/N occurs (on what – any cog?)
- D. When VGIs occur (on what?)
- E. When BIs occur (on what?)
- F. How the process ran (what commands are being run?)
- G. Reads

TA and time notations should be made at regular intervals throughout the session.

When a process reaches EP – write in the pc's cognition, circle the F/N and whether or not it was indicated, note the pc's indicators, the time and TA.

When Two-Way Comming a subject it is essential that all items (terminals, statements, etc) that read are so marked on the worksheets – LF, LFBD. All reading items are circled in green after the session.

R/S items, Ethics situations, Ser Facs and Evil Purps are marked, after the session, by ringing them on the W/S with a red pen.

### SHORTHANDING

Auditors usually develop a system of shorthanding the session actions being done, so that session speed is not hampered by Admin.

For example, the repetitive process:

Recall a change Recall a no-change Recall a failed change

is run as a bracket (the pc is given the first command, then the second and then the third and then the first and then the second, etc.).

The first command can be abbreviated to 1, the second to 2, and the third to 3.

The W/S therefore would look like:

12<sup>32</sup> 2.8

a ✓

failed ✓

change ✓

no-change ✓

recall ✓

F/N

1.

cleared

2.

cleared

3.

cleared

(note that each word of the command is cleared before clearing the command as a whole)

12<sup>49</sup>

2.6

1. Mother went on holiday

2. at school

3. didn't sell bike

1. moved to new house

2. etc.

After the session when the commands are written out in full on the Auditor's Report Form, the numbers are again noted so that the C/S can refer to them.

**Whatever system of abbreviation is used by the auditor, the worksheet must communicate to the c/s what actions were taken during the session.**

### LEGIBILITY

Worksheets should be written legibly. They are never recopied.

The Auditor should always read over his W/sheets before turning in the folder to the Case Supervisor and if any words or letters are missing or cannot be read, they should be put in in block print, in red.

Example:

TOTALLY ← (red)

want to get TΘΣΔΛΛΨ well



(illegible word)

This can be overdone, to the extent that it is almost sarcasm. At the most it should just run into one or two corrections to a page. If the Auditor is having to correct the page more than that he should learn how to write rapidly and legibly. See HCOB 3 Nov 71, C/S Series 66, "Auditor's Worksheets", which also appears as Auditor Admin Series 15 and comes next in this series.

## NECESSITY OF WORKSHEETS

It is a **crime** to give any session without making an Auditor's Report (i.e. actual W/S taken at that time) or to copy the original W/sheets after the session and submit a copy instead of the real reports.

Assist Reports that use only Contact or Touch Assist are written after the session and sent to HGC Admin to be filed in the pc folder. The pc is sent to the Examiner after an assist.

References:	HCO P/L	19 Nov 65	"Auditing Reports"
	HCO B	7 May 69	"Summary of How to Write an Auditor's Report"
	Tape	12 June 71	"Welcome to the Flag Intern Course"
	HCO B	3 Nov 71	C/S Series 66, "Auditor's Worksheets"
	Tape	7 April 72	Exp Dn Tape 3, "Auditor Administration"

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 16 AUGUST 1970  
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Remimeo  
Dn Checksheet  
Class III  
Class VI  
C/S Checksheet

*C/S Series 15*

**GETTING THE F/N TO EXAMINER**

**(High, Low TAs and Chronic Somatics)**

If after an F/N session end the pc's TA goes up, as at the Examiner's in an org, the pc is afflicted with unflat Engram Chains.

All High TAs depend on unflat or restimulated engram chains.

TAs go high on Overrun because the overrun restimulates engram chains not yet run.

Engram (or secondary or lock) chains can be keyed out. This does not mean they stay out. In a few minutes or hours or days or years they can key back in.

A pc will also de-stimulate in from 3 to 10 days usually. This means he "settles out". Thus a pc can be overrun into new engram chains (by life or an auditor), TA goes up, 3 to 10 days later the TA comes down.

When a pc is audited to F/N VGIs and then a few minutes later has a high TA the usual reasons are

1. Has had his comm chopped or full Dianetic or Scientology End Phenomena not reached or
2. Has been run on an unreading item or subject or
3. Is overwhelmed or
4. Has a lot of engrams keying in or
5. Has been run in the past without full erasure of engrams or attaining End Phenomena.
6. Lists badly done or other misauditing cause a pc to feel bad and key in chains also.
7. A pc can be audited when too tired or too late at night.

The solution to any of these is easy – on (1) always see that the pc attains full EP, particularly on engram chains. On (2) make auditors check for read even in two-way comm subjects, list questions or Dianetic items before running them. On (3) see also (2) and get the pc a proper Progress (Repair) Program. On (4) Repair or isolate pc so his PT isn't so ferocious looking (meaning Repair [Progress] Pgm him well or let him change his environment and

then audit him) or (5) look into his folder to see who audited him on so many chains when, with no real erasure or EP. (6) You use Repair lists (like L4A, LIB, etc) and other usual action. On (7) you make the pc get some rest and if he can't, make him go for a walk away until he is tired and *then* walk back and get some sleep.

All these really add up to keyed in or unflat engram chains. Whether the pc can handle them depends on Repair and the usual.

Of all these the past auditing without attaining EP on engram chains (whether done in Dianetics or Scientology) is a usual reason for a much audited pc to have a high TA.

The answers to any high TA that won't come down and to any pc who continually arrives at Examiner after an F/N VGI session end with his TA *up* are

- A. Faulty auditing not letting pc go to Full Dn EP when running engrams.
- B. A false auditing report (PR type report meaning promoting instead of auditing).
- C. Too many engram chains in past restim by life or auditing.

Any correct Standard Dianetic Auditing will eventually handle. But it is usual to do a **Picture Remedy** (see HCO B 5 June 1969).

A pc who has a *chronic somatic* would get programmed like this:

- I Repair (Progress) Pgm until pc feeling better.
- II Picture Remedy with all reading and interest items Dn triple full Dn EP.
- III Health Form – with all reading and interest items Dn triple full Dn EP.
- IV Somatics of the area with all reading and interest items Dn triple full Dn EP.
- V Run the engram chain of the incident (operation, accident, etc) he believes caused it. R3R triple.
- VI HF to F/N on the HF itself and attest full Dianetic result as per Class Chart.

That's maybe 50 hours, all done in Dianetic triples, of course, in steps II to VI.

**If** the Dianetic Auditing is standard and to Dianetic EP (F/N Cog VGIs) you will see this pattern at the Examiner or a few minutes after session.

First few sessions

TA 4.0 or more at Exam. Doubtful GIs.

Next few

TA 3.75 and blowing down to 3.25 at Exam. GIs.

Next few

TA 3.75 BD to F/N at Exam. GIs to VGIs.

Next two or three

TA 3.5 BD to F/N at Exams VGIs.



Finally

TA 2.5 F/N VGIs at the Examiner.

Another pass at the HF finds it F/N and pc can and will attest Dianetics.

That's what you would expect to see if the Auditing was standard, if the case was straightened out of past flubs in the Repair step. Errors such as running unreading items or firefights caused by out TRs or false auditing reports or Dn EP not reached at session end or pc needing ruds put in at session starts would prevent this pattern from happening at the Examiner's. So if the pattern doesn't happen you know the auditing is goofy or something is out which had better be found. One pc for instance had a huge W/H of having a disease and was audited over it for 2 years = auditing over a W/H and PTP = no case gain. Silly pc. But also a very dull C/S not to alert to some outness there and find it. Another pc had a high TA and the fault was just that she never got any auditing at all! So they kept operating on her! Somebody didn't know Dianetics and auditing was for **use**.

### HIGH TA AND ILLNESS

Pcs with high TAs feel ill and get ill.

No use to elaborate on that. It's just a fact and is **the** fact about pcs who get ill. So maybe you see why this HCOB is important!

### LOW TA AT EXAM

Pcs with low TAs are more or less in apathy.

If it F/N VGIs at session end and is low at Exam (like 1.9) (**or** if it went low in session and didn't F/N), then the pc is

- (a) overwhelmed and needs auditing and life repair
- (b) can have been run on a flat or unreading item that invalidated his former win.

Example: Pc listed on an unreading list few sessions later worrying about it and coming to Exam with low TA. Repair is the answer. Low TA pcs need a Life Repair also.

Note: The new Hubbard Consultant Assessment List is now under test at this writing and may become essential as a pre-repair function and if so would be before repair in the chronic somatic list of actions as a pgm.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 11 SEPTEMBER 1970

Remimeo  
Dn Checksheet  
Class III  
Class VI  
Class VIII  
C/S Checksheet

*C/S Series 18*

**CHRONIC SOMATIC,  
DIANETIC HANDLING OF**

The full Dianetic handling of the pc who has a chronic somatic is given in the HCO B C/S Series No. 15, of 16 August 1970, "*Getting the F/N to Examiner*".

This HCO B calls the fact to attention. It could get overlooked or be hard to find again as the title of HCO B 16 August does not indicate it directly.

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HUBBARD COMMUNICATION OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 3 OCTOBER 1969  
(HCO Bulletin of 5 June 1969 Revised)

Remimeo  
Dianetics Course  
Class VIII

## DIANETIC REMEDIES

### A. PAST LIFE REMEDY

Actually, there are 3 ways of getting a pc to run past track incidents in Dianetics.

1) For a pc that does not run incidents or somatic chains back to basic, in past lives, you would list "What pains, somatics, sensations, unwanted emotions or attitudes would make one unwilling to go earlier than this life?"

You get the best reading item, check for interest and run the item by R3R. You reassess, if pc has not gone earlier than this life while running first item from the list, get the next best reading item, check for interest and R3R.

Somewhere along the line, the pc will go earlier than this life, and that is the result of this first action.

#### 2) Children

Some children respond positively and successfully to the above remedy. However, children are very burdened cases. They speak of "remembering" all the time. They say they can't go backtrack "because they don't remember." They don't seem to take it from pictures. Contrary to psychology theories, LRH has found children in very rough case shape, nervous, frightened, grievous, etc. They are stuck in the books and movies they see. They run very shallow, which means they F/N too easily and they run incidents very close to PT.

The easiest ways to unburden cases is by:

- 1) Contact processes (CCHs etc.)
- 2) Recall.

The second way to unburden a case, on children, has been tested at Flag on pcs who had been running, for 2 months, Dianetics very shallow. The actual action was performed by an VIII as follows:

- 1) Fly all ruds – use suppress and false.
- 2) Assess *Auditors – Auditing – Dianetics – Scientology – Preclears – Past Lives – Time – Erasure.*
- 3) Prepcheck any item that reads twice.
- 4) Run each leg of ARC SW Triple way, to F/N. Clear the commands well.

The pcs run on the above action, unburdened tremendously, there was a lot of TA action observed, and they cognited either on Prepchecking or on Recall that the actual way to look at past lives was to look at the pictures that flashed to view when they were being run on the above action! And there we had pcs running incidents at 1800 and 1600 etc, ...! Right away!

After the above action has been performed, the Case Supervisor would send the pc to Dianetics for a new HF and there you have a pc running on Dianetics very successfully, winning all the way.

### 3) Children again

There exists also a category of children that have fear from going into Past Lives, even though they had been run on the 2 above remedies, they still did not make it.

You would list that type of pc as follows:

"What pains, sensations, unwanted emotions, or attitudes would make you not want to look at earlier lives?"

You get the best reading item, check for interest and run R3R on that item, and somewhere along the handling of the list made, the pc will look at the pictures that he doesn't recognize easily, can't date, etc. The Dianetic Auditor handles those inabilities, premature of course, as per Standard Dianetic procedure, and off you go with a pc looking at pictures of earlier lives, cogniting and winning and F/Ning on erasure of incidents with VGIs!

## **B. THE ANATEN PC – DOPES OFF IN SESSION – HIGH TA**

The handling of the pcs or pre-OTs that fall under the above category, even though they were well rested before session, consists of three ways:

1) The Case Supervisor sends the pc or pre-OT to a Dianetic Auditor who would list:

"What pictures or masses have you touched in life or in auditing that have been left unflat?" The Dianetic Auditor would get the best reading item from the list, gets the somatic or pain, or sensation or unwanted emotion or attitude that goes with that picture or mass, makes sure that it reads well, and he would follow down to basic and erasure that item that read with the picture or the mass, by Standard R3R.

The list is reassessed and is exhausted as above.

When the above action is performed, the TA of that PC or pre-OT will come back to its normal range, i.e., between 2 and 3, and the pc brightens up as the list is handled.

2) There are some PCs or pre-OTs that keep talking in Dianetic or Review Sessions about "this huge automaticity of pictures coming in, faster and faster." They also dope off somewhat in session and they are somewhat hard to get an F/N on. The Case Supervisor would send such PCs or pre-OTs to a Dianetic Auditor, who would list:

"What pictures have you seen in Auditing?" The list is handled exactly as in 1) above. And the results are exactly the same as in 1) above also.

3) The final handling of such PCs and pre-OTs is performed in Review. The Case Supervisor would issue the following C/S:

- a) GF to F/N
- b) Assess for:
  - Overts on unconscious people
  - Overts on anaten people
  - Overts on asleep people
  - Overts on sick people

The C/S here would vary the assessment list, add if necessary, in accordance with what the pc or pre-OT *motivates* from.

- c) Itsa Earlier Itsa to F/N on each reading line, taking up of course the hottest line on down.

4) When the above actions are performed, you will have a PC or pre-OT who will have no other chance to fall asleep while being audited, and there will be more wins than losses.

This HCOB gives a Case Supervisor 6 Remedies that have been all tested and resulted in the most successful ways. It develops Dianetics Technology and shows how Scientology Reviews back up Dianetics, in different areas.

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HUBBARD COMMUNICATIONS OFFICE  
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Remimeo  
C/S Checksheets  
All Level Checksheets  
Dn Checksheet

*C/S Series 16*

**SESSION GRADING WELL DONE, DEFINITION OF**

A "well done" to an auditor requires a precise meaning. It is not given by the C/S because an auditor is a friend or because he would be offended if he didn't get one.

**"Well Done" given by the C/S for a session means the pc had F/N VGIs at the examiner immediately after the session.**

This then presupposes that session lines include an Examiner even if it's a receptionist and it includes the use and understanding of Exam Reports. (See HCO PL 26 Jan '70, Issue III, or any rewrite and Exam tech.)

It presupposes the Examiner has a meter to hand and that the pc makes a statement.

Thus, if there are no Exam Reports there can't be a well done given, eh? True enough. A C/S who C/Ses without Exam Reports done by a different person than the auditor is asking to fly blind and to get auditor "PR" (public relations or brag) and false auditing reports.

No F/N at Exam no well done.

This is harsh as early on pcs often get no F/N at Examiner. **But in every case there are current earlier tech errors on the case** when the F/N doesn't get from the session to the Examiner. It is also harsh because the failure to get the F/N to the Examiner could be a C/S error! But (see HCO B 24 May '70, "Auditor's Rights", C/S Series 1), the auditor should not have accepted the C/S.

The C/S could be too heavy, or the case needed a repair first or the process ordered is not part of a proper program.

**Hours successfully audited includes only "Well Done" or "Very Well Done" sessions.**

**VERY WELL DONES**

An auditor gets a **"Very Well Done"** when the session by worksheet inspection, Exam Report inspection is:

1. F/N VGIs at Examiner.
2. The auditing is totally flubless and by the book.
3. The whole C/S ordered was done without departure and to the expected result.

### **NO MENTION**

A no mention of well done or very well done or anything simply means:

1. F/N did not get to Examiner.
2. No major auditing errors exist in the session.

### **FLUNKS**

A **Flunk** is given when:

1. The F/N did not get to Examiner and didn't occur at session end.
2. Major errors or flubs occurred like no EP, multiple somatic, unflown ruds, etc.
3. The C/S was not followed or completed.
4. Auditor's Rights listed errors occurred.
5. No F/N and BIs at Examiner.

The exact error must be noted on the worksheet and in the next C/S along with the Flunk.

### **FLUNK AND RETRAIN**

When an auditor does not improve but continues to get **No Mentions** and **Flunks**, he requires retraining.

Such retraining must include:

1. Cleaning up all Misunderstoods of tech.
2. Cleaning up willingness to audit.
3. Cleaning up overts on people and pcs.
4. Examination by inspection of TRs.
5. Starrating material missed or not grasped as per session troubles.

### **INVALIDATION**

Invalidative remarks should not be made by a C/S. Experience has shown they do no good and also do harm.

But there are 2 methods of invalidating an auditor's auditing:

1. Let him go on flubbing and getting no results.
2. Direct invalidation of his intentions or future or potential.

In 1, nearly all auditors who stop auditing never really knew how to audit in the first place or have gross misunderstands or have accumulated intentional or unintentional overts on pcs or have been too harshly invalidated. When they don't really grasp the ease and simplicity of auditing they get into other troubles.

A really well trained, smooth auditor never gets any real charge on his case on the subject of auditing.

When you let an auditor flub, the whole subject gets invalidated and he loses his value because he goes into doubt. This can be said with complete confidence today as the whole of Dianetics and Scientology is there and it works very very well indeed **if it is used and if the C/Sing and auditing is correct and flubless.**

### AUDITOR HANDLING

The C/S is really not just the Case Supervisor, he is also the auditors' handler.

Like a boxer's trainer or a star's director, the C/S handles his guys. They are all a bit different, auditors. There are prima donnas and meek mousey ones and steady-on ones and all kinds.

They get the credit for the sessions from the pcs most often. They really don't like not to be C/Sed.

And they **value** the well dones and the very well dones and they flinch at the flunks. And the honest ones know all about it before they turn it in. And some don't mention the flub but think you're a fool if you miss it.

So it's important to have a constant in assigning what the auditor is given for the session.

**Well Done Auditing Hours** are all that's valid for a stat.

So a C/S must be very exact and correct in his determination of well done, very well done, no mention and (forlornly) a flunk.

This should remove argument from the matter and bring certainty.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 6 APRIL 1971

Remimeo  
Class VIII  
All C/Ses  
All Auditors

*C/S Series 34*

**NON F/N CASES**

When cases do not bring an F/N VGIs to the Examiner, it is the signal to study the whole case anew and find the bug or bugs that keep it from running and get them handled.

Recently I took over a whole series of these non F/N VGI at Examiner cases and very carefully studied each one. **In every examiner non F/N case I found flagrant out tech in (a) the Programming (b) the C/Sing and (c) the Auditing.** All three outnesses existed.

These cases were taken as *all* the Non F/N Exam reports on a line containing hundreds of folders and over 600 W.D. hours a week. So you can see that these errors had been missed by expert C/Ses and Auditors. The errors were missed because **hope** was being used instead of study.

There was a *hope* that just routine C/Ses and auditing would work it out eventually.

The fact of non F/N at Examiner was not given sufficient importance.

The fact is that many who F/Ned at the Examiner had small flaws in them yet still got by.

The Exam Non F/N indicates **flagrant out tech** in the Programming *and* the C/Sing *and* the auditing. That's what it takes.

After a bug is found and corrected the case still may not F/N at the Examiner for a while. But after that while is passed the failure to give the Examiner an F/N means *another* bug and more study.

One case I found had had a major grade done twice two years apart. This was pointed out and rehabbed. But after 2 or 3 sessions the TA remained high. A restudy now found Recall Flow 2 of the Exteriorization Rundown had been run months ago to F/N and then continued for dozens of commands with the TA rising to 4.5. This was then repaired. The case then began to F/N at the Examiner. It now runs like an ordinary case.

There is always a bug, not necessarily current, often very old, in these Exam Non F/N Cases. There are sometimes two or three bugs.

The answer is **not** go on C/Sing and hope.

The answer **is**, study and find the bug.

Cases run on triples after a long list of singles is a type of bug.

Cases exteriorizing and then getting no Ext RD is another bug.

Cases given false reads or<sup>5</sup> already run W/Hs, cases who don't tell their cogs, cases who were on drugs but drugs were never run, cases that Rockslammed but no crime found, any of the GF 40 or GF reading items, cases with lists out, cases that are always sad or tired... well these types of cases are the usual bugged cases. But even they sometimes F/N if only to roller coaster.

The general rule of going back to where the case was running well and coming forward still holds. But an audit past Exteriorization can be before that and only eventually catch up.

General repair is harmful when a big bug exists.

Every case I examined had a big bug. Flagrant god-awful overruns, messed up Exteriorization Rundown, three major programs begun, each incomplete, engram after engram botched and run to high TA then walked off from. The errors were real! They had been sitting there for some time unnoticed. Session after session mounting up into piles of wasted auditing.

Sick pcs are another indicator. Pc F/Ns at Exam, then reports sick. Look behind it you find some wild program, C/S and auditing error.

So the answer is to **study the case**.

Get a total FES done if one has never been done. Get a current FES done or do it yourself.

Then examine the programs and the FESes and Folder Summaries and suddenly you'll find it.

Fortunately there aren't many things that can really foul a case up.

1. Overruns concealed within work sheets. Major grades twice.
2. Auditing past Exterior or flubbed Ext RDs.
3. Earlier unrun flows restimulated by later runs on those flows.
4. GF + 40 Items.
5. Never handled out lists.
6. Undetected drugs or drugs never handled by Dianetics.
7. False reads called (as in w/hs that "won't blow").
8. Hidden standards.
9. Long Duration ARC Brks.
10. Impractical or inapplicable programs.

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<sup>5</sup> Editor's Note: Probably a typo in the original: instead of "or" it should read "on". See below on point 7.

11. Major actions started never completed.
12. Overrepair.

There can be combinations of these.

So there aren't many. It's really knowing what is right so well that the wrong shows up like skywriting.

Sometimes the errors are silly. A bogged Dianetic case had gotten tons of VI repair.

The C/S, an VIII, had never realized Dianetic C/Sing is its own brand of C/Sing. He didn't shift gears to Dianetic C/Sing when C/Sing Dianetics sessions. The auditor way back had not known that when the pc originates "It's erased" and the TA remains high, his correct action is one more A B C D. This C/S had then tried Class VI remedies instead of telling the auditor "Flatten or rehab the last chain".

When the chains left unflat were rehabbed all was suddenly well.

Another case was interrupted for a year on a major action and when returned to auditing was begun on a long, long repair program. Inches of folder later the interrupted program was found and resumed and the case did great. All that "hopeful" repair was lost work. Ten minutes of case study would have saved twenty hours of useless repair.

The stable datum is **cases moderately well programmed, C/Sed and audited run well.**

So cases that don't run well (unchanging Exam natter comment, Non F/N) have a **big** error in Programming, C/Sing and Auditing.

Look well and you will find it. And if that isn't it, there was another to be found as well.

If you can't find the folder or data in it you should take every imaginable measure to acquire more data. D of P Interviews, 2WC sessions, telexes to his last org and telegrams to his auditors. But get data from somewhere somehow.

Soon, when hours pick up and skill, all auditing will be sold by package not by hours. So learn economy of hours!

An auditor or C/S who really knows his theory and has a good grasp of practical application knows the right way. From that he can easily see how things are wrong.

An ounce of case study is worth ten pounds of wasted sessions.

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Remimeo  
Basic Cse Super Hat  
D of P Hat  
C/S Hats  
Tech Sec

*C/S Series 38*

**TRs COURSE AND AUDITING  
MIXING MAJOR ACTIONS**

With the use of TRs The Hard Way on basic courses, auditors and students, a rule must be laid down:

**A person on a TR course or in progress on a TR cycle may not also be audited.**

And a second rule:

**HGC admin and the DofP must be informed of enrollments on TR courses or TRs in cramming and must so mark a pc's folder with date.**

And a third rule:

**In an Advanced Org the Adv Cse Admin must also be informed of students enrolling on a TR course.**

And a fourth rule:

**A sign must be placed in Qual and in a TR classroom "While working on TRs and until they are passed, do not accept auditing." In an AO or SH this reads "While working on TRs and until they are passed, do not accept auditing or do Solo."**

The reason for these rules lies in the major C/S rules:

**Do not begin new programs to end old.**

**Do not start a new action before completing the existing one.**

And the auditor rule:

**Obtain an F/N before starting the next C/S action. If unable to do so, never begin the next C/S action but end session and return the folder to the C/S.**

The surest way in the world to bog a case is to:

1. Begin a new process without obtaining an F/N on the one just run.
2. Begin a major action without completing the old one.
3. Begin a major action without setting up a case with ruds and F/Ns.

4. Begin a new program without completing the old one.
5. Start several programs without finishing any.
6. Enter a new major action into a case already in progress on another incomplete major action.

I have seen a case on as many as *five* major actions with none complete. And when I see this the first thing I take up is the first unflat incomplete program and get it finished, then the next, then the next. The case comes out all smooth.

Example: Case is on but not complete on Dianetic auditing. Switched to grades. Incomplete on grades, gets a Prog Pgm. Incomplete on a Prog Pgm, shifted to Power.

The only apparent exception is a repair. A case can be repaired if bogged **providing the original action is rehabbed if O/R or completed to EP.**

A Progress Pgm may reach EP before the *written up* program is completed.

Thus a Process Completion is defined as the **End Phenomena** of the process. A Program is complete when the **End Phenomena** of the Program is attained.

## TRs

Any course or program containing TRs 0-4, 6-9 or Admin TRs is a major program in itself. It produces case gain – if run right – and has an End Phenomenon.

Further, by actual experience when a person is on a real (not a patty-cake and weak) TR Course and is also being audited at the same time, the C/S and Auditor if they don't know the person is also on TRs can be utterly baffled and worried as the case does not run right. "What did I do?" "What C/S was wrong?" "Look, his TA is high." "Now it's low." "Last session he\_\_\_\_." And the C/S and auditor engage in efforts to handle the odd case behavior. But the person, unknown to them, was *also* on a real TR Course and his case was changing!

## INTERJECTED PGMS

You can also run into this same oddity with a mystic who does "bathe the body in light" every night or a wife whose husband audits her between HGC sessions or a self-auditor.

The principle is the same. The C/S and auditor are going down Wellbeing Street and hidden trucks keep dashing out of alleys and running into the pc.

## LIFE

The reason auditing should be done in intensive packages, not 1 hour a week or a session a month lies in the fact that **life** can run a new action in on a pc.

It's a great way to waste auditing to let a pc have a session once a week. You can't even keep his ruds in if he lives in any confusions.

So nothing is done for the *case*, all the auditing goes to handle the life interjections!

### CROSS PROGRAMMING

A case runs on cycles of actions. This is true in the auditing comm cycle. It is true in a process cycle. It is true in a program cycle.

New things being crossed into old incomplete things make a sort of ARC Break situation like a cut comm cycle.

One could do everything with a process or a program **or a course** that you find on an LIC. It would not be very wise.

No case gain can be created by lack of a comm cycle in an auditor, lack of an action cycle in processes or messing up a program cycle.

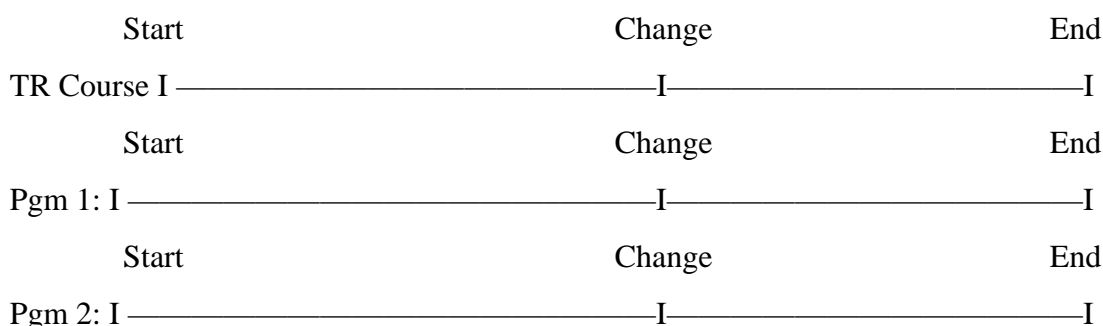
If you don't believe it, run an LIC on a pc with "Processes" and "Programs" and "Courses" as a prefix. You'd be amazed. Further the fellow who doesn't reach the EP of a *Course* is likely never to use that material or be faulty with the subject.

Usual study courses like admin or tech give case gain. One can carry on with auditing parallel to them. But still expect a case to change a bit by study and baffle a C/S once in a while. But a *real* TR Course produces changes up and down and up that are not possible to *also* audit around. So they don't mix.

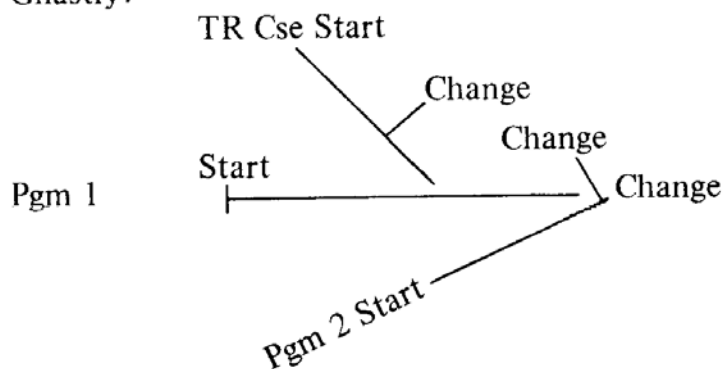
### VISUAL IDEA

To get a visual idea of this:

Optimum:



Ghastly:



Where's the End?

Why, here, of course:



Got it?

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Founder

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 19 JUNE 1971

Issue II

Remimeo

*C/S Series 46*

**DECLARES**

It is the C/S's responsibility that a pc or Pre OT is sent to Declare?

This is *not* an Admin point I'm making. It is a technical point.

Every so often a pc is found hung up in not having declared and attested the state attained.

A Declare completes his cycle of action and is a *vital* part of the action.

One never forces or feeds one to the pc. I recall one org where the entire tech and income structure crashed, the C/O and several personnel had to be removed because they were forcing "clear cogs" on their Dianetic pcs who hadn't had them (and then telling them they couldn't be audited further on Scientology) (Connie Broadbent, ASHO, March '70).

So this goes two ways.

**The pc or pre OT who knows he made it must be sent to exams and C&A to attest.**

**The pc or pre OT who hasn't made it must never be sent to exams to declare and attest.**

This gives us a third:

**Pcs and pre OTs who haven't made it must be handled until they have made that specific declare, even though it means signing up for more auditing.**

**Truth** is the keynote, the essence, the point here.

All the "PR" (slang for promotional talk) in the world will not supplant truth.

The pc **knows** he made something. Therefore he must be sent to declare it whether it's a standard grade or not!

The pc who hasn't made it **knows** he hasn't and so when forced to declare or ordered to attest tends to cave in.

His concept of the validity of the org and honesty of Scientology depends on this, and really on this alone.

The correct declare or not declare decision of the C/S is a vital C/S action.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 28 JULY 1971

Remimeo

**DIANETICS**

*C/S Series 54*

**DIANETICS, BEGINNING A PC ON**

Make Dianetics work fully in our modern culture.

**Do not begin Dianetics with A Health Form any longer.**

**Begin Dianetics with a Pc Assessment Sheet, HCO b 24 April 1969.**

This is **vital**.

**DRUGS**

**If you get any TA action or reads on drugs even if the pc says "no" the first Dianetic action is the third page of HCO B 15 July 1971, Issue III.**

If the pc is currently on Drugs, then a Special Drug TR Course **is vital** until the pc is off them. *Then* do the third page of HCO B 15 July 1971, Issue III.

**ACCIDENTS**

If you get a read on Part E of Assessment Form, Accidents, run them out Narrative R3R Triple.

**ILLNESS**

If Illness Part F Assessment Form reads, run it out Narrative R3R Triple.

**MENTAL TREATMENT**

If Mental Treatment reads, run it out Narrative R3R Triple.

## OPERATIONS

If Operations Part G reads run the reading one out Narrative R3R Triple.

## MEDICINE

If Medicine Part M reads **treat it** HCO B 15 Jul 71, Iss III, as it reacts like any other drug but pcs don't sometimes think of medicines as drugs when they are.

## DEATHS

If Deaths of relatives, etc. read on Part 7, run them out Narrative as **Secondaries R3R Triple**.

## FAMILY INSANITY

If Part L reads on a member of the family going insane, run it out Narrative **Secondaries R3R Triple**.

## PERCEPTION

Lack of perception (sight, hearing, etc) comes from overts and improves when Flow 2 is done on any of the above or any R3R.

## PROGRAM

The C/S Programs the Case from the Assessment Form as above, using Drugs or Medicine first and the rest by largest reads first.

Narrative Items or incidents were used for years with great effect. **But the item must be done R3R triple** and is once in a while very long.

## REPAIR

Repair by **L3B any flubbed Dianetic session or chain within 24 hours**. Do not let it go unrepaired.

## HEALTH FORM

**When** any and all of the above are handled, then and only then proceed with the usual Health Form by item.



The pc in many cases won't be able to run engrams at all unless you run out drugs or medicines first. They will run these and these alone until the engrams are gone.

People who "can't run engrams" are usually drug cases.

---

This is **correct** Dianetic Programming.

**Make Dianetics work for you.**

Program it correctly. C/S it correctly.

It won't work unless used on where the pc's attention is.

**It will work if you use it.**

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 28 JULY 1971RA  
REVISED 25 JUNE 1978  
RE-REVISED 22 SEPTEMBER 1978

Remimeo

(Revisions in this type style)

*C/S Series 54RA*

*New Era Dianetics Series 8R*

## **DIANETICS, BEGINNING A PC ON**

Make Dianetics work fully in our modern culture.

**Do not begin Dianetics with a health form any longer.**

**Begin Dianetics with the Original Assessment Sheet HCOB 24 June 1978R.  
This is vital.**

### **DRUGS OR ALCOHOL**

**If you get any TA action or reads on drugs or alcohol even if the pc says "no" it is the first Dianetic action to handle these as covered on HCOB 15 JULY 71RA, III, NEW ERA DIANETICS SERIES 9R, DRUG HANDLING.**

If the pc is currently on drugs, it may be necessary to put him through Objective Processes and a Hard TRs Course to get him off drugs. Doing this will avoid the painful withdrawal symptoms particularly present in coming off heroin or psychiatric drugs. The usual sequence of Drug Rundown steps is given in HCOB 22 JUN 78R NEW ERA DIANETICS SERIES 2R FULL PA PROGRAM OUTLINE AND HCOB 15 JUL 71RA, ISSUE III, NEW ERA DIANETICS SERIES 9R DRUG HANDLING.

The pc in many cases won't be able to run any engrams at all unless you run out drugs, alcohol or medicines first. They will run these and these alone until the engrams are gone.

People who "can't run engrams" are usually drug cases.

### **MEDICINE**

If Medicine Part E of the Original Assessment Sheet reads then handle it per C/S Series 48RB, as it reacts like any other drug, but pcs sometimes don't think of medicine as drugs. They are.

## **LOSSES AND DEATHS**

If Losses (of position, possessions, pets, etc.) reads or if Deaths of relatives, etc. read on Parts F and G check for interest and run them out Narrative Secondaries R3RA Quad.

## **UPSETS**

If Upsets read and the pc is interested in running it out, handle it with R3RA Narrative Quad. They can also be handled with regular preassessment, etc., as in New Era Dianetics Series 4R.

## **DANGERS**

If Part I reads and the pc is interested run the Danger out R3RA Narrative Quad. They can also be handled with regular preassessment, etc., as in New Era Dianetics Series 4R.

## **ILLNESSES, ACCIDENTS, OPERATIONS**

Parts J, K, L, M, N are handled if reading by checking interest with the pc and running out the illness, operation, accident or undesired physical condition R3RA Quad Narrative.

Preassess these items if needed to take to a full and complete handling with R3RA Quad.

## **FAMILY INSANITY**

If Section P reads, run the loss out R3RA Secondaries Quad. This can be preassessed if needed.

## **PERCEPTION DIFFICULTIES**

Lack of perception (sight, hearing, etc.) comes from overts and improves when Flow 2 is done on any R3RA chain.

Having found the complaint regarding perception (which can include lack of feeling, lack of emotion) you would treat it as an original item and would preassess the condition and then handle it with R3RA Quad, like any other original item. See New Era Dianetics Series 4R on handling original items.

## **COMPULSIONS, REPRESSIONS, FEARS**

If any compulsions, repressions or fears read in Part AA treat them as original items just as given in New Era Dianetics Series 4R.

### **PREVIOUS DIANETIC OR SCIENTOLOGY PROCESSING**

If the pc has charge on his previous processing, the auditing can be run out R3RA Narrative Quad, first checking interest with the pc. Earlier beginning and earlier similar are used.

### **LOOK ON YOURSELF AS SOMEONE ELSE**

If Section FF reads, the pc should be given the Identity Rundown when he reaches the correct step on his New Era Dianetics program.

### **FORMER PRACTICE**

If Section GG reads, Former Practices, treat any former practice as an original item and handle per New Era Dianetics Series 4R.

### **PROBLEMS YOU'RE TRYING TO SOLVE WITH PROCESSING**

If this section reads and the pc is interested, treat the problem as an original item per New Era Dianetics Series 4R.

### **DONE SOMETHING HARMFUL TO DIANETICS, DIANETICISTS, SCIENTOLOGY, SCIENTOLOGISTS, ORGANIZATIONS**

If this reads, check interest and treat it as an original item per New Era Dianetics Series 4R.

### **REPAIR**

**Repair by L3RF any flubbed Dianetic session or chain within 24 hours.** Do not let it go unrepaired.

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 14 SEPTEMBER 1971R  
REVISED 19 JULY 1978  
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Remimeo  
Also Dn Text

*C/S Series 59R*

**DIANETIC LIST ERRORS**

It *can* happen that a Dianetic list of somatics, pains, emotions and attitudes can act as a list under the meaning of the Laws of Listing and Nulling as per HCOB 1 August 68.

The most violent session ARC Brks occur because of list errors under the meaning of listing and nulling. Other session ARC Brks even under withholds are not as violent as those occurring because of listing errors.

Therefore when a violent or even a "total-apathy-won't-answer" session upset has occurred in Dianetics, one must suspect that the preclear is reacting under the laws of listing and nulling and that he conceives such an error to have been made.

The repair action is to assess the prepared list which corrects listing errors. This is L4BRA – HCOB 15 Dec 68 amended to 18 March 71.

It is used "On Dianetics lists" as the start of each of its questions when employed for this purpose.

When a pc has not done well on Dianetics and when no other reason can be found the C/S should suspect some listing error and order an L4BRA to be done "On Dianetic lists " at the start of each question.

Each read obtained on the list is carried earlier similar to F/N as per HCOB 14 Mar 71 "F/N Everything" or, preferably the list is found in the folder and properly handled in accordance with what read on L4BRA.

Dianetic lists can be carried to an item that blows down and F/Ns.

This does not mean the item found is now wholly clean. Even though it F/Ned it will in most cases need to be run on secondaries and/or engrams (R3RA Quad) to erasure and full Dianetic end phenomena. (Ref: New Era Dianetics Series 1 through 18.)

A C/S must be alert to the fact that:

- (a) Extreme upsets and deep apathies are almost always list errors.
- (b) That a Dianetic list can be conceived to be a formal list and can behave that way.
- (c) L4BRA is the correction list used in such cases.

- (d) Laws of Listing and Nulling HCOB 1 August 1968 can sometimes apply to Dianetic lists.

Very few Dianetic lists behave this way but when they do they must be handled as above.

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HCO BULLETIN OF 6 DECEMBER 1973

Remimeo

*C/S Series 90*

**THE PRIMARY FAILURE**

References: HCO B 28 Feb 1971, C/S Series 24, "Metering Reading Items",  
and HCO B 15 Oct 1973, C/S Series 87, "Nulling and F/Ning Prepared Lists".

A C/S who cannot get a result on his pcs will find the most usual biggest improvement by getting the offending Auditors' **Assessing** handled.

We used to say that "the Auditor's TRs were out" as the most fundamental reason for no results.

This is not specific enough.

**The most common reason for failed sessions is the inability of the auditor to get reads on lists.**

Time after time I have checked this back as the real reason.

It became evident when one could take almost any "null" (no read) list in a pc's folder, give it and the pc to an Auditor who **could** assess and get nice reads on it with consequent gain.

Example: Pc has a high TA. C/S orders a C/S 53RF. List is null. Pc goes on having a high TA. C/S gets inventive, case crashes. Another C/S and another Auditor takes the *same* pc and the same list, gets good reads, handles. Case flies again.

What was wrong was:

- (a) The Auditor's TR 1 was terrible.
- (b) The Auditor couldn't meter.

**REMEDY**

One takes the above two reference HCO Bs and gets their points fully checked on the flunking Auditor.

The C/S gets the Auditor's TR 1 corrected. In doing the latter one may find a why for the out TR 1 like a notion one must be soft-spoken to stay in ARC or the Auditor is imitating some other Auditor whose TR 1 is faulty.

## QUAL CRAMMING

It can happen that these actions are reported done in Qual and the Auditor still flubs.

In this case the C/S has to straighten out Qual Cramming by doing the above reference HCO Bs on the Cramming Officer and getting the Cramming Officer's TR 1 ideas unscrewed and straight.

## REQUIREMENTS

It takes correct metering and **impingement** to make a list read.

If the auditor does not have these, then drug lists, Dianetic lists, correction lists will all go for nothing.

As the prepared list is the C/S's main tool for discovery and correction an auditor failure to get a list to respond or note it then defeats the C/S completely.

## SUMMARY

**The error of an auditor being unable to get a list to read on a meter is a primary cause of C/S failure.**

To win, correct it!

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Founder

LRH:nt. jh

## BOARD TECHNICAL BULLETIN

25 APRIL 1971R

Revised & Reissued 22 November 1974 as BTB

Remimeo  
HSDC  
Dianetic  
Auditors  
C/Ss

CANCELS HCO BULLETIN OF  
25 APRIL 1971 SAME TITLE

### **THE DIANETIC CASE SUPERVISOR'S INDEX**

This C/S's Index is for use in Case Supervising Dianetic Auditing.

See also the Dianetic references in:

BTB 18 Dec 71R C/S SERIES ZERO R

"INDEX OF C/S SERIES HCO BS & BTBS BY TITLE AND  
SUBJECT"

BTB 18 Dec 71-1R C/S SERIES ZERO UPDATED

"CHRONOLOGICAL INDEX OF C/S SERIES HCO BS AND  
BTBS BY TITLE AND SUBJECT"

BTB 18 Dec 71-2R C/S SERIES ZERO A

"SUBJECT INDEX OF C/S SERIES BY ALPHABETICAL LIST  
OF SUBJECTS"

Dianetic C/Sing is its own zone of technology.

Dianetic and Scientology C/Sing Technologies are different in many respects and must not be mixed. These technologies are complementary to each other in the long overall view of case handling. The rule is simply that whenever a preclear is being run on Dianetics, at any case or Grade level, the rules of Dianetic Case Supervision apply.

Dianetics can be run on any Grade of preclear or Pre-OT if necessary. It can even be run on a preclear who has had only a C/S No. 1 and no other auditing. The need for Dianetic Auditing can and does occur at any case level.

The advent of "Expanded Grades" and the C/S Series of HCO Bulletins and Triple Flow Dianetics does not cancel the basics of Dianetics Case Supervision; these developments clarify and complement Dianetic Case Supervision.

Dianetics is Dianetics. It is for use.

The use of this Dianetic C/S's Index will help you to achieve the maximum gains attainable with Dianetics.

Use it.

## THE DIANETIC CASE SUPERVISOR'S INDEX

This index lists categories of preclear "situations" and HCO Bulletins and BTBs that give the proper handling for the situations.

Preclear situations are listed in the left-hand column.

HCO Bulletins and BTBs giving the proper handling of the situations are listed in the right-hand column.

There are spaces provided for additional HCO Bs to be added to each category as they may be issued in the future. It is expected that a person using this index would keep it up to date himself.

### *Section I: Usual Situations and Actions*

*Starting a pre-clear*

Note: When R3R is run for the first time as at any later time it is run Triple Flow. See Section III for C/S data on Triple R3R.

- HCO B 5 APR 69 (REISSUED 26 MAY 70), "NEW PRECLEARS"
- HCO B 12 JUNE 70, "PROGRAMMING OF CASES"
- HCO B 23 AUG 71, "AUDITOR'S RIGHTS"
- HCO B 28 JULY 71, C/S SERIES 54, DIANETICS, BEGINNING A PC ON"
- HCO B 19 APR 72, C/S SERIES 77, " 'QUICKIE' DEFINED"
- BTB 24 APR 69R, "PRECLEAR ASSESSMENT SHEET"
- BTB 12 JULY 69, IV, "STARTING DIANETICS ON PCS WHO HAVE HAD SCIENTOLOGY AUDITING"
- BTB 8 JAN 71 R, "AUDITING CS-1 FOR DIANETICS AND SCIENTOLOGY"

*Health Form and R3R*

- HCO B 19 MAY 69, "HEALTH FORM, USE OF" "PASTORAL COUNSELLING HEALTH FORM" – REVISED 22 JULY 69
- HCO B 9 AUG 69, "CASE FOLDER ANALYSIS, DIANETICS" (SECTION UNDER HEALTH FORMS)
- HCO B 28 FEB 71, "METERING READING ITEMS"
- HCO B 28 JULY 71, C/S SERIES 54, "DIANETICS, BEGINNING A PC ON"

*Pc has had Dianetic Auditing on Flow 1 or*

- SEE SECTION III OF THIS INDEX
- HCO B 7 MAR 71 RA, C/S SERIES 28RA "USE OF DIANETICS"

- Dianetic Triples but not on all items*
- HCO B 4 APR 71 RA, C/S SERIES 32RA, "USE OF DIANETICS"
  - HCO B 5 APR 71RA, C/S SERIES 33RA, "TRIPLE RERUNS"
  - HCO B 21 APR 71RB, C/S SERIES 36RB, "DIANETICS"
- Assessment of existing lists for any regular Dianetic Auditing*
- HCO B 29 APR 69, "ASSESSMENT AND INTEREST"
  - HCO B 21 MAY 69, "ASSESSMENT"
  - HCO B 26 APR 69, "SOMATICS"
  - HCO B 27 JAN 70, "NARRATIVE ITEMS EXPLAINED"
  - HCO B 29 JAN 70, "NULL LISTS IN DIANETICS"
  - HCO B 28 FEB 71, "METERING READING ITEMS"
  - HCO B 24 JULY 69, "SERIOUSLY ILL PCS"
  - "PASTORAL COUNSELLING HEALTH FORM" REV. 22 JULY 69
  - HCO B 14 MAR 71R, "F/N EVERYTHING"
  - HCO B 14 SEPT 71, C/S SERIES 59, "DIANETIC LIST ERRORS"
  - HCO B 20 APR 72, II, C/S SERIES 78, "PRODUCT PURPOSE AND WHY AND WC ERROR CORRECTION"
  - HCO B 10 AUG 72, C/S SERIES 82, "DIANETIC HCO B – INTEREST"
  - HCO B 13 SEPT 72, C/S SERIES 85, "DIANETICS – CATASTROPHES FROM AND REPAIR OF "NO INTEREST" ITEMS"
  - HCO B 6 DEC 73, C/S SERIES 90, "THE PRIMARY FAILURE"
  - BTB 24 Nov 71 R, "PRESSURE SOMATICS IN DIANETICS"
- Reassessment of Existing Lists*
- SAME AS ABOVE FOR ASSESSMENT OF EXISTING LISTS FOR ANY REGULAR DIANETIC AUDITING.
- Item found last session*
- HCO B 28 FEB 71, "METERING READING ITEMS"
  - HCO B 14 MAR 71 R, "F/N EVERYTHING"
- Item given to Examiner*
- HCO B 28 FEB 71, "METERING READING ITEMS"
  - HCO B 14 MAR 71 R, "F/N EVERYTHING"

- Trouble with a Specific Area*
- HCO B 24 JULY 69, "SERIOUSLY ILL PCS" (CHRONIC SOMATIC)HCO B 9 AUG 69, "CASE FOLDER ANALYSIS, DIANETICS" (SECTION UNDER SPECIAL CASES)
  - HCO B 16 JUNE 70, C/S SERIES 6, "WHAT THE C/S IS DOING"
  - HCO B 16 AUG 70 (CORRECTED & REISSUED 3 NOV 70), C/S SERIES 15, "GETTING THE F/N TO EXAMINER"
  - HCO B 5 JULY 71 R, C/S SERIES 49R, "ASSISTS"
  - HCO B 11 JULY 73, "ASSIST SUMMARY"
  - HCO B 6 JAN 74, "ASSIST SUMMARY ADDITION"
  - HCO B 15 JULY 70 (CORRECTED & REISSUED 25 NOV 70), "UNRESOLVED PAINS"
  - HCO B 19 JULY 69, "DIANETICS AND ILLNESS" (ESPECIALLY SECOND PAGE RE SPECIFIC AREA)
  - HCO B 16 DEC 71RA, C/S SERIES 35RA, "INTERIORIZATION ERRORS"

- Pc Exterior*
- HCO B 4 JAN 71 (CORRECTED & REISSUED 3 OCT 71), "EXTERIORIZATION AND HIGH TA"
  - HCO B 17 DEC 71R, C/S SERIES 23RA, "INTERIORIZATION SUMMARY"
  - BTB 24 JULY 73, "PREGNANCY AND AUDITING"

## *Section II: Dianetic Remedies*

- Pc Physically ill*
- HCOB 12 MAR 69, "PHYSICALLY ILL PCS AND PRE OTs (WITH A NOTE ON DRUGS)"
  - HCO B 19 JULY 69, "DIANETICS AND ILLNESS"
  - HCO B 27 JULY 69, "ANTIBIOTICS"
  - HCO B 17 OCT 69, "DRUGS, ASPIRIN AND TRANQUILIZERS"
  - HCO B 24 JULY 69, "SERIOUSLY ILL PCS"
  - HCO B 9 AUG 69, "CASE FOLDER ANALYSIS, DIANETICS" (RE: PHYSICALLY ILL PCS AND SPECIAL CASES)
  - HCO B 28 JUNE 69, "C/S – HOW TO CASE SUPERVISE DIANETICS FOLDERS"
  - HCO B 15 MAR 71, "ASSISTS – A FLAG EXPERTISE SUBJECT"

- [REVISED & REPLACED BY 23 JULY 71, SAME TITLE]
- HCO B 13 JUNE 70, C/S SERIES 3, "SESSION PRIORITIES – REPAIR PGMS AND THEIR PRIORITY"
  - HCO B 5 JULY 71R, C/S SERIES 49R, "ASSISTS"
  - HCO B 23 JULY 71 (CORRECTED 4 MAY 72), "ASSISTS – A FLAG EXPERTISE SUBJECT"
  - HCO B 23 AUG 71, C/S SERIES 1, "AUDITOR'S RIGHTS"
  - HCO B 24 AUG 71, II, "ASSISTS ADDITION"
  - HCO B 11 JULY 73, "ASSIST SUMMARY"
  - HCO B 6 JAN 74, "ASSIST SUMMARY ADDITION"
- Pc Stuck in this Lifetime*
- HCO B 19 MAY 69, "DRUG AND ALCOHOL CASES – PRIOR ASSESSING"
  - HCO B 3 OCT 69R, "DIANETIC REMEDIES"
  - HCO B 23 AUG 71, C/S SERIES 1, "AUDITOR'S RIGHTS"
- Pc out of valence*  
*Also folder getting fat with little gain*  
 (See HCO Bs listed for Pc Physically Ill in addition to these)
- HCO B 13 MAY 69, "PECULIARITIES"
  - HCO B 9 AUG 69, "CASE FOLDER ANALYSIS, DIANETICS"
  - HCO B 28 JUNE 69, "C/S – HOW TO SUPERVISE DIANETICS FOLDERS"
  - HCO B 17 JULY 71, C/S SERIES 51, "OUT OF VALENCE"
  - BTB 26 NOV 71 (CORRECTED 30 DEC 71), "OUT OF VALENCE – 220H"
- TA High or Low or Bad Indicators appearing but not necessarily due to Out Rudiments or illness*
- HCO B 23 AUG 71, C/S SERIES 1, "AUDITOR'S RIGHTS"
  - HCO B 16 JUNE 70, C/S SERIES 6, "WHAT THE C/S IS DOING"
  - HCO B 19 JUNE 70, "C/S Q AND A"
  - HCO B 16 AUG 70 (CORRECTED & REISSUED 3 NOV 70), C/S SERIES 15, "GETTING THE F/N TO EXAMINER"
  - HCO B 28 JUNE 69, "C/S – HOW TO CASE SUPERVISE DIANETICS FOLDERS"
  - HCO B 9 AUG 69, "CASE FOLDER ANALYSIS, DIANETICS"
  - HCO B 16 JULY 69, "URGENT – IMPORTANT"

- HCO B 8 JUNE 70, "LOW TA HANDLING"
  - HCOB 11 APR 71RA, "IMPORTANT – L3RD DIANETICS AND INT RD REPAIR LIST"
  - HCO B 8 MAR 71, C/S SERIES 29, "CASE ACTIONS, OFF LINE"
  - HCO B 5 APR 71RA, C/S SERIES 33RA, "TRIPLE RERUNS"
  - HCO B 6 APR 71, C/S SERIES 34, "NON F/N CASES"
  - HCO B 21 APR 71RB, C/S SERIES 36RB, "DIANETICS"
  - HCOB 3 JUNE 71, C/S SERIES 37R, "HIGH AND LOW TA BREAKTHROUGH"
  - HCO B 24 NOV 73RA (CANCELS 31 DEC 71RC), C/S SERIES 53RI, "SHORT HI-LO TA ASSESSMENT C/S"
  - HCO B 16 FEB 72, "TALKING THE TA DOWN MODIFIED"
  - HCO B 20 NOV 73, C/S SERIES 89, "F/N WHAT YOU ASK OR PROGRAM"
  - HCO B 6 DEC 73, C/S SERIES 90, "THE PRIMARY FAILURE"
  - HCO B 16 DEC 71RA, C/S SERIES 35RA, "INTERIORIZATION ERRORS"
  - HCO B 27 MAR 71, "DIANETIC ERASURE"
  - HCO B 23 MAY 69, "AUDITING OUT SESSIONS – NARRATIVE VERSUS SOMATIC CHAINS"
  - HCO B 22 JULY 69, II, "HIGH TA ASSESSMENT"
  - HCO B 1 JAN 72RA (REVISED 20 NOV 74), "LIX HI-LO TA LIST REVISED"
  - BTB 26 APR 69, "BAD INDICATORS"
- Out-Ruds Situation*
- HCO B 23 AUG 71, C/S SERIES 1, "AUDITOR'S RIGHTS"
  - HCO B 17 MAY 69, "TRS AND DIRTY NEEDLES"
  - HCOB 17 APR 69, "DIANETIC CASE SUPERVISION"
  - HCO B 9 AUG 69, "CASE FOLDER ANALYSIS, DIANETICS"
  - SCIENTOLOGY LIST ACTIONS SUCH AS L1 C LIST (CLASS III OR ABOVE) FOR HANDLING OUT RUDS.
  - HCO B 11 APR 71RA, "L3RD – DIANETICS AND INT RD REPAIR LIST"
  - HCO B 26 APR 71, "TRS AND COGNITIONS"



	▪ HCO B 14 SEPT 71,	C/S SERIES 59, "DIANETIC LIST ERRORS"
<i>Something Not Handled</i>	▪ HCO B 23 AUG 71,	C/S SERIES 1, "AUDITOR'S RIGHTS"
	▪ HCO B 16 AUG 70	(CORRECTED & REISSUED 3 NOV 70), C/S SERIES 15, "GETTING THE F/N TO EXAMINER"
	▪ HCO PL 7 APR 70RA	(REVISED 29 SEPT 74) SCIENTOLOGY "GREEN FORM" METHOD 5 ASSESSMENT (CLASS III OR ABOVE) FOR FINDING THE TROUBLE.
<i>Chains Left Unflat</i> (Also see TA High or Low category above)	▪ HCO B 22 JULY 69,	"HIGH TA ASSESSMENT"
	▪ HCO B 17 APR 69,	"DIANETIC CASE SUPER VISION"
	▪ HCO B 23 AUG 71,	C/S SERIES 1, "AUDITOR'S RIGHTS"
	▪ HCOB 11 APR 71RA,	"L3RD – DIANETICS AND INT RD REPAIR LIST"
	▪ HCO B 27 MAR 71,	"DIANETIC ERASURE"
	▪ HCO B 13 JUNE 70,	C/S SERIES 3, "SESSION PRIORITIES – REPAIR PGMS AND THEIR PRIORITY"
	▪ HCO B 16 AUG 70	(CORRECTED & REISSUED 3 NOV 70), C/S SERIES 15, "GETTING THE F/N TO EXAMINER"
	▪ HCO B 6 APR 71,	C/S SERIES 34, "NON F/N CASES"
	▪ HCO B 20 NOV 73,	C/S SERIES 89, "F/N WHAT YOU ASK OR PROGRAM"
	▪ HCO B 16 JUNE 70,	C/S SERIES 6, "WHAT THE C/S IS DOING"
	▪ BTB 3 OCT 69R,	"DIANETIC REMEDIES"
	▪ BTB 10 JUNE 72R,	"THE L3RD RUNDOWN – DIANETIC TRACK REPAIR"
<i>Pc Anaten In Session</i>	▪ HCO B 23 AUG 71,	C/S SERIES 1, "AUDITOR'S RIGHTS"
	▪ BTB 3 OCT 69R,	"DIANETIC REMEDIES"
<i>Child not Running Well</i>	▪ BTB 8 JAN 71 R,	"AUDITING CS-1 FOR DIANETICS AND SCIENTOLOGY"
	▪ BTB 3 OCT 69R,	"DIANETIC REMEDIES"

*Pc Physically Injured*

(See also: Physically Ill)

- HCO B 15 MAR 71, "ASSISTS – A FLAG EXPERTISE SUBJECT"  
[REVISED & REPLACED BY 23 JULY 71, SAME TITLE]
- HCO B 23 MAY 69, "AUDITING OUT SESSIONS – NARRATIVE  
VERSUS SOMATIC CHAINS"
- HCO B 14 MAY 69, "DIANETIC ASSISTS" NOTE: THIS HCO B IS NOT  
TO BE USED AS THE SOURCE OF R3R PROCEDURE.
- HCO B 13 JUNE 70, C/S SERIES 3, "SESSION PRIORITIES – RE-  
PAIR PGMS AND THEIR PRIORITY"
- HCO B 28 Nov 70, C/S SERIES 22, "PSYCHOSIS"
- HCO B 8 MAR 71, C/S SERIES 29, "CASE ACTIONS, OFF LINE"
- HCO B 5 JULY 71 R, C/S SERIES 49R, "ASSISTS"
- HCOB 23 JULY 71 (CORRECTED 4 MAY 72), "ASSISTS – A FLAG  
EXPERTISE SUBJECT"
- HCO B 24 AUG 71, II, "ASSISTS ADDITION"
- BTB 22 JULY 70, "TOUCH ASSIST – AN IMPROVEMENT ON  
SPINAL ADJUSTMENT FOR MEDICAL DOC-  
TORS AND PRACTITIONERS"
- BTB 7 APR 72R, "TOUCH ASSISTS – CORRECT ONES"

*Area of Physical Injury Not Fully Handled with Assists*

(See also: Trouble with a Specific Area)

- HCO B 19 JULY 69, "DIANETICS AND ILLNESS"
- HCO B 16 AUG 70 (CORRECTED & REISSUED 3 NOV 70), C/S SERIES  
15, "GETTING THE F/N TO EXAMINER" (FOR  
HANDLING CHRONIC SOMATIC)
- HCO B 13 JUNE 70, C/S SERIES 3, "SESSION PRIORITIES – RE-  
PAIR PGMS AND THEIR PRIORITY"
- HCO B 7 SEPT 71, C/S SERIES 58, "PROGRAMMING CASES  
BACKWARDS"

*Drugs and/or Alcohol*

- HCO B 19 MAY 69, "DRUG AND ALCOHOL CASES – PRIOR AS-  
SESSING"
- HCO B 12 MAR 69, "PHYSICALLY ILL PCS AND PRE OTs (WITH  
A NOTE ON DRUGS)" HCO B 8 MAR 71, C/S  
SERIES 29, "CASE ACTIONS, OFF LINE"
- HCO B 15 JULY 71, III, C/S SERIES 48R, "DRUG HANDLING"
- HCO B 28 JULY 71, C/S SERIES 54, "DIANETICS, BEGINNING A  
PC ON"

- HCO B 25 OCT 71, "DRUG DRYING OUT"
  - HCO B 23 DEC 71, C/S SERIES 73, "THE NO INTERFERENCE AREA"
  - HCO B 23 SEPT 68 (REISSUED 22 JAN 72), "DRUGS & TRIPPERS"
  - HCO B 10 AUG 72, C/S SERIES 82, "DIANETIC HCO B – INTEREST"
  - HCO B 13 SEPT 72, "DIANETICS – CATASTROPHES FROM AND REPAIR OF 'NO INTEREST' ITEMS"
  - BTB 7 JUNE 69, "HOW TO MAKE A PERSON SOBER"
  - BTB 7 JULY 71 R, "RESISTIVE CASES –DRUG HANDLING"
  - BTB 25 OCT 71R, "THE SPECIAL DRUG RUNDOWN"
  - 
  - HCO B 23 NOV 69R (REVISED 26 JUNE 73), "STUDENT RESCUE INTENSIVE"
  - BTB 9 AUG 70R, "DIANETIC STUDENT RESCUE INTENSIVE"
  - BTB 8 JAN 71 R, "AUDITING CS-L FOR DIANETICS AND SCIENTOLOGY"
- Pc Having Difficulty with Study*

### **SECTION III: TRIPLE DIANETICS**

- Starting or Running Triple Dianetics*
- HCO B 5 OCT 69, "TRIPLE FLOWS"
  - HCO B 23 AUG 71, C/S SERIES 1, "AUDITOR'S RIGHTS" (RE: HIGH TA AT START OF SESSION)
  - HCO B 11 APR 71RA, "IMPORTANT – L3RD – DIANETICS AND INT RD REPAIR LIST"
  - HCO B 7 MAR 71 RA, C/S SERIES 28RA, "USE OF DIANETICS"
  - HCO B 4 APR 71RA, C/S SERIES 32RA, "USE OF DIANETICS"
  - HCO B 5 APR 71RA, C/S SERIES 33RA, "TRIPLE RERUNS"
  - HCO B 12 APR 71, "EXTERIORIZATION ERRORS"
  - HCO B 21 APR 71RB, C/S SERIES 36RB, "DIANETICS"
  - BTB 1 DEC 70R, "DIANETICS – TRIPLE FLOW ACTION"

- False TA*
- HCO B 24 OCT 71, "FALSE TA"
  - HCO B 12 NOV 71R, "FALSE TA ADDITION"
  - HCO B 15 FEB 72, "FALSE TA ADDITION 2"
  - HCO B 18 FEB 72, "FALSE TA ADDITION 3"
  - HCO B 29 FEB 72R, "FALSE TA CHECKLIST"
  - HCO B 23 NOV 73, "DRY AND WET HANDS MAKE FALSE TA"

#### ***SECTION I V: C/S HANDLING OF THE GOOFING AUDITOR***

- Auditor Goofing*
- HCO B 10 NOV 70, "C/S RESPONSIBILITY FOR TRAINING"
  - HCO B 16 JULY 69, "URGENT – IMPORTANT"
  - HCOB 15 NOV 69, II, "CASE SUPERVISION, HOW IT GOES NON-STANDARD"
  - HCO B 15 NOV 69, "CASE SUPERVISION AUDITING AND RESULTS"
  - HCO B 19 MAR 71, "C/SING AUDITOR-C/SES"
  - HCO B 5 MAR 71, C/S SERIES 25, "THE FANTASTIC NEW HGC LINE"
  - HCO B 26 APR 71, "TRs AND COGNITIONS"
  - HCO B 28 APR 71, "OKAYS TO AUDIT IN HGCS"
  - HCO B 19 JUNE 71, C/S SERIES 45, "C/S RULES"
  - HCO B 19 JULY 71, C/S SERIES 52, "INTERNES"
  - HCO B 23 AUG 71, C/S SERIES 1, "AUDITOR'S RIGHTS"
  - HCO B 1 SEPT 71, I, C/S SERIES 57, "A C/S AS A TRAINING OFFICER – A PROGRAM FOR FLUBLESS AUDITING"
  - HCO B 22 SEPT 71, C/S SERIES 61, "THE THREE GOLDEN RULES OF THE C/S"
  - HCO B 20 DEC 71, C/S SERIES 72, "USE OF CORRECTION LISTS"
  - HCO B 20 NOV 73, I, "ANTI-Q&A TR"
  - HCO B 6 DEC 73, C/S SERIES 90, "THE PRIMARY FAILURE"
  - HCO B 27 JAN 74, "DIANETICS – R3R COMMANDS HAVE BACKGROUND DATA"
  - HCO B 16 DEC 71RA, C/S SERIES 35RA, "INTERIORIZATION ER-

- RORS"
- HCO B 9 JUNE 71, C/S SERIES 41, "C/S TIPS"
  - HCO B 21 AUG 70, C/S SERIES 16, "SESSION GRADING – WELL DONE, DEFINITION OF"
  - HCO B 30 APR 71, "AUDITING COMM CYCLE"
  - **CRAMMING ON THOSE ACTIONS WHICH ARE BEING GOOFED!**
  - BTB 16 MAR 71, "STUDENT AND COURSE MORALE – TOUGH CHECKOUTS & COACHING"

Flag Org Correction Chief  
 Revised & Reissued as BTB  
 by Flag Mission 1234  
 I/C: CPO Andrea Lewis  
 2<sup>nd</sup>: Molly Harlow  
 Authorized by AVU  
 for the  
 BOARDS OF DIRECTORS  
 of the  
 CHURCHES OF SCIENTOLOGY

BDCS:SW:AL:MH:DM:nw.mh.rd



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 24 JULY 1978

Remimeo  
All Auditors  
All C/Ses

(Cancels and replaces BTB 3  
Oct 69R DIANETIC REMEDIES)

## DIANETIC REMEDIES

The remedies given here will handle pcs who go anaten or dope off in session even though they are well rested beforehand. They will also handle high TAs caused by chains left in restimulation by reason of not taking them to a full Dianetic EP.

### WORD CLEARING

One of the beginning pc's first steps in auditing is a thorough and complete CS-1. This is given as ACTION SEVEN on NEW ERA DIANETICS SERIES 2, FULL PC PROGRAM OUTLINE. It must be done until the pc well understands the commands of R3RA and knows what is expected of him as a pc. (Ref: HCOB 9 Jul 78, DIANETIC CS-1.)

**Do not** attempt to run R3RA on a pc who is not properly indoctrinated. Clear the commands. Clear the list words and clear the procedures with him. It is the auditor's responsibility to ensure the pc understands the commands and the procedure he is being run on.

So the first remedy given here is **Word Clearing**. A pc who does not understand R3RA commands, assessment procedures, etc. will only restimulate masses in Dianetic sessions, he will not be able to erase them.

If there is any doubt that your pc understands the commands and procedures of R3RA, you clear these up immediately.

There are uniformly two things that prevent pcs from running engrams. They are the failure to fully clear all the commands and procedures of R3RA as we have covered above, and unhandled drugs.

Hence, the following remedies are to be done in their correct sequence on the pc's Dianetic program, after a full and complete drug handling per New Era Dianetics Series 9, DRUG HANDLING. (Ref: New Era Dianetics Series 2, FULL PC PROGRAM OUTLINE.)

### PICTURES OR MASSES

The following remedy is ordered by the C/S when the pc has no misunderstood words but still goes anaten in session, even when assessment and R3RA procedure are correctly done and the pc has had sufficient sleep, with no unflat chains evident by folder inspection but has a very high or low TA.

The auditor asks: "What pictures or masses have you touched on in life or in auditing that have been left unhandled?"

The most obvious remedy is simply to take the best reading picture that was left unflat in auditing and simply finish the chain. If the pc had only run it single flow at the time then finish it single flow for certain and check the other flows to see if they read and run them if they do. The question one checks is Step One narrative or Step One regular R3RA. One uses narrative when it is simply an incident and regular R3RA when he remembers what somatic he was running at the time.

The essence of this is simply to complete something that was already started and wasn't completed.

If it was a picture which simply appeared in life, one can treat it as an original item per the Assessment HCOB and carry on from there.

Caution should be observed in running a pc on Quad who hitherto had only been run on single or triple flows. One can get onto the subject of bypassed charge when he suddenly runs a new flow (like Flow 0) that has never been run before on a new item. What happens is the pc, audited on single or triple on other items in previous auditing, collides with some of the unrun charge of previously unhandled chains of that flow and can get quite upset. The best handling of this sort of thing is called "Quading up a pc" as contained IN HCOB 7 MARCH 71R, USE OF QUADRUPLE DIANETICS.

*Masses* are handled simply by treating them as an original item as in the Assessment HCOB.

In pictures or masses remedies, one is best off following New Era Dianetics Series 4. Just treat the picture or mass as an original item. Therefore, when the pc gives you a list of pictures or masses that have been touched on in life or auditing he is really giving you a list of original items so far as handling is concerned. The auditor takes the best reading item from that list and does a preassessment on it.

"Are/is (*preassessment item*) connected with (*item*)?" is the preassessment question.

The auditor then follows the procedure outlined IN HCOB 18 JUNE 1978 NEW ERA DIANETICS SERIES 4, doing a full preassessment and runs out R3RA Quad all reading items with pc interest.

When this action is correctly performed the TA of the pc will be back in range, and the pc will be bright.

### **AUTOMATICITY OF PICTURES**

There are some pcs who keep talking about "this huge automaticity of pictures coming in, faster and faster." They also dope off in session and they are somewhat hard to get an F/N on.

The thing which is really wrong with the pc is instability. He can't hold things still.



A C/S could order HCO TRAINING BULLETIN OF 6 FEB 1957 (Technical Volume III) – "Hold It Still."

Objectives are also indicated, particularly SCS, as the pc can't control things.

After flattening Objectives it will be found that the pc's bank is more stable.

As the multipictures may also have keyed something in a C/S, after Objectives are flat, could order the following:

"Ask the pc 'What pictures have you seen in life or auditing?' and treat the best reading items in the resulting list as original items, handling them per NEW ERA DIANETICS SERIES 4."

The phenomenon of automatic pictures is also called "an avalanche" and data on it is available in the Technical Bulletins Volume II, page 39, Volume VIII, page 106. The above section is the best handling.

### OVERTS

When the pc goes anaten in session but there is no evidence of unflat chains, the C/S issues this C/S:

"Assess for:

- Overts on unconscious people
- Overts on anaten people
- Overts on asleep people
- Overts on sick people.

"Run each reading item with interest R3RA Narrative Quad, running F2 first."

The C/S could vary the assessment list, adding items if necessary in accordance with what the pc was motivating from.

### IMAGINARY INCIDENTS

Sometimes a pc cannot confront the actual incidents that are keyed-in by life or auditing. Such a pc will not go backtrack. In this case the running of imaginary incidents is quite productive. Sometimes the preclear will run them, quite astonishingly, with somatics. But he is not being required to face any reality about them and the auditor is not insisting that any reality exists concerning them. In a surprisingly high percentage of times, however, he will be running actual incidents. So long as he does not have to admit that these incidents are actual he can do something about them.

It should be understood that no amount of imaginary incidents can supplant the running of real incidents. The first value that this technique has – the invitation to the preclear to run avowedly imaginary incidents in his past – is to build up, the preclear's confidence in the auditor. The preclear begins to feel that he will not be censured for indulging in fantasy.

When the preclear discovers that he has an auditor who not only will listen to imagination but who encourages it, the affinity level rises and the preclear's ability to differentiate in terms of reality will itself rise.

The auditor must never, after the incident has been run, then insist that the incident was real. This would be a break of faith. He and the preclear have entered into a contract that what is being run is pure imagination, and the auditor must not break his contract.

To run imaginary incidents, the auditor discusses with the pc how they will be running imaginary incidents and gets the pc's agreement to do so.

The auditor then asks, "What imaginary incidents or pictures have you touched on?"

All the pc's responses to this question, with their meter reads are noted by the auditor. He then takes up the best reading incident or picture and runs it out R3RA Narrative Quad, first checking interest. Lesser reading items are then taken up.

This action is done until the pc is brighter and more able to confront actual incidents as they come up in auditing.

In doing this remedy be certain the pc understands R3RA procedure and has **no misunderstands**.

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Founder

LRH:lfg

HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 22 JULY 1969  
Issue II

Remimeo  
Dianetics Chkst

(REISSUE OF HCO BULLETIN OF  
25 MAY 1969, AMENDED)

## HIGH TA ASSESSMENT

When a pc has a high TA (4.0 or above) *after* having one or more sessions, it is **obvious that the earlier chains found were not erased.**

What makes a TA *high*? A TA, in Dianetics, is high **only** for one reason. One or more engram chains are **in restimulation.**

A high TA equals mental energy mass.

Engrams have mass in them even when they are pictures. The figures in the picture, the scenery, the picture, have mass.

It is electrical mass.

It registers as a TA above 3.

To say that the TA is 3.3 and the picture was erased is silly. That .3 is indicating that part of the mass is still there.

This is often also true above 2.0.

When the meter needle is not floating the TA is registering *mass*. Mental mass.

So when you see a TA going up, up, up you know the picture isn't erasing but is getting more **solid**.

The solidness is visible right on the TA dial.

So to ask for a rerun when you've already ground and ground and the TA has been up up up is silly.

The meter is already telling you there is an earlier incident as the one the pc is in is getting more solid and is not erasing.

In Scientology a high TA means "overrun". The Dianetic auditor however doing Dianetics does not "rehab" the F/N. He is handling why the TA does go high. Mental mass consisting of pictures. A Scientology overrun goes by an F/N. In the F/N movement the mass moved away. It didn't erase. If you keep on running the same action the mass moves in again. The Scientology auditor recovers the moment it moved off by "rehabbing the point of re-

lease". The Dianetic auditor in doing Dianetics finds the incomplete chain, carries it to basic and gets it **gone** forever.

If the C/S cannot find the incomplete chain by folder inspection he orders "Assess the pictures or masses pc has touched in life or auditing and have been left unflat, get its somatic, Run R3-R".

### **LOW TA**

A low TA (below 2) means the pc is overwhelmed and has retreated.

If you chop up a pc with bad TRs you may see his TA go below 2.

Also some incidents force a pc below 2. But when they are erased the TA comes back up to F/N.

If you think you have had an erasure but the TA is below 2 at the time of F/N, then you haven't erased any chain.

### **EXCEPTION**

A discharged meter or one with its trim set incorrectly (2.0 = 2.0) or a faulty meter or electrodes will give the auditor or examiner wrong reads.

One should check his meter before session for full charge and get the pc to squeeze the cans to see if he is registering on the meter.

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HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 25 MAY 1969

Remimeo  
Dianetics  
Chksht

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So to ask for a rerun when you've already ground and ground and the TA has been up up up is silly.

The meter is already telling you there is an earlier incident as the one the pc is in is getting more solid and is not erasing.

To assess a pc who has a high TA is a **goof**. One should be asking what chain in an earlier session was not flattened. And flatten it. And if that doesn't work, send the pc to Review for a "GF40 and handle".<sup>6</sup>

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<sup>6</sup> This paragraph was deleted when this HCO B was reissued and amended as HCO B 22 July 1969, Issue II, *High TA Assessment*

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HUBBARD COMMUNICATIONS OFFICE  
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HCO BULLETIN OF 16 JANUARY 1975

Remimeo  
Dn & Ex Dn C/Ses  
IV and VI C/Ses  
Class VIII C/S

## PAST LIFE REMEDIES

There are many remedies and considerable tech developed over the years on the subject of pcs unable to go earlier than this life. There was no full coverage bulletin which gave the full story on this.

The earliest was getting the pc to locate and run imaginary incidents. This is fully covered in *Science of Survival*, especially Book Two, Chapter Nine, "Imaginary Incidents". The auditor clears the idea of imaginary incidents and running them, then persuades the pc to run them without forcing him.

Delusion tends to run off but the real incidents move into view as well. These imaginary incidents can be run R3R narrative or done as part of R3R procedure and running usual items and somatics. It can be incorporated into the AESPs run on the Past Life Remedy as part of the action of grooving in the pc.

One of the early Dianetic Remedies was simply "What Attitudes would make one unwilling to go Earlier than this life?" R3R Triple exhaust the list then do Emotions Sensations and Pains separately.

Where the pc is afraid of going earlier or seeing the pictures, AESPs that would make you not want to look at earlier lives can be listed separately and run.

Often the pc won't go backtrack because he's a druggie.

What has happened here is that he restimulated past lives with drugs, got into frightening pictures that he didn't understand and now backs off from **any** bank content except drugs. That is handled with a full Drug R/D, including a full battery of Objectives and all reading items run including "no interest" items. The standard approach on any pc is to get a full Drug R/D done first.

Another reason could be the pc is in recent shock of having died. Such a case is overburdened and is destimulated with general auditing and then gets a Past Life Remedy if he hasn't gone backtrack. You could even do a Prior Assessment to this life.

The subject of invalidation of past lives and people talking about them out of session or claiming to be famous people invalidates past lives for a pc and is actually related to suppression and PTS phenomena. If you suspect this you could ask "Has anyone been talking to

you about past lives or famous people?" From this question possible suppression in the environment can be located and used in a PTS R/D, HCO B 9 Dec 71R, Revised 21 Oct 74.

## CHILDREN

Children are usually very burdened cases and can be hard to C/S on Dianetics as it hits this life only which will leave the pc wide open to key-in and at the age of 20 be found all keyed in "with all grades run".

I find they are jammed into fiction stories, education, books and movies and run these like Engrams. These children speak of "remembering" all the time. They say they can't go backtrack "because they don't remember". They don't seem to take it from pictures. Contrary to psychology theories and popular belief I find children in very rough case shape, nervous, frightened, griefy, etc. They get stuck in the books and movies they see.

I have handled this in various ways. The easiest way to unburden cases is by Objectives (contact processes) and Recall (ARC S/W, Self Analysis). That is a general approach. You can list for mental image pictures pc has seen in life in movies or books then get the AESPs of the best reading one and R3R triple or quad. Unwanted feelings, attitudes, emotions, sensations and pains as a child can also be listed and run to unburden the case.

A direct approach is to ask "What book or movie were you particularly interested in?" You'll usually find that the person had a stuck picture on it. Then ask "Did you ever have anything to do with that sort of thing?" Then they go into it because you're asking for an E/S. You could then run out the earlier incident R3R triple or quad and you'd be away.

Where the pc is stuck in upsetting incidents from movies or books you can list for "Bad incidents you've seen or read about", take the best reading one and R3R its reading AESPs. Be sure to accept stories, TV, movies or books as these are fully valid to run.

## REVIEW

A Scientology Review action that can be done is to assess Auditors Auditing Past Lives Dianetics Scientology Time Preclears and Erasure. Then prepcheck in order of reads, reassess and prepcheck. This is a valuable action to do before ARC S/W triple and often by itself will handle those unable to go past track.

A further Scientology approach would be to assess the Past, Memory Pictures, Past Lives and prepcheck in order of reads. Then L & N "Who or what would have no future?" then L & N "Who or what would it have been awful to have been?" These items can be checked and used in a PTS R/D or can have their intentions listed and run as part of Ex Dn handling.



### **SUMMARY**

The technology on past lives is important for a C/S to know, especially the Dianetics C/S.

The subject usually resolves with a Drug R/D and general auditing but when it doesn't you have these remedies to use.

Use them well.

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HUBBARD COMMUNICATIONS OFFICE  
 Saint Hill Manor, East Grinstead, Sussex  
 HCO BULLETIN OF 16 JANUARY 1975R  
 REVISED 6 JULY 1978

Remimeo  
 Dn & Ex DN C/Ses  
 IV and VI C/Ses  
 Class VIII C/S  
 Dn C/S Course

(Revisions in this type style)  
 (Ellipsis indicates deletion)

**PAST LIFE REMEDIES**

*(Note: This Bulletin has been revised to align with the  
 New Era Dianetics Series Bulletins Series 1-18.)*

There are many remedies and considerable tech developed over the years on the subject of pcs unable to go earlier than this life. There was no full coverage bulletin which gave the full story on this.

The earliest was getting the pc to locate and run imaginary incidents. This is fully covered in *Science of Survival*, especially Book Two, Chapter Nine, "Imaginary Incidents". The auditor clears the idea of imaginary incidents and running them, then persuades the pc to run them without forcing him.

Delusion tends to run off but the real incidents move into view as well. These imaginary incidents can be run R3RA Narrative Quad... . Full preassessment procedure (per New Era Dianetics Series tech) of the somatics, emotions, etc., of the imaginary incident, can be incorporated in the Past Life Remedy as part of the action of grooving in the pc. (SEE: HCOB 18 JUNE 78, NEW ERA DIANETICS SERIES 4, ASSESSMENT AND HOW TO GET THE ITEM, AND HCOB 28 JUNE 78, NEW ERA DIANETICS SERIES 7, R3RA COMMANDS, FOR NARRATIVE AND R3RA QUAD COMMANDS.)

Another Past Life Remedy would be for the auditor to assess the following list on the pc:

earlier existences	abandoned pictures
previous existences	past life experiences
past lives	memory
earlier lives	amnesia
unreal pictures	forgetting
other times	leaving bodies
past deaths	past bodies
going backtrack	new bodies
imaginary incidents	lost possessions
invalidated pictures	forgotten pictures
other identities	death

imaginary beingnesses	losing a body
pretended injuries	forgotten memories
pretended illnesses	invalidated memories
disgusting pictures	painful pictures
painful memories	ignored pictures
enforced pictures	fading pictures
fearful incidents	fearful pictures
sad pictures	forgotten times
invalidated track	pretended incidents
only one lifetime	unbelievable pictures
unknown incidents	forgotten families
lost friends	between body experiences
degraded experiences	unreal experiences
deja vu	forgotten beingness
forgotten lives	abandoned deaths
not-ised existence	not-ised existences
invalidated pictures	invalidated memories
invalidated imagination	not-ised imagination
invalidated perception	abandoned perceptions
things you don't want to find out about	

Any item can be added to the above by the pc.

You then take the largest reading item found in the above and ask the pc to describe it briefly. Ask him "In your own words briefly describe (item that read)."

Use the exact wording the pc gave you. Treat that wording as an original item exactly as though it had been obtained on the ORIGINAL ASSESSMENT LIST, NEW ERA DIANETICS SERIES 5.

Handle the items the pc gives you exactly as you would handle any original item or items in New Era Dianetics Series 4 (preassessment, etc.)

Exhaust all reading items in the above prepared list.

Reassess the prepared list and do each of the above steps.

When the pc is able to go earlier than this life with good reality then the remedy is complete.

Often the pc won't go backtrack because he's a druggie.

What has happened here is that he restimulated past lives with drugs, got into frightening pictures that he didn't understand and now backs off from **any** bank content except drugs. That is handled with a full Drug RD, including a full battery of Objectives and all reading items run including "no interest" items. The standard approach on any pc is to get full drug handling done first. (See: HCOB 27 JUNE 78, NEW ERA DIANETICS SERIES 9, DRUG HANDLING.)

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Another reason could be the pc is in recent shock of having died. Such a case is overburdened and is destimulated with general auditing and then gets a Past Life Remedy if he hasn't gone backtrack. You could even do a Prior Assessment to this life.

The subject of invalidation of past lives and people talking about them out of session or claiming to be famous people invalidates past lives for a pc and is actually related to suppression and PTS phenomena. If you suspect this you could ask "Has anyone been talking to you about past lives or famous people?" From this question possible suppression in the environment can be located and used in a PTS RD, HCOB 9 DEC 71R, REVISED 21 OCT 74.

## CHILDREN

Children are usually very burdened cases and can be hard to C/S on Dianetics *if* it hits this life only which will leave the pc wide open to key-in and at the age of 20 be found all keyed-in "with all grades run."

I find they are jammed into fiction stories, education, books and movies and run these like engrams. These children speak of "remembering" all the time. They say they can't go backtrack "because they don't remember." They don't seem to take it from pictures. Contrary to psychology theories and popular belief I find children in very rough case shape, nervous, frightened, griefy, etc. They get stuck in the books and movies they see.

I have handled this in various ways. The easiest way to unburden cases is by Objectives (contact processes) and Recall (ARC S/W, Self Analysis). That is the general approach. You can list for mental image pictures pc has seen in life, in movies or books, take the best reading one and do full preassessment procedure on it, handling the running item obtained with R3RA Quad. Then repeat the preassessment steps until you get no reads on the Preassessment List you have assessed for that original item. Return to the mental image pictures list, take the next largest reading item and do full preassessment, etc. Follow HCOB 18 JUNE 1978, ASSESSMENT AND HOW TO GET THE ITEM (NEW ERA DIANETICS SERIES 4) exactly.

Preassessment can also be done on unwanted attitudes, emotions, pains, etc. (the Preassessment List) one had as a child. These would then be fully handled as above to unburden the case.

A direct approach is to ask "What book or movie were you particularly interested in?" You'll usually find that the person had a stuck picture on it. Then ask "Did you ever have any-

thing to do with that sort of thing?" Then they go into it because you're asking for an E/S. You could then run out the earlier incident Narrative R3RA Quad and you'd be away.

Where the pc is stuck in upsetting incidents from movies or books you can list for "Bad incidents you've seen or read about," take the best reading one with pc interest and run it out R3RA Narrative Quad. Then handle with preassessment procedure, per above. Be sure to accept stories, TV, movies or books as these are fully valid to run.

## REVIEW

A Scientology review action that can be done is to assess

- auditors
- auditing
- past lives
- Dianetics
- Scientology
- time
- preclears
- erasure

Then prepcheck in order of reads, reassess and prepcheck. This is a valuable action to do before ARC S/W Triple and often by itself will handle those unable to go past track.

A further Scientology approach would be to assess the past, memory pictures, past lives and prepcheck in order of reads. Then L&N "Who or what would have no future?" then L&N "Who or what would it have been awful to have been?" These items can be checked and used in a PTS RD or can have their intentions listed and run as part of Ex Dn handling.

## SUMMARY

The technology on past lives is important for a C/S to know, especially the Dianetics C/S.

The subject usually resolves with a Drug RD and general auditing but when it doesn't you have these remedies to use.

Use them well.

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HCO BULLETIN OF 23 MAY 1969

Remimeo  
Dian Checksheet

**AUDITING OUT SESSIONS**  
**NARRATIVE VERSUS SOMATIC CHAINS**

Now and then it is necessary to audit out the last session or an auditing session.

One does this by R-3-R but there is a slight change in wording when asking the pc to go earlier. One asks for an **earlier similar incident**. "Is there an earlier similar incident?" A session, when audited, does not always erase. Instead it has become part of a chain. Therefore one has to run R-3-R on it and get an earlier similar *incident*.

The chain may go back vast amounts of time.

Whereas the pc may only have been in Scientology 3 days, before Scientology there were other types of "sessions" such as psychoanalysis. And before that, in Rome and Greece, dream therapy in which one was "visited by a God". And before that – well, the chain can have a very far back basic. One does not of course suggest ever what the earlier incident may be. There is no telling what the pc may confuse with a session.

If one asked the pc to "locate an earlier incident with a similar feeling" one would be on another chain entirely. Hence one asks, simply, "Is there an earlier similar incident?" when running a session out.

Running a session out has the liability that one is running a **narrative chain**, a similar *experience* rather than a similar somatic.

One of the major 1969 breakthroughs was that chains are held together mainly by somatics. The body condition or somatic is what keeps the chain in association.

One can of course run "narrative incidents" by which one means similar **experiences**. "Locate an earlier time your mother spanked you." "Locate an earlier wreck." These will run and sometimes even get to and erase a basic. **But** they are **long** and sometimes don't ever get to basic at all and the chain may not erase. Running only narrative incidents is what made early Dianetics run up such fabulous numbers of hours in processing.

Somatic chains go quickly to basic and are the important chains.

Thus when we erase a chain of sessions we sometimes run into a very long chain. Sometimes the TA goes up to 4 or 5 (particularly if the auditor grinds). Using a wrong go-earlier command is a primary reason for trouble.

Usually if you ask simply for an earlier similar incident the pc goes back to something that will erase and the chain blows.

But remember, asking for similar types of *experience* can cause trouble in that it gets very long and basic may not appear for some time.

You can get away with running out sessions in most cases, enough to make it a worthwhile action. But only if you ask for "an earlier similar incident". This phrase is a work-horse phrase of auditing anyway.

The *best* thing to do is goof no assessments or sessions in the first place.

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HCO BULLETIN OF 23 MAY 1969R

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REVISED 11 JULY 1978

(Revisions in this type style)

(Ellipses indicate deletions)

**AUDITING OUT SESSIONS**  
**NARRATIVE VERSUS SOMATIC CHAINS**

(Ref: New Era Dianetics Series Bulletins.)

Now and then it is necessary to audit out the last session or an auditing session.

One does this by using Narrative R3RA... wording when asking the pc to go earlier. One asks for an **earlier similar incident**. "Is there an earlier similar incident?" A session, when audited, does not always erase. Instead it has become part of a chain. Therefore one has to run Narrative R3RA on it and get an earlier similar *incident*.

The chain may go back vast amounts of time.

Whereas the pc may only have been in Scientology 3 days, before Scientology there were other types of "sessions" such as psychoanalysis. And before that, in Rome and Greece, dream therapy in which one was "visited by a god." And before that – well, the chain can have a very far back basic. One does not of course suggest ever what the earlier incident may be. There is no telling what the pc may confuse with a session.

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One of the major 1969 breakthroughs was that chains are held together mainly by somatics. The body condition or somatic is what keeps the chain in association.

One does of course run "narrative incidents" by which one means similar **experiences**. (SEE HCOB 25 JUNE 78, NEW ERA DIANETICS SERIES 8, DIANETICS, BEGINNING A PC ON.) "Locate an earlier time your mother spanked you." "Locate an earlier wreck." These will run and erase but they must be done properly. This is by running the incident over and over to erasure, asking after each run through for earlier beginning, and only going earlier similar if it starts to grind badly. Running only narrative incidents is what made early Dianetics run up such fabulous numbers of hours in processing.

The commands for running narrative incidents and further data on running narratives are to be found in HCOB 26 JUNE 1978 ISSUE II, NEW ERA DIANETICS SERIES 6, ROUTINE 3RA ENGRAM RUNNING BY CHAINS.

Somatic chains go quickly to basic and are the important chains.

Thus when we erase a chain of sessions we sometimes run into a very long *session*. Sometimes the TA goes up to 4 or 5 (particularly if the auditor grinds). Using a wrong go-earlier command is a primary reason for trouble.

Usually if you ask simply for an earlier beginning *or* an earlier similar incident the pc goes back to something that will erase and *it* blows.

But remember, asking for similar types of *experience* can... *get* very long and *erasure* may not *occur* for some time.

Running out sessions can be a worthwhile action,... but the best thing to do is goof no assessments or sessions in the first place.

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HCO BULLETIN OF 4 MAY 1969

Remimeo  
Dianetic Course

*DIANETICS*

**MAJOR AUDITING FAULTS**

The major Dianetic auditing faults observed over a large number of recent case supervised sessions are:

1. **Not doing it.** Not doing it at all. Finding something but not running it out. Not continuing down the chain. Not continuing to audit what is now troubling the PC. Not finding a new chain or somatic to erase.
2. **Crossing Dianetics WITH Scientology.** These are two separate subjects. All the data of Dianetics that is used in practise is contained in the Dianetics course.
3. **Invalidating what the pc says it is.** Changing what the PC says on the Health Form. Refusing to take what the PC gives as the incident because the auditor considers it not to be a Lock, Secondary, or Engram.
4. **Not discharging each incident contacted on the chain.** Only doing one run through an incident then going earlier leaving restimulated incidents all over the track.
5. **Ceasing to run the chain after obtaining an F/N on a lock or secondary.** Failure to distinguish between key-out and erasure.
6. **Failing to use Dianetic assists on person who has had recent operation, accident, or severe loss.** Failing to erase the engram chain as soon as possible after the accident. Neglecting one's fellows and not using Dianetics to help them.
7. **Following narrative chain instead of somatic chain.**
8. **Attempting to run out a medical term.** Running migraine headache, sciatica, etc. instead of finding out what it feels like to the PC and using that for a chain.
9. **Assigning a pc with psychotic history to a non-standard auditor.** With such a PC you have to be very careful to go to F/N or erase and not let them be goofed up by an auditor who doesn't follow exact procedure and the Auditors Code.
10. **Failing to erase the cause of something.** When you fail to erase the cause of something you can expect it to come back. It may even come back at the end of the session.
11. **Assigning husband-wife type auditing teams.** This should be avoided when ever possible as it requires a very good auditor indeed to be effective when he or she is also the husband or wife.

12. **Running items taken randomly** instead of doing a meter assessment, taking largest read, checking for PC interest and then running.
13. **Taking up a new somatic when the pc mentions it** instead of continuing to erase the chain already started.
14. **Improper R3R procedure.** Particularly doing duration step on second and subsequent runs through the same incident. See HCOB 27 April 1969.
15. **Running an incident or somatic chain pc is not interested in.** Read was on protest, not on the somatic.
16. **Not asking the pc after second run through if it is getting more solid or erasing.**
17. **Out admin.** Mainly illegible reports and not stating what chain is being run or how.
18. **Invalidating pc ability to erase.** Done by trying to get an earlier incident when the current incident is erasing, or by continuing to grind on with something already erased.
19. **Grinding on an incident too late on the chain.**
20. **Auditor not understanding erasure.** Common one is auditor thinking a picture getting more visible is erasing.
21. **Auditing a pc who doesn't know what is happening.** PC doesn't understand what a session is or what Erasure, Locks, Secondaries, or Engrams are.
22. **Giving altered training or evaluative examination.** Messing up the material being taught or the standard so he fails to learn the exact simplicity of Dianetics in the first place.

The main fault of Dianetics has been **not doing it**. Standard Dianetics fully applied produced miraculous results.

W/O Brian Livingston  
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*FOR*  
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COMMODORE

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BOARD TECHNICAL BULLETIN  
17 JULY 1969R  
ISSUE II

Revised and reissued  
as BTB 28.6.74

Remimeo  
DIANETICS COURSE  
Class VIII  
Academies  
All Levels

CANCELS HCO BULLETIN 17 JULY 1969  
ISSUE II, SAME TITLE

## FLAGRANT AUDITING ERRORS

The following auditing errors, were discovered by *asking the pc* what was done in their sessions after the sessions had mysteriously failed without any reason apparent in the auditor report sheets. Each one of these is a flagrant departure from standard auditing and is adequate to stop all pc gains for the session and to leave the pc stuck down the track and heavily keyed-in.

These are just given as samples of outnesses to show what you will find by asking the pc and to show what can cause a Dianetic session to have a poor result. These instances and others actually occurred in sessions and the sessions failed. There was no mention of them in the Report Form Summary or Worksheets and only asking the pc brought them to light.

1. Auditor not remembering one or more of the commands.
2. Auditor delaying the pc while thinking of the next command.
3. Auditor failure to give the next command.
4. Giving wrong or altered command.
5. Incorrect procedure.
6. Invalidating the pc's cognitions.
7. Not recognizing that the pc has gone through the incident and just waiting or saying "OK continue" when the pc had said that was all.
8. Auditor during session looking up something he (the auditor) didn't understand that the pc said.
9. Auditing pc in circumstances where the pc is expecting he may be disturbed at some time later in the session.
10. Auditor walking out of auditing room leaving pc folder in room with pc.
11. Continuing to audit on a chain that the pc insists is erased (usually because auditor missed the F/N).
12. Not acknowledging pc originations.
13. Telling pc to close eyes when pc already has eyes closed.
14. Keeping pc waiting after pc has carried out command.
15. Telling pc to wipe her hands on her dress during session (auditor attempt to change TA position by session additive).

16. Auditor running out of ink and having to borrow a pen from the pc during session.
17. Forcing pc to continue looking for earlier incidents when the pc can't find any.
18. Auditor talking too quietly for pc to hear (out TR 1).
19. Auditor ignoring pc originations (out TR 4).
20. Continuing to 'audit' when auditor doesn't know what should be done next.
21. Auditor staring at meter for long time looking for F/N (can turn off a real F/N and bring on an ARC break needle).
22. Auditing with a contemptuous, sympathetic, too sweet, motherly, or any attitude that is a departure from a pleasant businesslike attitude.
23. Auditor talking to pc about auditor's own case in session.
24. Auditor discussing other pcs with current pc in session.
25. Bull baiting pc when doing C/S-1.
26. Auditor and/or pc smoking or chewing during session.
27. Auditor doing or saying anything during session other than assessment and exact R3R procedure.
28. Auditor talking to pc after session about something the pc ran during the session.
29. Auditing with a discharged meter.
30. Auditing with legs up on table or some other improper posture.
31. Auditor commenting on the pc's cognitions.
32. Auditor continuing to grind on the same incident when there's an earlier one.
33. Auditor keeping voluminous admin during which the pc has to wait.

These are just a few examples. There is an infinity of wrongness possible. Every session additive is a departure from TR 0-4 and a violation of the Auditor's Code and a gross goof.

The auditor did not do these things maliciously. He was unaware of these as goofs and that the session didn't come of f seemed to him to be a complete mystery, the failed sessions were also a mystery to the Case Supervisor who/also thought tech had failed until he had others ask the pc what happened in that session.;

Needless to say, the auditors who goofed as above were extensively audited and re-trained using TRs 101, 102, 103 and 104.

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HCO BULLETIN OF 27 APRIL 1969

Remimeo  
Dn Auditors  
etc.

**R-3-R RESTATED  
COMMANDS ON SECOND RUN ON AN INCIDENT**

Until a full rundown is issued, this error in R-3-R as published is corrected.

In going through an incident the second time one **does not** ask for date and duration again or any description.

After the 1<sup>st</sup> time through an incident and when pc has recounted it the auditor

- A. Tells pc, "Move to the beginning of the incident."
- B. "Tell me when you are there."
- C. When pc has said he is, "Scan through to the end of the incident."
- D. "Tell me what happened."

The second, 3<sup>rd</sup>, etc run through the same incident use the above or some variation thereof.

**ERASURE OR GOING SOLID**

After the second time through, find out if it is erasing or going more solid. If it is erasing go through it a third time, etc until it is erased. Erasure is usually accompanied by a Floating Needle and a cognition immediately afterwards.

**PC INTEREST**

In doing R-3-R it is necessary that (a) one chooses things the pc is interested in and (b) one does not force a pc to run things he is protesting being run on.

**ERASING LAST INCIDENT FOUND**

If you ask if there is an earlier incident and the pc says "No" you do not just walk off from the one he was just running. You send the pc through it again and it will erase.

## COMPLETING CHAINS

If you do sloppy R-3-R and do one thing after another without getting an F/N or an erasure, you will get the pc stuck up on the track. You complete each chain to F/N or erasure.

### F/Ns vs. ERASURE

If a **Lock** F/Ns you can get earlier incidents on the same chain until the pc actually runs the engram or chain of engrams.

While it is not always safe to pass an F/N and go earlier to the real engram and erase it, a pc who is only F/Ned on locks will get the engram keyed in again later. The somatic may return unless engrams are run to erasure.

## ENDING SESSIONS

An R-3-R session can be safely ended on a cognition and Good Indicators such as a cheerful happy pc.

This doesn't mean the end of all Dianetic auditing. In the next session another assessment will turn up more unwanted feelings.

## ENDING DIANETICS

Dianetics is ended off only when a pc has become well and happy and remains that way.

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HUBBARD COMMUNICATIONS OFFICE  
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Remimeo  
Dianetics Course

## UNFLAT CHAIN

Never ask a pc what chain has been left unflat. The pc cannot see a chain but he can see a picture. Hence pictures or masses are asked for per HCOB 5 June 1969.

A TA can be high at start of session due to a chain in restimulation. The appropriate somatic would normally read well on assessment and the TA would come down with Std R3R to F/N and erasure. If the TA does not come down and the pc goes anaten in session then the assessment was incorrect and the pc probably has previous unflat chains. The auditor action is to end the session and send the folder to C/S. If the Case Supervisor by folder inspection finds an earlier unflat chain he orders it be completed. If no unflat chain is found by folder inspection the C/S orders assessment of pictures or masses left unflat, the somatic found, and the chain run to erasure by R3R. If this doesn't work send the pc to Review for 'GF to F/N then GF 40 and handle'.

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Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 8 MARCH 1971

Dianetic Checksheets  
Ext Int Checksheet  
HGC Auditors

ISSUE II

(Adds to HCOB 6 May 69  
"Routine 3-R Revised Engram Running by Chains."  
Cancels HCOB 26 Jan 70 "Re R3R."  
This HCOB takes precedence over  
any earlier Commands for running R3R.)

## PRECISION DIANETICS – THE COMMANDS OF R3R

Dianetics is precision run.

Altering commands, skipping commands, stumbling over commands, re-arranging the sequence of commands drives a preclear out of session and often throws him into different chains, leaving un-erased masses in restimulation and causes unhappy sick pcs.

Altering, skipping, stumbling re-arranging sequence of commands has the additional consequence of adversely training the preclear to be wary of auditor control and seek to control his own session. This has a deadly result for a pc as it makes him massy, sick and difficult to control in subsequent sessions.

It also causes the pc to lose confidence in auditors and auditing.

A "fast" pc is never too fast for a precision auditor. There is a difference between a *fast* pc and a pc whom the auditor is not controlling.

There is no such thing as a "slow," "bad" or "rough" pc. It is the auditor who "educates" the pc into being difficult to control.

An auditor who permits a pc to skip commands and jump steps not running R3R but is permitting the pc to run some poor form of Recall on himself. Such an auditor could *ruin* that pc's chances for gains in future auditing as he has "educated" the pc to be "difficult."

Since most pc's start their auditing with Dianetics, it therefore is very important to do *precision*: R3R, have flawless TRs and metering and session control so that the preclear is handled and controlled correctly from the start. It is the auditor who controls the pc's time track and the session and educates the pc for good or for worse.

It is the auditor's full responsibility to audit the pc **flawlessly**. Thus the myth of "rough PCs," "slow" and "bad PCs" will disappear and *all* PCs will audit like a dream.

## THE PROCEDURE – PRELIMINARY STEP

Establish the type of chain the pc is to run by assessment. This is done usually by using the Health Form.

The item that reads best and has the pc's interest is the one you will run. The same item is run on all four flows. There is one chain to each flow. Each chain is run to F/N, Cog, VGIs – Erasure.

### FLOW ONE

*STEP ONE:* Locate the first incident by the exact command: "Locate an incident that could have caused \_\_\_\_\_ (the exact item worded exactly as assessed from Health Form or list.)"

*STEP TWO:* Date the incident. This is done by asking the exact question: "When was it?"

Take what the pc gives you. It may be a date – or "years ago." It may be "a long time ago" or "during the Middle Ages" or "when there were Dinosaurs." He has told you when it was. Take it.

Or the pc may answer "I don't know." You can place the incident by location, *significance* or *time* by asking "Is there any way you can place the incident?" He'll answer "Oh yes, there's a hill with a tree on it" or some such. Take it.

*STEP THREE:* "Move to (date pc gave in Step Two.)" If pc didn't give a date in Step Two but said "A long time ago" you'd say "move to a long time ago" or if he said "during the Middle Ages," you'd say "move to during the Middle Ages." You would *never* say "move to I don't know" but you'd include the *content* – i.e. "move to the time there's a hill with a tree on it."

*STEP FOUR:* "What is the duration of the Incident?" Use this *exact* command to establish duration (length) of incident. An incident may be anything from a split *second* long to 15 Trillion Trillion years long.

*STEP FIVE:* "Move to the beginning of the incident at \_\_\_\_\_ (date pc gave in Step Two.)" Wait until meter flicks or pc indicates OK. If *date* was not given but *content* was given: "Move to the beginning of the incident at a long time ago" or "Move to the beginning of the incident at the time there's a hill with a tree on it," etc.

*STEP SIX:* (If pc's eyes are open, say softly "Close your eyes.") Ask the exact question, "What do you see?" Acknowledge *whatever* the pc says. Do *not* ask a second question here ever.

*STEP SEVEN:* "Move through the incident to a point \_\_\_\_\_ (duration pc gave in Step Four) later." Send the pc through the incident with this exact command.

*STEP EIGHT:* Ask nothing, say nothing, do nothing (except make quiet notes) while pc is going through the incident. If pc says anything at all, let him say it. Do not interrupt him in any way. When the pc has finished saying whatever it was, just gently acknowledge with the exact command "Okay, continue" and *let* him continue.

If the pc has obviously finished going through the incident you would not say "Okay, continue" but go on to the next step. Do not coax, distract, prompt or question the pc during this period.

*STEP NINE:* When the pc reaches the end of the incident (usually pc moves or looks up) say *only* "What happened?"

Take whatever pc says, acknowledge only as needful, say **nothing** else, ask **nothing** else. When pc has told little or much and has finished talking, give a final acknowledgment.

After 1 to 9 (the first time through,) go through the incident a second time.

On going through the same incident a second or third or fourth etc. time, one does **not** ask for the date and duration again or for any description.

The exact steps for the second, third, fourth, etc. time through are done exactly as follows:

- A. "Move to the beginning of the incident,"
- B. "Tell me when you are there."

Steps A and B can be done at one time. They will sound like one sentence, "Move to the beginning of the incident; tell me when you are there."

- C. When the pc has said he is, "Scan through to the end of the incident."
- D. When the pc has finished, "Tell me what happened."

The second, third, fourth, etc. time through the same incident one uses the same A to D commands as above, exactly.

### ERASING OR GOING MORE SOLID

After the *second* time through and every time through the same incident thereafter (but not after the *first* time through) find out if the incident is erasing or going more solid.

You ask: "Is the incident erasing or going more solid?" If pc says *it is erasing*, you go through steps A to D again a third etc. time, asking at the end of "D" each time if the incident is erasing or going more solid.

But you would ask if the incident were erasing or going more solid **only** if the Tone Arm were not rising by the end of Step D. (i.e. You ask if it's Solid or Erasing if the Tone Arm has been blowing down.)

Tone Arm blowing down usually means incident is erasing. See HCOB 28 MAY 69 HOW NOT TO ERASE.

Occasionally the Tone Arm may be going down but the incident may be fading for the pc or it may appear more solid to him because an earlier incident is coming up and he may say "I don't know." In any of these instances **do not go through** A to D again. You must go earlier (see exact commands for going earlier later in this HCOB.)

If the Tone Arm is **higher** after Step D than it was just previously you would *not* ask if the incident is erasing or going more solid because **tone arm going up = increased mass, increased pressure or intensified somatic**.

If the Tone Arm is **higher** after Step D, you *know* it is going more solid and **do not ask** if it is erasing or going more solid. Do *not* run the incident on Steps A to D again.

You must now find an **earlier incident on the same chain**.

The idea is, if after a few times through, the incident is not erasing, you'll want to go earlier. If it *is* erasing, you'll want to continue running the incident.

The *Tone Arm* indicates if the incident is erasing by blowing down, and it indicates that the incident is *not* erasing by rising or going high and sticking.

### **GOING EARLIER**

If after Step D the Tone Arm is higher than previously – gone up at all – or if in answer to "erasing or going more solid?" the pc says it's going more solid, or if he doesn't know, you ask for an earlier incident on the same chain **with the exact question**:

STEP ONE A: "Is there an earlier incident that could have caused \_\_\_\_\_ (the exact somatic or feeling – the item assessed from the Health Form or list) as was used in Step ONE.

Then you go through Steps One to Nine and A to D in the same way, always going down the chain to an earlier incident whenever the incident you are running is going more solid after the second time through.

### **EARLIER BEGINNING**

Sometimes when you ask for an earlier incident the pc will say there isn't an earlier incident. In this case, the incident you have been running may *start* earlier.

You would therefore ask, "Does the one we are running start earlier?"

If the pc says "yes," then you give the command, "Move to the new beginning of the incident," Then continue on to B, C, D and continue as usual.

The important thing is to give the pc time to find the earlier incident or the earlier beginning.

If the pc can't find an earlier incident or an earlier beginning, run the incident you were doing on A to D again.

### **THE FOUR STEP ONE AND ONE A (GOING EARLIER) COMMANDS**

#### **FLOW ONE:**

STEP ONE: "Locate an incident that could have caused \_\_\_\_\_" (the exact somatic or feeling assessed from Health Form.)

STEP ONE A: "Is there an earlier incident that could have caused \_\_\_\_\_" (the exact somatic or feeling used in STEP ONE.)

**FLOW TWO:**

STEP ONE: "Locate an incident of your causing another (the exact somatic or feeling used in Flow One.)

STEP ONE A: "Is there an earlier incident of your causing another \_\_\_\_\_" (the exact somatic or feeling used in Flow One.)"

**FLOW THREE:**

STEP ONE: "Locate an incident of others causing others (the exact somatic or feeling used in Flow One.)

STEP ONE A: "Is there an earlier incident of others causing others \_\_\_\_\_" (the exact somatic or feeling used in Flow One.)

**FLOW ZERO:**

STEP ONE: "Locate an incident of your causing yourself \_\_\_\_\_" (the exact somatic or feeling used in Flow One.)

STEP ONE A: "Is there an earlier incident of your causing yourself \_\_\_\_\_" (the exact somatic or feeling used in Flow One.)

Each of the Step One and Step One A commands are run on the full verbatim 1 to 9 and A to D steps as given herein, **with no omissions or alterations.**

Each flow is run to basic on the chain, F/N, cog, VGIs = Erasure.

**STYLE OF RUNNING R3R**

R3R is run **muzzled**. Only the commands as given herein are used. The full extent of TR 0 to 4 is used. No step is skipped over. No command is altered ever.

R3R is precise and exact and never varied whether run by a Dianetic Auditor with no other classification or by a Dianetic Auditor who is also a highly classed Scientology Auditor.

Training & Services Aide  
for  
L. RON HUBBARD  
FOUNDER

LRH:JR:sb





## BOARD TECHNICAL BULLETIN

24 APRIL 1970

(Issued 28 March 74 as BTB)

Cancels HCO Bulletin of 24 April 1970

Remimeo  
Dianetic Checksheet  
All HDGs  
All HDCs  
All C/Ses  
Class VIII

### COMPOSITE ENGRAMS

Here is some application of Dianetics Tech I feel will be of interest.

A pc here at Davis had his Dianetics Triples done by another Center and we were doing his set-ups for Triple Grades.

While doing the GF 40 items, this pc ran a this-lifetime prenatal engram on many different chains in a row. Whenever the pc got near that time period, whether we were running "Anger" or "Pain in the Foot", that same incident came up with the same date, duration, somatics, and misemotion.

Then upon closer folder inspection, I found that the pc had run this incident 1 thru 9, A thru D, a total of 28 different times, each on a separate chain and it hadn't yet erased.

The pc always passed through it as he went earlier than this life, so it was near the top of each chain.

Looking at basics, it became obvious that this "kink" in the case could be called a composite incident or mass as it contained many different somatics, misemotions, and attitudes. The only problem was – TA slowing down and pc having extra trouble on every chain that this incident was on after going past it. And the incident wouldn't blow.

Here is what resolved it.

I oriented the pc to the incident's date and duration and asked for somatics, sensations, pains, misemotions, and attitudes in the incident itself. We got a LFBD item with tremendous upsurge of interest and did R3R Triples to full EP.

While doing this, TA action increased markedly and there was much visible relief on the whole case as the incident blew apart.

The assessment list had no more reads or interest after this and I then ran R3R earlier similar incident (like a Dianetic Assist) starting from the prenatal engram down a very hot chain of births, abortions, etc., with good TA and high interest to basic and the area finally blew completely. The pc's case is now moving faster and the incident hasn't come up again since.

Here are the symptoms of this phenomena per this pc's folder:

1. Pc running the same incident on many different chains which doesn't erase along with these chains.

2. After running through this incident on a chain, the TA slowing down and pc getting into symbolism and conceptual blah.
3. Pc trying to make this incident the explanation for case problems.

**REMEDY:**

1. Assess for somatics, sensations, feeling, pains and attitudes in the incident and flatten the reading items with interest with R3R triples.
2. When no more reads and interest in list, run the incident back using R3R earlier similar incident to basic and full EP.

Perhaps this handles what used to be called in the 50's, "the engram run – necessary to resolve the case".

James Hare

Class VIII

Reissued as BTB

by FMO 1234

I/C CPO Andrea Lewis

2<sup>nd</sup> Molly Harlow

Authorized by AVU

for the

BOARDS OF DIRECTORS

of the

CHURCHES OF SCIENTOLOGY

BDCS:SW:MH:AL:JH:ntm

## SUPPRESS AND INVALIDATION BUTTON

Excerpt of the book *Dianetics Today*, page 344,

It happens all too often in Dianetic auditing that:

- a. No further items on the assessment list read but,
- b. The pc still has these somatics.

This is quite a problem. It cuts short the number of hours that can be delivered and leaves an unhappy pc.

But what do you know, the list isn't null. It is *suppressed* or *invalidated*.

Here is where the Dianetic auditor bridges over into Scientology, to which this action properly belongs.

However, the great importance of the problem of a null or apparently dead list makes it necessary to teach the Dianetic auditor this technique.

Situation: No item on the health form or list now reads, one or more have been run, the pc still has symptoms that are on the list. But they won't read.

Solution: The Dianetic auditor nulls by suppress "button" and if needed, the invalidate button.

This is normally called "getting in the suppress button" or "getting in the invalidate button."

It is called button because when you push it (say it) you can get a meter reaction.

All right, the list comes out all X – nothing reading.

The auditor, watching the needle out of the corner of his eye and also looking at the list (a trick you must be able to do so as never to miss a read on the meter), nulls down the list on all unrun items.

"On the item 'dizzy feeling,' has anything been suppressed?"

"On the item 'painful head,' has anything been suppressed? (read)."

Pc: "Yes, I suppress it all the time."

Auditor: "Are you interested in running that item?"

Pc: "Yes! I kept wondering why it never read."

The auditor then runs R3R.

In the case of *invalidate*, if suppress doesn't read, one "puts in the invalidate button."

Auditor, reading an apparently null list: "On the item 'dizzy feeling' has anything been invalidated?" "On the item 'sore feet' has anything been Invalidated? (read)"

Pc: "Yes, because it didn't read in the first place."

Auditor: "Are you interested in running that item?"

Pc: "Yes!"

So the auditor runs R3R.

When the pc suppresses or invalidates something, the read *transfers* to suppress or invalidate, whichever he did. Suppress or invalidate now read, the item itself doesn't until one puts the button (suppress or invalidate) in.

*Don't let a Dianetic pc off auditing just because his unrun list items won't read on the meter.*

Get in suppress and invalidate on the items as above.

It is a rapid action, not two-way comm between items. You ask the *meter*, not the pc.

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HCO BULLETIN OF 28 MAY 1969

Remimeo  
Dian Checksheet

## HOW NOT TO ERASE

There are two extremes a Dianetic student can go to on the subject of erasure.

- A. He can grind and grind and grind (ABCD, ABCD, ABCD, ABCD, on and on) with the TA going up up up and never once tell the pc to go earlier.
- B. He can watch the TA come down to between 2 and 3 and go loose on the last incident run, ask the pc "erase or solid" get a non-committal answer and send the pc earlier. He can keep sending the pc earlier and earlier on another chain without ever noticing he's finished the first chain.

These are the two extreme cases. In Case A it is **obvious** from TA rise that the chain has an earlier incident. In Case B it is obvious from the TA that the chain erased.

In A the student is preventing the pc from going earlier when he should.

In B the student is forcing the pc to go earlier when he shouldn't.

In both cases the student hasn't a clue of what an engram chain is.

---

It is marvelous how students demand "the exact phrase" to use as an effort to avoid having to really understand what he is doing in auditing.

If a student hasn't a clue about what he is doing then a thousand goofy outnesses will keep cropping up, each one requiring (a Supervisor thinks) a special instruction. After a while you get a course text weighing one ton, and all because the student didn't grab the basic definitions in the first place.

A student who will do either A or B above has not grasped that an engram chain is held in place by the basic for that chain and that basic is the **first time** and that the clue to erasure is unburdening down to first time and erasing first time and that all picture chains are there because the first time is there.

The student assumes one *always* asks "solid or erasing". Or that one always does only what the pc says. Or some such consideration.

I would damned well never ask "solid or erasing" if I saw the TA start to climb. I would know the TA measured mental mass and that it was accumulating and wouldn't erase. I'd just ask for an earlier incident.

Honest, it's awful easy.

---

A very odd outness a student will encounter when he is so dedicated to the exact words is the fast pc who erases before he can tell about it. Along about no. 3 of R3R the TA blows down and the needle F/Ns.

A student who knew his business by understanding would ask, "Did it erase?" of course. The pc would say, "It vanished," and VGIs would come in.

A fast running pc on a light chain can occasionally blow an engram by inspection.

If it was basic for that chain, one would be committing the crime described in B above. The pc is likely to go into another chain or a heavy protest.

So you see, there's no substitution for actually *understanding* what's going on.

There's the pc, there's the bank, there's the meter needle, there's the meter tone arm and there's the auditor, there's the procedure, there's the report. That's all the parts there are to a session.

When one *understands* each one, one can audit. When one doesn't understand some part of any of the above, he will require unusual solutions.

Anything truly powerful is truly simple.

So a student who goofs is being complex and hasn't understood something about one of the major parts named above.

I just saw a goofed-up session that went like this:

PC: It (the engram) happened every day for three days.

AUDITOR: ABCD.

Flunk. The auditor was so deficient in knowing about chains and first time that he didn't tell the pc to go to the first day's engram but let the poor pc flounder in day 3! And so the chain did not erase and the pc hung up in it.

If the rule of first time is really understood, one would realize a lot of things, even that the pc was beginning an incident half way through it and hadn't begun to run the beginning of it so of course, no erasure. If this happened on basic... "There's no earlier incident" (TA high).

"Does the one we're running start earlier?"

"Hey, yes it does."

"Move to the new beginning of the incident..."

Yoicks, an erasure!

This is no invitation to depart from procedure. It's an invitation to see procedure as an *action*, very precise, capable of being understood and done, not a rote chant.

I'm *sure* some students are ex-medicine men who did their spells with exactly worded chants. It's time they understood the brew in the pot !

That's the procedure – not do the commands rhyme!

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HCO BULLETIN OF 14 SEPTEMBER 1971R  
REVISED 19 JULY 1978  
(Revisions in this type style)

Remimeo  
Also Dn Text

*C/S Series 59R*

**DIANETIC LIST ERRORS**

It *can* happen that a Dianetic list of somatics, pains, emotions and attitudes can act as a list under the meaning of the Laws of Listing and Nulling as per HCOB 1 August 68.

The most violent session ARC Brks occur because of list errors under the meaning of listing and nulling. Other session ARC Brks even under withholds are not as violent as those occurring because of listing errors.

Therefore when a violent or even a "total-apathy-won't-answer" session upset has occurred in Dianetics, one must suspect that the preclear is reacting under the laws of listing and nulling and that he conceives such an error to have been made.

The repair action is to assess the prepared list which corrects listing errors. This is L4BRA – HCOB 15 Dec 68 amended to 18 March 71.

It is used "On Dianetics lists" as the start of each of its questions when employed for this purpose.

When a pc has not done well on Dianetics and when no other reason can be found the C/S should suspect some listing error and order an L4BRA to be done "On Dianetic lists " at the start of each question.

Each read obtained on the list is carried earlier similar to F/N as per HCOB 14 Mar 71 "F/N Everything" or, preferably the list is found in the folder and properly handled in accordance with what read on L4BRA.

Dianetic lists can be carried to an item that blows down and F/Ns.

This does not mean the item found is now wholly clean. Even though it F/Ned it will in most cases need to be run on secondaries and/or engrams (R3RA Quad) to erasure and full Dianetic end phenomena. (Ref: New Era Dianetics Series 1 through 18.)

A C/S must be alert to the fact that:

- (a) Extreme upsets and deep apathies are almost always list errors.
- (b) That a Dianetic list can be conceived to be a formal list and can behave that way.
- (c) L4BRA is the correction list used in such cases.

- (d) Laws of Listing and Nulling HCOB 1 August 1968 can sometimes apply to Dianetic lists.

Very few Dianetic lists behave this way but when they do they must be handled as above.

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HCO POLICY LETTER OF 7 MAY 1969  
(Revises HCO Policy Letter of 27 Oct. 1964)

Remimeo  
Franchise  
Sthil Students  
Sthil Staff  
Dianetic Course

## **POLICIES ON "SOURCES OF TROUBLE"**

See also HCO PL 6.4.69 II "DIANETIC REGISTRATION"

Policies similar to those regarding physical illness and insanity exist for types of persons who have caused us considerable trouble.

These persons can be grouped under "sources of trouble". They include:

(a) Persons intimately connected with persons (such as marital or familial ties) of known antagonism to mental or spiritual treatment or Scientology. In practice such persons, even when they approach Scientology in a friendly fashion, have such pressure continually brought to bear upon them by persons with undue influence over them that they make very poor gains in processing and their interest is solely devoted to proving the antagonistic element wrong.

They, by experience, produce a great deal of trouble in the long run as their own condition does not improve adequately under such stresses to effectively combat the antagonism. Their present time problem cannot be reached as it is continuous, and so long as it remains so, they should not be accepted for auditing by any organization or auditor.

(b) Criminals with proven criminal records often continue to commit so many undetected harmful acts between sessions that they do not make adequate case gains and therefore should not be accepted for processing by organizations or auditors.

(c) Persons who have ever threatened to sue or embarrass or attack or who have publicly attacked Scientology or been a party to an attack and all their immediate families should never be accepted for processing by a Central Organization or auditor. They have a history of only serving other ends than case gain and commonly again turn on the organization or auditor. They have already barred themselves out by their own overts against Scientology and are thereafter too difficult to help, since they cannot openly accept help from those they have tried to injure.

(d) Responsible-for-condition cases have been traced back to other causes for their condition too often to be acceptable. By responsible-for-condition cases is meant the person who insists a book or some auditor is "wholly responsible for the terrible condition I am in". Such cases demand unusual favours, free auditing, tremendous effort on the part of auditors. Review of these cases show that they were in the same or worse condition long before auditing, that they are losing a planned campaign to obtain auditing for nothing, that they are not as bad off as they claim, and that their antagonism extends to anyone who seeks to help them, even their own families. Establish the rights of the matter and decide accordingly.

(e) Persons who are not being audited on their own determinism are a liability as they are forced into being processed by some other person and have no personal desire to become better. Quite on the contrary they usually want only to prove the person who wants them audited wrong and so do not get better. Until a personally determined goal to be processed occurs, the person will not benefit.

(f) Persons who "want to be processed to see if Scientology works" as their only reason for being audited have never been known to make gains as they do not participate. News reporters fall into this category. They should not be audited.

(g) Persons who claim that "if you help such and such a case" (at great and *your* expense) because somebody is rich and influential or the neighbors would be electrified should be ignored. Processing is designed for bettering individuals, not progressing by stunts or giving cases undue importance. Process only at convenience and usual arrangements. Make no extraordinary effort at the expense of other persons who do want processing for normal reasons. Not one of these arrangements has ever come off successfully as it has the unworthy goal of notoriety, not betterment.

(h) Persons who "have an open mind" but no personal hopes or desires for auditing of knowingness should be ignored, as they really don't have all open mind at all, but a lack of ability to decide about things and are seldom found to be very responsible and waste anyone's efforts "to convince them".

(i) Persons who do not believe anything or anyone can get better. They have a purpose far being audited entirely contrary to the auditor's and so in this conflict, do not benefit. When such persons are trained they use their training to degrade others. Thus they should not be accepted for training or auditing.

(j) Persons attempting to sit in judgment on Scientology in hearings or attempting to investigate Scientology should be given no undue importance. One should not seek to instruct or assist them in any way. This includes judges, boards, newspaper reporters, magazine writ-

ers, etc. All efforts to be helpful or instructive have done nothing beneficial as their first idea is a firm "I don't know" and this usually ends with an equally firm "I don't know". If a person can't see for himself or judge from the obvious, then he does not have sufficient powers of observation even to sort out actual evidence. In legal matters, only take the obvious effective steps – carry on no crusades in court. In the matter of reporters, etc., it is not worth while to give them any time contrary to popular belief. They are given their story before they leave their editorial rooms and you only strengthen what they have to say by saying anything. They are no public communication line that says much. Policy is very definite. Ignore.

---

To summarize troublesome persons, the policy in general is to cut communication as the longer it is extended the more trouble they are. I know of no instance where the types of persons listed above were handled by auditing or instruction. I know of many instances where they were handled by just ignoring them until they change their minds or just turning one's back.

In applying a policy of cut-communication one must also use judgement as there are exceptions in all things and to fail to handle a person's momentary upset in life or with us can be quite fatal. So these policies refer to non-Scientology persons in the main or persons who appear on the outer fringes and push toward us. When such a person bears any of the above designations we and the many are better off to ignore them.

Scientology works. You don't have to prove it to everyone. People don't deserve to have Scientology as a divine right, you know. They have to earn it. This has been true in every philosophy that sought to better man.

All the above "sources of trouble" are also forbidden training and when a person being trained or audited is detected to belong under the above headings (a) to (j) he or she should be advised to terminate and accept refund which must be paid at once and the full explanation should be given them at that time. Thus the few may not, in their own turmoil, impede service to and the advance of the many. And the less enturbulence you put on your lines, the better and the more people you will eventually help.

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HCO BULLETIN OF 14 MAY 1969

Remimeo  
Dn Checksheet

## SICKNESS

It will sometimes happen that a pc has a session and then three or four days later becomes physically ill.

The auditor may feel that auditing did it. It didn't. The auditing given would have to be non-standard for this to happen, but the auditing is not to blame.

According to my friend Dr. Stanley Lief, over a century ago Hahnemann developed a healing technology known as homeopathy which administered minute doses of medicine. The original theory seems to have been that the disease or illness was still in the body and would be released. The person would be wildly ill again and then permanently recover. This is probably a poor statement of the whole subject of homeopathy and its basic techniques may have worked well but have been lost.

In any event, the phenomenon has application here.

We would say that the mental image picture of the incident was stopped at a "stuck point" and that it would "run out" of itself if it were unstabilized.

A touch assist can do this. The person may become wildly ill after one and then recover.

What apparently happens is that the chain of incidents becomes unsettled and the same incident on the chain in which the person has been stuck for a long while runs out physically. It completes itself, which is to say, it finishes its cycle of action.

At a hospital where I studied, this was part of the things I observed.

Medicine sometimes will not work on a patient. It works on others but not on a particular one.

If that particular one is given mental attention even as mild as brief Freudian analysis, it will be found that medicine will now work on the person.

This formed one of the first application discoveries I made. From it I inferred that function monitors structure and proceeded to investigate mental actions and reactions in the field of illness. From this came Dianetics some years later.

Mental therapy prior to 1945 was so ineffective, consisting only of 19th Century psychoanalysis and Russian and East European psychiatry, that no one else seems to have ob-

served, then or now, that "mental blocks" are able to obstruct medical treatment of a real physical nature.

The proof is that when one even reduces the mental block slightly, medicines such as antibiotics or hormones will now be effective when they were previously ineffective on some patients.

It is this factor which gives purely medical treatment a somewhat random appearance. The patient is "stuck" at some point in time. Even inadequate handling of him mentally (such as a touch assist or a poorly or partially done session or even a "bad" session) "unsticks" the person from the frozen or fixed "stuck" point.

One of three things can now happen:

1. The person can be treated medically for his illness with greater effect.
2. The person in two or three days gets apparently sick or sicker but eventually recovers and is not subject to that exact sickness again – (it "ran out").
3. No further result is noted.

---

These data are *very* useful to a Dianetic auditor or a medical doctor. A person can be ill and the illness not surrendering to the usual treatment. Brief mild Dianetic auditing can be done. The medicine may now work.

An auditor who specializes in keying out locks at the first F/N will find occasionally that his preclear becomes ill in two or three days from some occasional but longstanding illness which then "runs out" and doesn't appear again.

An auditor who gives a non-standard, very poor session may find a preclear occasionally becoming ill within the next three or four days. The auditor and others blame the auditing.

Any auditing is better than no auditing.

Standard Dianetics is much more powerful than old Dianetics and should only be done by auditors trained to do it exactly.

Sessions which are non-standard should be corrected *as soon as possible*, certainly within two days or you may find the preclear beginning to go through an illness cycle.

The cycle was waiting to complete itself for a long time. The auditing unsettled it. It "ran out" physically because the pc was moved in time in the incident in which he has been "stuck".

An understanding of this phenomena is necessary. It is useful data. Audit a pc badly, audit a pc too much to F/Ns on locks only, give a pc too many touch assists and you will find



now and then that the occasional pc becomes physically ill, runs a temperature, etc. Before blaming yourself too much, realize the pc has often been ill in the past, that the mental cause of it has been loosened up and manifests itself and runs out physically. It is not fatal. That illness won't recur again as it has in the past.

However, that it is not fatal to the pc is no excuse not to do a good **standard** job of auditing.

If Standard Dianetics is used **with no departure** from its technology and procedure the phenomenon will not occur and no pcs experience a physical aftermath.

**Standard Dianetics** taught precisely, done precisely, only makes people well.

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# ILLNESS BREAKTHROUGH

A lecture given on 7 April 1972

Alright. You got it. Now I'm going to give you the 99 Dollar kick. I have been researching very, very hard. I have been researching very, very, very hard actually to find out why they kick in bad pictures and why they kick in pictures at all. And, well, it's been a very long time I've been looking at this, a long time. And I finally unraveled it. So it is one hell of a breakthrough.

I've been interested in it because we're working with Expanded Dianetics, and it is one hell of a breakthrough. It is actually why people get sick.

Pasteur came along in the last part of the 19th century and he invented germs, and it gave everyone and his brother an awful curve, because they do exist. But in the practice there is a thing called predisposition. Here's some marvelous words for you – predisposition. In other words, before the fact, the guy is disposed to get sick. And then there's precipitation and that means what precipitates this illness.

Now he's already predisposed; this guy's going to get sick. Now he's suddenly sick; that's precipitated. The illness precipitated. And then he doesn't get well and that's called prolongation. In other words, it's just continuously gone on with. There's these three factors: predisposition, precipitation, prolongation.

Now in most of these cases you were handling prolongation. But you also could be handling Preventive Dianetics – precipitation. Now those facts are merely academic, and they have been known to medical professions on this and other planets for a very long time. They've never known how anybody got sick.

Now why do you get sick? Well, actually a body is made sick or is given accidents by the being who is running it. Now a fellow can be standing in the wrong place at the wrong time and be hit by an artillery shell that is the only one fired in this century in Central Park. Well, that's not necessarily his fault. So barring that accident, which is sort of the thing that triggers it in the first place, he predisposes himself to a very marked degree to become ill. If he's going to become ill he predisposes himself to becoming ill.

How does he do that? Well, he misses the boat. He takes his finger off his number, other clichés of this character. He forgets to eat his Wheeties for two months, you know. [laughs] Something like this you see. He does something. He knows this babe he's going with is out-ethics and yet he goes on going with her, that sort of thing. She knows this guy has already had 115 girlfriends but she thinks she's going to be permanent. In other words, she predisposes herself. You got the idea?

Now the precipitation is exactly at this point, *exactly* at this point – the threat of loss. Any inkling or belief or idea that the person is going to be unsafe or insecure or is going to lose and go a little bit further south and a little less viable, if you want to use such a word. It would be innumerable, absolutely innumerable reasons why a person believes that this is going to occur. But that is what is going to occur. It's going to be some loss. His existence is threatened. His positions or possessions are threatened or somebody around him is threatened. It could be on the other two flows. It could also be on flow 0.

In other words, he's going to become less secure, because he's going to lose a body. Something happens to his friends, therefore, he's not going to have any friends. So, not going to have any friends, why that will make him stand alone. He knows "he can't" – quote, unquote – that he can't stand alone so therefore it is inevitable that then something will happen to him and then he won't be able to support the body and then... Do you get the chain, the chain think? And that will come down to his loss of a body. And that will come down to loss.

All right. Well, we know people get sick when they're threatened with loss. We have known this for a long time. As a matter of fact, on TV, in front of half of San Francisco that was at their TV sets one time, I took the announcer or the girl who was showing this. She was on before the camera, she had a cold and she was before the camera with a cold. She went off from the camera. I saw her in the waiting room. I had just given a talk, by the way, on TV. Saw her in the outside vestibule waiting to go on again, saw that she had a cold, just gave her a couple of commands of straightwire. Ping, ping and that was the end of her cold. I just asked her who she'd lost lately or something like this. And got the exact person and that was it. And she all of a sudden brightened up madly. Terrific, terrific PR. And she walks back in the room to announce her next product and instead of announcing what she's selling, she says, "You know that fellow who was just on here... You know I had a cold when I was talking to you before and he said a couple of things to me and it's gone." Very good PR.

I used to do this occasionally, almost a parlor trick. And I tried to teach the MOs to do it down here, and so on. They kept it up for a little while but because the TRs are not, you know, just not... not being swift about the thing, they dropped it out. But it probably would be bunged up anyway.

But there you have an interesting display on a minor recall basis of somebody getting well by having a threatened loss spotted or a loss spotted, see?

You can actually take somebody who looks about 49 or something, some girl maybe about 30 and she looks about 49. She's lost her husband. You erase it just as a narrative. It might take you hours and hours and hours and all of a sudden have her again looking good. And if you carried it up and did the whole chain and that sort of thing why you'd have somebody looking about 25, see.

Well, we've done that sort of thing. We know about that, but what's the mechanism? Why does this exact thing happen? We know that it happens but why it happens? Now if you knew why it happened, boy could you do something with it.

Well, I'll tell you why it happens. The thetan promptly and immediately mocks up mass to substitute for the loss instantly. And that is exactly what he does. And if his acceptance level – or he is feeling goof-goof, his acceptance level, you know, what he really could

have is low – that is, he couldn't have very much – he will mock-up pretty bad things because nobody else wants those.

And now hold your hat. One of the basic uses of mock-ups was magic curing, curing by magic. Now the way the magician works in even primitive tribes, like in the Philippines, is a woman has a horrible pain in her stomach. And the magician, with sleight of hands, will lie down and groan and so forth and produce a brightly red painted stone from his own stomach, at which moment she gets well and walks away.

Well, that would be very difficult to understand if you didn't know old time match terminaling. You can actually get two things to discharge, one against the other, if they are the same or very similar. So she's got a pain in her stomach and she's told him that it just feels like a red hot stone is in there and she's chattered along. So he goes out and he gets his boy to paint a stone red in a hurry and he comes back in, he lies there and he got rid of it and so therefore she would get rid of it. And he's given her a matched terminal.

There's a lot of technical stuff that we used to have about this. This is all out of creative processing. But the way a thetan "cured himself" – quote, unquote – was if he, body got bashed in, he mocked up the incident so that that body would recover from it.

Let's say his face was bashed in. So if he mocked up a bashed-in face – I'm really giving you stuff way the hell and gone out of OT levels to end off the thing – but if he got a bashed-in face, the body got a bashed in face, then if he mocked up that bashed in face, then the bashed-in-ness of the body's face would of course discharge against his mock-up. And, theoretically the body's face would get all right. Well, what do you know? It works once in a while. What an idiot trick. And that's why he has mock-ups of all his accidents, and all of his illnesses. And because he did this urgently when loss is suddenly threatened and he urgently mocks up, he tricks the other mechanism. He tricks the cure mechanism. Curing by mocking up bashed-in faces.

So he's about to lose the body, so the thing to do is to suddenly mock-up. And his impulse to mock-up will unfortunately trigger the fact that he has mocked up in the past – bashed-in faces; gutted stomach, half eaten by a lion – but that was loss, too. So it's a sympathetic note in it. You see, one incident's similar to the other incident. He didn't mock-up a bashed-in face except he's might going to lose his body. So his impulse to mock-up is just *buck!*, see. And he just hits. He doesn't say, "Now I'm going to mock-up a body which is nice", you see. He doesn't do that. It's *pung!*

So Bessie Ann standing there, you suddenly say, "Your father was just killed." And she goes, *Pow!* and she turns white and she does this or she does that and she has a horrible pain in her stomach, you got it? But because he's now lost, she will continue to mock that up and you'll get prolongation.

Now she either ceases to mock it up and she gets well or she continues to mock it up and will get sick. And I don't care how many gallons of antibiotics you pour into this girl, if this happened to also result in a stomach somatic or an infectious type of wound or something, it's not going to recover. It's just not going to recover. You can pump the penicillin to him just left and right and any other antibiotic or drug that you can think of. And you could make them more comfortable but that's about all. And then they suddenly break out with it

again and the trick is, it's just whether or not they cease to mock-up.

Now when they first were working with penicillin, it, they thought, prevented, inhibited, suppressed the reproduction of the disease cell. The disease couldn't breed cells anymore. In other words, couldn't mock-up. That was one of the first theories on it. I don't know what theory they're operating on now. But that was one of the first theories – that it prevented mock-up. And I think it does just that, only I don't think it had anything to do with the bugs.

If you can restore circulation to an area, the body itself is perfectly capable of healing up almost anything except maybe having lost both legs. But there are some animals which even grow new tails. I remember a bunch of little lizards that I had terrible overts on in my teens. Because a lizard would be sitting there and so forth and you put your finger on his tail, and he'd walk off and separate from his tail. That was it; he'd just leave his tail sitting right there and so forth and you watch him a few days later if he crawled around on screens and that sort of thing. He'd just grow a new tail.

So Lord knows what bodies will or won't do because they are so considerably interfered with. I'm not saying that bodies will grow new bodies and all that sort of thing. So what is this cycle, see?

Threat of loss, mock-up. Mock-up what? Mock-up having matched terminals, something to cure it. He'd double terminalled the thing. If I remember rightly, matched terminals was four. But he'd just "*bang*". So you tell this fellow that he has lost all of his money in the bank. You can't say now that he will always get tuberculosis. You can't say he's going to get a cold. You can't say he's going to get pneumonia, you can't say he's going to come down with a nervous breakdown. You can't tell what the hell he's going to do, do you follow? Because it's only what he has in the past mocked up, to match what things have happened in the past. So the sky's the limit.

So you've got this terrific variation, see. You got almost infinite variation so nobody could get down to the bottom of the mechanism because they just ran into pieces of the mechanism. Threat of loss, *pong*!

Now we already have had people running secondaries of loss and all that, and there's a lot of technology about that. We're not necessarily talking about that now.

Now I could give you more – I could go on talking about this in its theory. But I'm sure you grasped it. There are various reasons why they do this, that and the other thing. But the main point that we've got here is that Expanded Dianetics has just moved into the realm of havingness.

Now we used to run havingness for a few months and then we would forget it for six months. And then I would say to people, "I don't know why this works but it's a good thing to run havingness." If you listen to old tapes and that sort of thing you will find that was the case, see. It's the discussion of the thing. Puzzled me. How come? How come? "Look around here and find something you can have. Good. Look around here and find something you can have. Good," and the guy feels better.

You say, "All right, all right, but the physical universe isn't necessarily his friend." Now yes, by observation, running havingness in any one of its hundreds of different processes

or forms would do some remarkable things. It often did very remarkable things. Objective processes like the CCHs, they do remarkable things. You know this is Command Control Havingness whatever this line is. Havingness is all I'm giving you the point on. Havingness, see, was part of the CCHs. It gave people havingness.

Now what is havingness? Is... that is simply the idea that they can have something. It's changing their mind and basically you could put it down to a reassurance. So they're sick, so the cycle goes this way. Pardon me. They're threatened with loss, they mock-up something obsessively that they used to cure themselves with, bang, and then you come along with havingness. And you show them they still have something, and so they cease to mock these pictures up.

Now as you run these things out, you are also performing a very remarkable thing because they did those obsessively and they really don't know they're doing them, and they appear so magically and there are some other factors involved, which you needn't pay much attention to. But there they are. So the next time they lose something they don't mock-up that chain.

Now this can go so far that a person knows that he's losing and he's got to keep it mocked up all the time. And you try to audit him, and he's rather resistive. He isn't quite sure that he wants to, "What do you mean..." So it looks like he wants his stomach ache. He doesn't know where his stomach ache comes from. He just knows above all other things that he had better continue to mock-up as solidly as possible, because he's had it.

Now if you run out the shocks of loss, his father's death, you run out these various things, any somatic chain, go down the chain, any emotion, any attitude – you are in – to some degree or another – straightening out this threat. But the fellow who will only run one chain, and I told you earlier that I was going to tell you some more about that. Now what he's really withholding is the fact that he's not about to give up any mass because, boy, has he had it.

Now the acceptance level of people is what gets in your road in havingness. They have the idea that if they've lost something then they can't have – and havingness is just an idea. Like money, money is just an idea backed up by confidence but don't try to tell a pawnbroker that. It's terribly real to him. If you tried to tell somebody in – one of these international bankers and so forth that, or not... no, they know money isn't anything. They just throw it around in scoop shovelfuls. But you try to tell the local small town rich man, who counts on his cash as the totality of his power. Otherwise a very nasty character. You take this guy and now you try to tell him and educate him into the idea that money is not that important, you're going to lose. And you're going to lose that argument. As a matter of fact, he's going to think you're a silly ass. He knows what's important. Now that's what you're doing when you're talking to some pc and he just runs one chain after another chain. Now there can be something very bugged in this pc's auditing that causes him loss. Now the strange part of it is that a person can't exteriorize and apparently not have anything, and be perfectly happy. Now there's an oddity. But they didn't at that moment really lose anything.

Now why is it that after they've been exteriorized their TA goes up? If they accidentally exteriorized and weren't smoothed out in any way, what would happen to them? You

bang him out of his head, all of a sudden he said, "I've lost," mock-up – *boom* – mass, high TA.

If he accidentally startles himself half to death as having exteriorized or something – I've had a pc stuck on the ceiling that was begging me, for Christ's sakes, to do something. I've had phone calls in the middle of the nights from auditors and so forth. "What do we do, she is in the attic and we can't get her out." [laughter, laughs] That's right, fact!

Five auditors sitting around, one of them had exteriorized and he couldn't get her back in her head and dumped her body. And there she lies. Nobody could...

The funniest tale of all of that is, we've never had a catastrophe with it. But the funniest tale of all of that is the auditor who all of a sudden had a pc – the English slang term was "do a bunk", which meant run away or desert – and they started calling this "do a bunk". This auditor had a pc and the pc did a bunk. Well, when they really do a bunk, boy they do a bunk. They're going past Arcturus, as I've said before, at 90 miles an hour, or two light years a second, and really did a bunk. When they do that the whole body collapses and their arms will hang down and they look like an old rag doll that somebody has just grabbed half the stuffing's out of. They really go *Bzuhhhh*, that's it. They don't roll up on the floor in a prenatal or something like that. They just go. That's it, you know, boom.

And this auditor talked and talked because they're still in dim communication, you see. And he talked and talked to her – "Think of your husband, think of your children, think of..." and so on and he talked and talked to her. He couldn't get her to come back and pick up the body at all. Till all of a sudden he happened to think, "Think of your poor auditor," and she came back and picked up the body. [laughter]

I was just a couple of minutes late. State cops were in my way, but a Negro had been drowned and I was just... They were in my road to a point where I couldn't get to the guy and tell him to pick up the body again, where he would have, don't you see. And they were busy resuscitating him and that was the end of that. I was too late. He really had done a bunk. He finished.

We've actually brought little kids back to life and that sort of thing – just tell them "pick up the body," you know. Now, you just tell them with tone 40, just say it around the vicinity. They're still around. And back they come again.

As a matter of fact, Washington, DC, got very mad at a Scientologist one time. He decided he was going to do a bunk and he was going to drop the body and he did. He just had an unpleasant afternoon with IRS, and he came back and he just kicked the bucket. That was it, colder than ice and he just wouldn't pick up the body again. And they told him and they told him and they told him and he wouldn't. That was it. He, by the way, has shown up again calling for his favorite cigars at two years old. [laughter, laughs]

But anyhow, the upshot of all of this is, is this opens the door to a fabulous amount of action on your part which will sometimes look very magical, because remedy of havingness in various ways. Now the only thing that gets wrong with the thing is, "What can the guy have?"

And you will find that I have just given a demonstration here to the Flag Medical offi-



cers which is HCO B 7 Apr 1972, "Touch Assists, Correct Ones", which I call your attention to. Now what's that all about? Yes, well, this is all about equalizing and it says at the beginning that this is how you tell a medical doctor about it. "On assists, when you are speaking with medicos you talk to them in terms of restoring comm in blood and nerve channels." Notice that is in there; because that isn't what you're doing. You're giving him back the havingness of his body. And if he finds he can occupy this body and he can have it back, he will start turning off the obsessive 'mock it up'. Guy runs into a wall with a car. First thought – lose the body, mock it up. So he's got a nice engram sitting there and he will let go of it when you run a touch assist because he becomes aware of the fact that he still has the body. It might be in a little second hand shape but he's still got one. And if you remind him of this today, and the other thing that people don't do with a touch assist is they don't give them the next day. I don't know, what the hell, we got quickie touch assists of all other things. Sure, it's short sessions. You just run it to a cognition. But where's the touch assist the next day, and where's the touch assist the day after that and where's the touch assist the next day? Oh, the guy didn't get totally well, so there must be something still there.

The body's ability to recover is phenomenal. Why won't it recover? Well, he gets to thinking it over and he meets a friend and he says... and the friend says to him, "Boy, you sure were lucky. I had my brother was killed in an accident like that. Yeah..." It's a little loss, you see. And he goes out and sees his wrecked car, a loss. You give him another touch assist, the guy says, "Well, I still got a body." You get the idea.

Now that could keep up, you could also run out the incident, which is fine, and what you should do. But the touch assist will go all the way down to somebody who was very unconscious. And you tell them to – they can say "yes" by squeezing your hand once and say "no" by squeezing it twice. And they're unconscious and they've been in a coma for weeks and you come in and you start picking up their hand and making them touch the bed and make them touch the pillow and that's another type of touch assist. Now all of a sudden they come out of the coma but it's sort of little by little. They're just mocking up being awful dead, that's the only thing they're doing. They got a loss so, well, "I'm dead now."

So they're just mocking it up so thoroughly and it's too horrible, facing life is just too horrible for words so that on a gradient, why, they come up the line gradually and come out. It looks quite magical. Well, what are you really doing? You're restoring their havingness. In other words, you are bringing about, again, a higher state of security.

You'll find out that every person you are operating with at this particular moment and anyone who will be run on Dianetics, on Expanded Dianetics, is suffering – because they're ill and not doing well – they're suffering from a threat of loss. Their security is bad. You'll find out that you'll pick up people after their comm evs or before their comm evs or something or they're about to be off-loaded or shot or demoted or... this goes hand in glove with it. What is that? Security.

Now their security is so bad that nothing will restore this security apparently. If you just go on auditing out those pictures, they themselves are the last thing they've got, in spite of the fact they're killing them.

John McMasters, after he got tagged and so forth, the poor guy let himself in for a hell

of a blackmail line-up. And this guy, however, afterwards began to go around and say, "Well now, Ron should let people have their pictures." But he said that after he himself got into severe trouble. He actually apparently got across the lines of the Mafia. They really set him up to fall on his face. And the loss was great and then he was busy trying to compensate for this one way or the other, which he easily could have done. But he was finding some fault about it and the thought, you know, "Well Ron ought to let people have their pictures". Well, what the hell.

It says a Clear can mock anything up. But you don't have to do it unknowingly. It says it in Book 1. You want to know how far a Clear can go. The ability to mock-up is an ability. But if it is done unconsciously it's hell of a *liability*. But nobody says people shouldn't have pictures. Only let's be a little selective about it. [laughter]

Now if the guy was good enough, he could mock-up another body. So he dimly recalls that this is true. And that probably is what gives him this sudden impulse to mock it up. But he knows he can't have, and knows he can't mock-up another body so he's got to repair the one he's got. So the first thing he does is send for a doctor. Because the doctor comes in, he, himself, is engaged in curing himself.

Now how is he engaged in curing himself? Now he's engaged in curing himself by mocking up the terminal which matches the condition of his body when it was killed in the Roman Army in... only that isn't what's wrong with him.

So anyhow, the doctor comes in. He instantly keys in. But he still has some reassurance. So the bedside manner is very, very important to a doctor. Because, because he's there reassuring the guy, he's trying to reassure the guy the guy will at least still go on having this body. So actually if his bedside manner was good enough, the guy would get well.

Now, I mention to you and have mentioned in lectures, a guy who treated TB could always detect TB just by laying his hands on a person's chest. Now the people got well because he expected them to. Just as simple as that. And that was all there was to it. It sounds too simple. But he was very, he's a person that you would be very aware of. So they expected him to, he expected the patient to get well. The patient had no other choice, to get well. He was down there just south of Pasadena in California. He had a hospital down there for a long time. He was very famous. He's probably the most famous name in TB in the world, was. So what's this? What's this?

Well actually, if you run out the bad pictures, now the guy has an explanation for what has been worrying him. Because each time, do you see, he was about to lose something and then he mocked something up and so forth, he was worrying about whether or not he was going to lose it and this problem and so forth. So he's still got the problem of how he might have lost it, and he's still trying to answer that. And when you run the engram chain you erase that and then you erase his overts on the thing and you erase a few other things, and what have you got?

Well, he is relieved now because he isn't obsessively mocking this up. But he will only be relieved if, at the same time, you haven't overwhelmed him by trying to take too much away.

Now if you suddenly go down the track and try to run pain out of this character and try to run heavy engrams out of this character, that's too much loss. So he doesn't do that, so he will come back and not respond. He'll natter at you and so forth, and he sounds like he's got withholds. Well, yes he does have withholds. And the main withhold that he's got is he's just not about to give up any mass, thank you. He's finished it, only he doesn't even really know that he himself has the withhold.

So he's very uncommunicative. So therefore, we have two things that a Dianetic specialist would have to be able to do. And one of those things would be to run a touch assist. Sounds remarkable. And then run a touch assist sufficiently well that you remember to run it the next day, and the next day and the next day. And really run a proper touch assist. And we have this 7 April HCO B. I did this quite a little time ago. It is not the date of the touch assist. It's the date of the HCO B just to keep the time track straight.

But this gives an explanation that will pass most anything, and it does respond like that. Standing waves, and the thing you're liable to come up against is the standing wave is not necessarily described in basic elementary physics. Now you're talking about nuclear physics and so forth, and that is, a wave form comes up and either because it meets another wave form, or for some other reason, it just becomes a rigid form. If you can imagine an ocean wave not any longer rolling but just sitting there all peaked. Well, electricity strangely enough will do this and a thetan is very good at this because he's trying to stop further injury so when he mocks up at that point, he mocks it up with a stop. And he's got the standing wave stuck in his spine and his arms, legs. They're all through the body. He'll just be a mass of standing waves.

As you do a touch assist, two things happen. It smoothes those out because his intention is, *attention*'7s going down the line. But that's just the mechanical action. The truth of the matter is you're making him aware of the fact that he's still got a body – smoothly, smoothly, smoothly.

Now if you add to this a good bedside manner and you expect that he will recover, he is reassured. And his reassurance is such that he's willing to have another go at it, without keeping it all so muddily mocked up. There's some hope.

Now the medical profession and other, the drug professions and so forth talk about hope. That's all they talk about – hope, hope, hope, hope. So it must be a somewhat interesting thing. But it's a rather pathetic thing to read a medical conference where they've talked for seven days and it's all about some miracle drug that somebody someday might develop. It's really remarkable.

"We have a series of two cases we have tried this on and there is much hope for it and we expect, and of course we must be conservative in it." These wild, wild imaginative something or others. They don't read their last decades' minutes. They had the same number of drugs for which they had great hope ten years ago but most of them are gone. Most of them are gone.

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7 Editor's note: Slip of the tongue: It smoothes those out because his attention's going down the line.

Now it's not that they can't do a job. It's not that they aren't needed. Nobody's saying anything about this at all. When you get a broken leg, you had certainly better have somebody who could put the leg back together again.

But now to get it healed. Because the guy has got a broken leg over this broken leg. And now we're into the whole explanation of what is psychosomatic medicine. That is the whole explanation of it.

Now later on, if somebody said to him, "You're a dog," at the moment he got his leg broken, he will think of himself as a dog while he limps, perhaps. And there we get mental aberration. This strange thought that keeps occurring to him. You got it?

So there really isn't anything else to it but the fact that you, by reassurance – you've got a hope factor there. You can imagine running a touch assist now, "Well, feel my finger. Thank you, very good. Well, there's probably not much chance for him so I... Feel my finger, you know. OK, fine." You could say, "Well that matches his tone." But it doesn't match what's wrong with him.

Now sometimes he'll tell you, "Oh, there just isn't any hope for it anyhow," and so forth. He's just chattering. He was responding to the same mechanism. But his havingness is so low that he doesn't think it's possible. But at the same time he doesn't think it's possible and he's given up and practically quit and so forth, why, he is still accepting, to some degree or another, his havingness.

So therefore your first level of entrance which you can pick them up from, from all the way into total unconsciousness, coma for three months in a hospital on up through to doing a touch assist to do something or other. The guy is really quite, he's quite ill. He has pneumonia or something. He's quite ill. They've come in, pumped him full of antibiotics, fine, alright. Touch assist is about all you can do to him. He can't even, he can't even concentrate long enough to talk to you. High temperature, something like that. It makes him aware of the fact he's got it. You say, "Yeah, well it's a sick body so who'd want it?" Well, once in a while you run into somebody who says, "I don't want this body anymore. It's too old and too messed up and I don't want this body anymore. And I don't want this body anymore," and so forth and they're going on and on and on. You're just talking to somebody at the lowest rungs of havingness. Their idea of loss is fabulous.

So a person who is very, very ill, you could pick them up the line with techniques like a touch assist, of which there are several. I won't even try to catalog them at this particular time. There's an awful lot of literature on this. I did this basically because there's some errors in the literature. Other people have written them. They've never seen me do one. So I did one, so let somebody write it up.

You call actually make an unconscious person touch a blanket, "Touch that blanket," you know, "Touch that blanket." Still talking, still communicating, "Touch that blanket, thank you," moving their hand. And so forth. You can do a touch assist on them and so forth. Hold onto their hand and say, "When you have felt my finger, squeeze your hand." The guy's totally unconscious. You wouldn't believe that he would, but he will. He'll give you a little pulse, a little pulse and so on. Touch at the knees, thighs and the feet, the head and the ears and so forth each time. And he'll start picking up on it after a while. He's getting what medical

care he can, fine. That's all part of the same thing.

Now where does havingness come in? Well, now you've got the session, and you had certainly better learn how to run havingness. And if you're going to do anything at all with Specialist Dianetics, you better learn something about using havingness. And I'm not going to tell you all there is to know about havingness in this particular lecture because there's a lot to know about it. But PAB 72, page 25, gives you material about havingness.

Now you realize, of course, that all of this material is giving you, by observation and experimentation, is giving you the observation, experimentation and so forth, that went on about the subject of havingness. It isn't until now that you have the exact reason it works. Now in the tapes on the subject, in lectures and in this literature itself – I haven't read it all – it maybe, I said I do not know how it works or why it works, so just ignore that in the literature. This just tells you how to do some of these things.

We also have PAB 23, 2nd April 54, and it's an item – Havingness, "Starvation for energy is the keynote of any case that maintains facsimiles in restimulation." Now as you read all this, you will say, "Well, he knew all this all the time. Why are we talking about this now?" No, that's an observation. I didn't know why. See, I didn't know how. It's true, starvation for energy. Yeah, but starvation for energy, that's saying something else. So the guy's energy-starved, so he'll maintain a facsimile and so forth. What, what, see that's not quite on the groove. You got it? But again it is perfectly honest because I did not know exactly why it worked. But I knew it's a starvation for energy. Guy's starved for energy, he'll maintain a facsimile. Why?

All right. There's Professional Auditor's Bulletin number 49, The Remedy of Havingness. "Just why a thetan should let himself so completely snarled up in energy might be an entire mystery to anyone who did not realize that a thetan has to cut down his knowingness and his total presence in order to have a game." True, perfectly true, but it is not the basic reason.

All this, however, is material which you should know. Now it's not for release HCO Training Bulletin June 11th, 1957 "Training and CCH processes not to be copied. The variations in some of the most potent processes are not included in this Training Bulletin but will appear in the Student Manual when published in September, '57." Now this was labeled that way simply because it was experimental at that time. You find out this is all standard now. What are you looking at? You're looking at the TRs. But they basically were a havingness process.

Now we have CCH 88, Enforced Nothingness – HCO B April 11th '58. Now you'd say, "Well, the easy way out of this is just to cure him of mocking up these facsimiles and take away this automaticity. This automatic 'mock-it-up' the second he's going to lose something. That'd be easy." Noooooo, nooo, no. I'm afraid that isn't true and that's why you saw creative havingness, the creative processing laid away in mothballs, it's not in its grave. Because he can restimulate moments of loss and think he is losing harder and therefore mock-up harder and they get solid. You can shoot a TA up every now and then on pcs. You could do remarkable things with creative processing but it has a limited action in that every few pcs you really lay an egg. So it's too limited, see.

HCO B of September 12th '58 gives havingness, new commands. Factual havingness – "Look around here and find something you have. Look around here and find something that you would continue. Look around here and find something that you would permit to vanish." Now that isn't one, two, three because they can't do the third one usually until you've done the first one. But sometimes they'll obsessively do the third one – permit to vanish and so forth.

Now that opens up a process which I don't know if we have on record here. That opens up a process which is fabulous, it's absolutely fabulous. It's the weirdest process that anybody ever had anything do to with. And you know the process but it may not be expressed in these issues which I'm giving you here. And that is, "What will be here in...?" "What around here will be here in one minute?" Now that's right on the button because that's continuum into the future. And that's why it was so weird. The reactions to that process. "Look around here and find something that will be here in... " and you keep extending the time span. And sometimes you, the guy is, says no, he can't find anything, you see, for a minute, you know. Well, it's too bad because you've given him a lose. So you always cut it early, you know. What'll be here in one half a second? One second? Something like that. Oh, yeah, he can find things that will be here in a second. Then you can build him up to a minute. "What'll be here in ten minutes?" "Uhhhhhh." But you keep building him up. You see what you're doing? You're giving him a future, which is right on the groove of this. Loss, he thinks he's going to lose it forever. All right.

Now we're really getting down someplace here. Here's April 21, HCO B April 21, '60, "Pre-session Processes", HCO B 1 September 1960, "Pre-session Two", HCO B of September 8<sup>th</sup>, 1960, which is the Pre-session of the first Saint Hill ACC and it gives commands for pre-session II-X – that's experimental. And by the time that had been grooved in, we then got 20 – HCO B 22 September 1960, "Pre-sessions and Regimens". Regimen would be a certain settled schedule of things. Now strangely enough this Regimen One-Six in here is ask the pc what's wrong with him and we will run, something else. Sounds like if you read it fast and if an auditor just did it time and time again, it'd be perfect Q & A. So it's things like that that laid some of these... so that the auditor starts going something like this: "What do you think is wrong with you?" "My wife." "OK, we'll run a wife. All right, what about your wife? Good. All right, what's wrong with you?" It won't work. You'd have to flatten what you ran. You had to know something about F/Ns and so forth.

All right. And then we've got 29 September 1960, HCO B, Havingness and Duplication. And then we've got 6 October 1960, Thirty-Six New Pre-sessions. Got such things on it as "Point out something in this room you could confront". And what this did would be *have* and *confront* which merely asked the fellow to go slightly toward something when you said confront. You know, there it is, don't run away. And "have" would be an actual flow of some kind or another. But actually these are not necessarily "run a have and a confront". You can still do this. These things are all runnable but it isn't necessarily true that you would have to run an alternate side. The only, you're not worried about flows. Most of these things were put out on the basis that there were flows, and there could be a stuck flow and the fellow would boil off and so on. So there had to be a balanced flow of some kind. Boil off is usually a flow running too long in one direction, is the datum back of that. So you broke the command to get the flow going the other way.

And here's October 27, 1960, "Revised Case Entrance", and it gives you failed help which, of course, is reassurance. Did you ever think of help as a havingness process? Yeah, well, that's the bedside manner of the doctor. If you're a confident sounding and looking auditor why you will find out there is no great difficulty in getting a pc up the line. Well, so if you ran out all the time he wasn't helped he might have some... and he's sure been trying to help himself.

Now this gives you 14 September '61 is "New Rudiments Commands". But we wouldn't be too interested in that at this time. And CCH data. I remember when I really ran some CCHs at Saint Hill on a TV demonstration. And all of the, all of the auditors in the lecture hall groaned and Reg Sharpe was terribly disappointed and people were actually quite upset because it was quite obvious that I didn't know how to run CCHs. [laughter, laughs loudly.] The way you ran the CCHs is you acted like you were mad as hell and overran each process. [laughs] And I was just going to a change or a no change on the pc from one to the next to the next to the next to the next. The pc felt great, but that was beside the point. [laughs] You could have knocked me down with a feather. They were all very polite about it, of course. [laughs] I had to reteach everybody how to run CCHs and they started getting some results.

HCO B 9 February '69, here's some havingness and so on. And then there is Scientology 8-8008 and in this edition at least there is Expanded GITA. Now this was a mock-up process, positive gain and this is a mock-up process. But this all of a sudden opens the door to something with you, because this is a marvelous list of items, what a gorgeous list of items. You're gonna half kill a pc if you ran some of these, I mean, ran them as engrams. I'm just looking, men stopping at motion, changing motion, women changing motion and so forth. Things, God, the devil, spirits, bacteria, glory, dependence, responsibility, wrongness, rightness, insanity and so on. A lot of those items, though, are very, very hot attitudes, very, very hot attitudes.

When you ask a pc to give you his attitudes, you're really leaving him in the dark. The guy has got 1,665 misunderstood words just on the morning papers he's read, much less anything sensible. You expect this guy to say something to you; he isn't going to say anything to you. Say, "What attitude do you have?" They don't know the word for it, see? But if you did this sort of thing you'd have to clear words. See, if you're giving him the words they have to be cleared. If he's giving them to you, why, you usually don't. But this is interesting because it gives you really what's going on. A person can waste something before they can have it. And you can actually watch somebody walking around and working and you can tell after a little while exactly what he has to waste. That's the funniest thing you ever saw in your life. You know what he can have but, you'll be able to, you'll be able to spot finally what he can have. But you can spot what he'll have to waste. One of the tricks.

Well, one guy, he could waste file cards. I was watching somebody work one day and boy could he waste file cards. Wow. He actually needed about four file cards, so he wasted about 50 to get about 4. I was watching all this proceeding and so on. That was all he was wasting around there. He was wasting file cards. He really could waste them. Gave him a great deal of pleasure, too. Now, by the simple action of just handing him file cards and which file card did he have, so on, and throw them away dramatically not covertly, and put a

hundred file cards in the waste basket one at a time and so forth. Why, the guy finally got reluctant to do this. What's the matter? "Well, they might have some value, you know." [laughter, laughs]

I used to wonder if sometime some persons weren't wasting, if some persons actually weren't wasting processing or wasting something like that. They couldn't have it and so on. And I've never found anything to support this really. But I know they will waste things in an organization, like machines and things like that. And they will sometimes say they don't want to be audited or something like that. But it usually has another explanation. Processing is terribly valuable.

Page 120 of Scientology 8-8008 and then we have PABs Book 4, PAB No. 50, "Remedy of Havingness – The Process". It says, "When in doubt remedy havingness. This was a motto which can well be followed by an auditor doing any process on the preclear." That's so true.

Now what does this do, what does this do to your Expanded Dianetics? I'm going to tell you everything you do with havingness because, as you see, there's quite a few references there and there's probably quite a few tapes on the subject, if they're still around. Well it means you can start a session with havingness. And it means you could end one with havingness. And it would be something like putting a high speed zip onto your line-up.

We've got one case right now who always runs the same thing. He's not about to run anything. It doesn't handle what's wrong with him, too, he said. I think it's remarkable. Been audited all over the place and now he's telling us he has a hidden standard. He's sort of fending off the auditor, he's being rather contemptuous, sneering, snide is the term being used and so on. But he's – here he is now telling us that he never made any case gain, or words to that effect, or something of that sort, and he always runs the same thing and we haven't handled what he did. Well, he's had XII auditing and everything else. Now what's the matter with this guy? From what I've told you in this lecture, it should be rather obvious! He is on his last thetan penny, boy! If you made him spend that he would be a bankrupt thetan. [laughs]

So, now, I can't tell you precisely whether this is true or not, whether he would best respond to some touch assists or to some havingness, but that would depend on how sick he is. That would depend on how sick he is. If he's so sick that it's difficult for him to sit in the chair, it certainly would be touch assists. Where the touch assist might have some slight advantage over trying to talk to him, because he's very withholdy. If you can get him to answer you on a touch assist you could at least get him into communication.

Now, in-sessionness could always be increased with a touch assist. Now I find out touch assists have normally been thrown into – relegated, I was going to say, which means put over into – the category of, the guy has banged his hand or burned his wrist or something, and they think that is it. Otherwise, if he's just got a slow pain in the back or something like this, or a constant earache or an infected boil or something, you wouldn't use a touch assist. Well, I don't know where that think would come from. You see, it was never there to begin with, it's just that they get used for that, so people think they are for that. Somebody has a tremendous amount of stomach upset. Well, if you gave him a touch assist, you couldn't audit him maybe too much, but you could give him a touch assist every day you would find, until



all of a sudden, he'd start improving. As a matter of fact, if you gave touch assists long enough you can get rid of warts. He's probably weeks and weeks of five or ten minutes of touch assists a day, weeks. See, two things have happened, nobody has continued the process to find out what it could do and it's just been relegated to a quickie emergency on a little local injury. Well, it has much wider application because you're giving the guy a body. He knows he hasn't got one, so he can only waste one or something. But you can change his orientation.

Now you leave a touch assist flat or you overrun one or something like that and you mess it up one way or the other, and then, of course, you're in trouble. But it's pretty hard to mess one up unless you get very absent-minded. The guy has the faintest of cognitions and so forth, come off the thing. Where he has a surge of pain, and so on, that was a jolt somatic, you say "Well, that's good, that's fine." If the person was in very good condition it would be fine, too. It wouldn't be needed the next day. But you're dealing with sick people. They're going to be sick the next day, and do you follow? They've been knocking themselves off for the last many quadrillion so they're expected to get sick in a split instant – I mean, get well in a split instant when they been sick so long, it isn't going to be done. There is no magic button because a thetan doesn't convince that fast. [laughs]

So, the long and the short of it is that you could take that case that we were just discussing and you might find out just experimentally, just run him on a bit of a touch assist or something like that. You could also find his hidden standard because there's a computation sitting there someplace or another. But, it would be very very smart, before you began that session to find out anything about hidden standard or something like that, is find a havingness process that worked. Run that, briefly at the beginning of the session. If you can get a havingness process to run to an F/N, why great. Then if you get the right one, why, it'll produce an F/N. And at the end of the session, why, finish him off so as to make up for the mass you've taken away. That's what's important. Now, what you're doing, is straightening up his obsessive, cockeyed mocking-upedness. So you see, as you're running it out you're straightening up the bank. Well, that's important to do that because that's what's making him goofy. But at the same time you give him back some physical universe.

Now, you're going to find some guys who won't want anything to do with this physical universe. Now they're not about to have anything to do with it, and so forth, but they will take some reassurance and that's havingness, too. So, in such a case they will respond to one or another havingness process. And the test of a havingness process is to go way the hell and gone back, I'll give you a thing, is you get a can squeeze, run a couple of commands of the thing and if it broadens the command [can] squeeze you've got his havingness process.

Now, it might be of interest to you on this case we were just discussing, that if we simply gave him a little bit of a can squeeze, you might find that he had a very very small movement. Now, as long as, then, a person on a can squeeze has a short movement you know you're up against havingness. That is, it doesn't give you much of a surge when the cans get squeezed. So you just better make it the standard operating procedure; pick up the cans and he's comfortable and you've got the session all going and so forth, give it a can squeeze. Now, if he's got a whole dial wham, and that sort of thing you're just going to be wasting your time running any havingness. Go ahead and run what you're going to run. But if this person was ill you would still follow it up with some havingness at the end of the session. Now, you say

"Well but he had this terrific win and he's F/N, cog, VGIs and he just feels marvelous and something changed then and boy, that's great!" Well let him tell you all about that and so forth and run some havingness. Because he's been sick. Now what's the test? He's been sick, that's the test. He wouldn't be getting Expanded Dianetics unless he were running a bit sick. Do you follow?

Well, why is he sick? Because he is mocking up obsessively trying to make up for his great loss! That's all there is to it. That's why he's sick. And it's as simple as that. So now if you weave havingness into it by a can squeeze test, if you don't get much surge, you better find his havingness process right away. And it doesn't matter, you don't wear one out today, and never use it again tomorrow, and that sort of thing. They run for a long time, eventually they'll run out. And then you find a new havingness process. You're alerted by the fact that the fact this guy isn't doing too well on this havingness process now. He was, but he isn't now. And it's not a precise action.

But it is a precise action to get a can squeeze, find out how long it goes. If it isn't going to go very much he's not going to give you any engram. Also, he isn't going to erase his pictures. And you have somebody who will not erase a picture, who does not get an erasure. Now, you can straighten it out with an L3B, and you should. But, you will find, magically, that the individual will all of a sudden begin to erase pictures when his havingness is up enough to make up for the fact that he is certain that he has lost all. It's certain he's losing, losing all, mocking up obsessively, and so forth. Well, you show him he's still got something left.

Now, there's probably more that can be worked out on this subject because you make a breakthrough like this, there's more can be worked out. But there's sure plenty of material here to work with. And if you do that, and you make that your standard operating procedure on the thing, well, I can assure you, you will have some remarkable changes of case. Not only will the guy then straighten out his bank, but then he gets into the reassurance that it's okay.

Now those incidents then which have to do with threat and loss and that sort of thing are of great interest to you. They're of considerable interest to you. And when he gives one of those, let us say, you had a long fall on "mother's death" and you had a long fall on "exhilaration" I am sure that you would take "mother's death." You're not going to push the whole subject over into running nothing but losses because there's many covert ways to lose things.

Now, do these guys make sense to you that you're auditing right now? They make more sense. All right. Well, I'm sure we can make some fast headway on the thing. And there's one or two or three of these cases you would find yourself grinding a bit on, otherwise. But the thing to do with them, the thing to do with them is to restore their havingness. Those that are chronically ill and are gimping around and falling on their heads, of course, hard to get into an auditing chair, and talk, that sort of thing, well, you've still got touch assists that you can work on them. So, just as a standard action you can add it in the program.

One more thing I want to tell you about a program is every time you add something onto a C/S except rudiments, you put it over on the margin in the program. In other words, you don't write a C/S, something or other, something or other, without putting it over on the program, if it's extra to the program. So therefore, the program doesn't look like you ran three

actions but actually the C/Ses say that you ran fourteen. Do you follow? You never, by the way, run, never run a case at all without a program. Don't ever pick up a folder and run with it without a program of some kind or another. Always do a program. You say, well, it's only going to be one C/S that's different and there's only one session, we're just going to do one session on this thing, there's no sense in putting up a program. One session, one program. Because you'll find out that'll become two sessions and then it'll be something else. And then you'll wander of into the wild blue yonder and nobody's got... you haven't got a programmed case. And that's where they all go adrift. So, that means you had better amend the programs which you have on these people. Just amend it to whatever action you're going to take with havingness. And that could be simply amended by just writing across the top of your program, or over to the side or so forth, "Havingness added each session" or something, or "Havingness added before the body of a session is begun," or whatever you've decided to do with the guy with regard to havingness. Because you're not going to start all of your sessions by running havingness because it won't be necessary. But you're going to have them start some of them for sure. And actually if you just ask the guy to can squeeze once you can tell whether you're going to have to run this case with havingness before we start a session and then run it afterwards. All of them you're going to run the havingness afterwards, that's for sure.

Okay, all right. Well I hope I haven't given you too many misunderstandings. And I've given you a rather long lecture here, actually it's a pair of lectures, and if you noticed, they're quite separate one from the other. So that you... you should have very very good luck on this because you're straightening out the two things which make a person ill. When I look at the number of doctors and the number of places and times and when I look at myself back in the West Indies or some place like this, God knows when and where, and so on, I always used to look at these cats and I used to say there's something to know. There's something here to know. What is it? I've been asking the question for a long time, finally answered it with a crash, so there you are.

Thank you very much.



HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 5 MAY 1969  
ISSUE I

Dianetic Course

## **TOUCH ASSISTS**

(Compiled from a lecture by L. Ron Hubbard given 3 Oct. 1968)

The Touch Assist is a form of Dianetic Assist. It is given to an injured person. A Contact Assist as written up elsewhere is faster than a Touch Assist but is not always possible.

It is done by having the injured person close his eyes and giving the command "feel my finger". You touch him with your finger and he is supposed to feel the finger. Don't articulate the command more than you have to. The pc gets the idea very quickly.

After a few commands you will find he will give you a blink or a nod. You then knock off the verbalization. You wait for him to acknowledge after touching his body each time.

The most difficult area to do an assist on is the head. The head and nerve system of the body is a pain absorption cushion. With an electric or impact shock you will find there is a wave of shock or pain goes through the body. In the case of a hit head you will find a wave of shock that went all the way down the nerve channels, through the spine to the extremities of the body.

You will normally find somebody who has had a head injury has something wrong with his spine afterwards. The shock wave is locked up in his spine. So the touch assist should include going from the head to the extremities of the body. You are just trying to get him back onto his feet as later on you will run it out as an engram.

The touch assist is not just in the area of the head or injured part. You have to approach the injury, go away from the injury, approach closer, go away further from the injury and so on until you gradually get to where you can touch the injured part.

When going away and coming up you. Try to follow the nerve channels of the body which includes the spine and the limbs. There are certainly relay points like the knees and the elbow and the finger tips. These are the points you head for. These are all points the pain can get locked up in.

What you are trying to do is to get the communication again flowing through the body because the shock of injury stopped it.

If you do anything on the right side of the body you also do it on the left side of the body. If you do a touch assist on an injured hand you go further away from the body and closer to the injury and touch and pass the injury. Then you do exactly the same thing on the opposite side of the body.

If the fellow is bleeding from an artery and is going to bleed to death in the next few minutes you first apply a tourniquet to stop the bleeding and then proceed with the touch assist. When you have got him somewhat up the line end off the assist and let the Medicos have their day setting any bones, patching him up, morphine etc.

Try to minimize conversation around the injured person. Conversation just puts content into the engram.

When the structural trouble is patched up and he is somewhat recovered a day or two later, or as soon after as possible, you give him a session that runs out the engram.

This is the Touch Assist. If done in the standard way as described it produces miraculous results and greatly speeds up healing time.

Brian Livingston  
CS5  
for  
L. RON HUBBARD  
FOUNDER

LRH:BL:cs:lcs

HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 4 SEPTEMBER 1968

Class VIII

**ILL PC**

Don't force a pc who is ill. The whole intention when auditing a pc who is sick is making him well.

If overts, or M/W/Hs don't read, even though he is nattering, then they are not available to be run right then.

A preclear who is not well cannot look, his havingness is down and he must be handled permissively – *always*.

The mechanism of **release** must be well understood to make an ill person well. They plunge down the track madly on any excuse. They require much lighter auditing than they stand up to when well.

L. RON HUBBARD  
Founder

LRH:jp.ts





HUBBARD COMMUNICATIONS OFFICE  
Saint Hill Manor, East Grinstead, Sussex  
HCO BULLETIN OF 27 JULY 1969

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Class VIII  
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## ANTIBIOTICS

A pc on antibiotics *should* be given Dianetic Auditing.

Very often antibiotics do not function unless the illness or injury is also audited.

The basic failures of antibiotics apparently stem from a traumatic condition which prevents the medical treatment from functioning.

When a person is medically treated for an illness, it is best to back up the action with auditing.

Sometimes the patient is too ill to be fully audited. It is difficult to audit someone who is running a temperature. In such a case, let the antibiotics bring the temperature down before auditing. But if the temperature does not come down, in the interest of the patient's recovery, auditing should be done.

It is usually too late when the patient is in a coma. But one can still reach a patient who is unconscious by touching the patient's hand to parts of the bed with "Feel that (object)".

A patient will sometimes respond to commands even when "unconscious" if you tell them to squeeze your hand to acknowledge they have done the command.

Years ago the auditing of unconscious persons was worked out and successfully done.

Needless to say, auditing any sick person requires the most exact, careful auditing, strictly by the Auditor's Code.

## POSTOPERATIVE AUDITING

A person who has been operated on or medically or dentally treated or a mother who has just delivered a child should have the engram audited out *as soon as possible* by Dianetic R3R.

The after-effects of anaesthetics or the presence of drugs or antibiotics is to be neglected.

The usual action is to

1. Get them medical treatment.

2. Audit them as soon as possible on the illness or injury.
3. Audit them again when they are well.
4. Get them a Review if they seem to be showing much later after-effects despite Dianetic auditing.

**Heavy doses of vitamin B1, B complex and C** should accompany all such auditing actions.

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### SAVING LIVES

All this comes under the heading of saving lives.

At the very least it saves slow recovery and bad after-effects and resultant psychosomatic illnesses.

Dianetics is the first development since the days of Rome that changes and improves the **rate of healing**.

Dianetics is also the first development that removes traumatic barriers from the path of healing.

Medicines and endocrine compounds quite often are effective in the presence of Dianetic auditing which were once inexplicably ineffective in many cases. The barrier to healing was the engram. With that removed, healing can occur.

### OBJECTIONS TO USE

Any barriers or objections to using Dianetics to assist the effectiveness of medicine or to increase the rate of or even secure effective recovery place the patient at risk as certainly as failing to use antiseptics.

Such objections can be dismissed as stemming from barbaric or superstitious mentalities or from motives too base to be decent.

It would not be possible to count the number of lives Dianetics saved in the 19 years even before the advent of Standard Dianetics. Few human betterment activities have been so widely successful and so uniformly helpful as Dianetics.

L. RON HUBBARD  
Founder

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